

FEATURES

Low phase noise, phase-locked loop (PLL)

- On-chip VCO tunes from 2.27 GHz to 2.65 GHz
- Optional external 3.3 V/5 V VCO/VCXO to 2.4 GHz
- 1 differential or 2 single-ended reference inputs
- Accepts CMOS, LVDS, or LVPECL references to 250 MHz
- Accepts 16.62 MHz to 33.3 MHz crystal for reference input
- Optional reference clock doubler
- Reference monitoring capability
- Automatic/manual reference holdover and reference switchover modes, with revertive switching
- Glitch-free switchover between references
- Automatic recovery from holdover
- Digital or analog lock detect, selectable
- Optional zero delay operation

Twelve 1.6 GHz LVPECL outputs divided into 4 groups

- Each group of 3 outputs shares a 1-to-32 divider with phase delay
- Additive output jitter as low as 225 fs rms
- Channel-to-channel skew grouped outputs < 16 ps
- Each LVPECL output can be configured as 2 CMOS outputs (for $f_{OUT} \leq 250$ MHz)

Automatic synchronization of all outputs on power-up

Manual output synchronization available

SPI- and I²C-compatible serial control port

64-lead LFCSP

Nonvolatile EEPROM stores configuration settings

APPLICATIONS

Low jitter, low phase noise clock distribution

Clock generation and translation for SONET, 10Ge, 10GFC, Synchronous Ethernet, OTU2/3/4

Forward error correction (G.710)

Clocking high speed ADCs, DACs, DDSs, DDCs, DUCs, MxFE

High performance wireless transceivers

ATE and high performance instrumentation

Broadband infrastructures

GENERAL DESCRIPTION

The AD9520-1¹ provides a multioutput clock distribution function with subpicosecond jitter performance, along with an on-chip PLL and VCO. The on-chip VCO tunes from 2.27 GHz to 2.65 GHz. An external 3.3 V/5 V VCO/VCXO of up to 2.4 GHz can also be used.

FUNCTIONAL BLOCK DIAGRAM

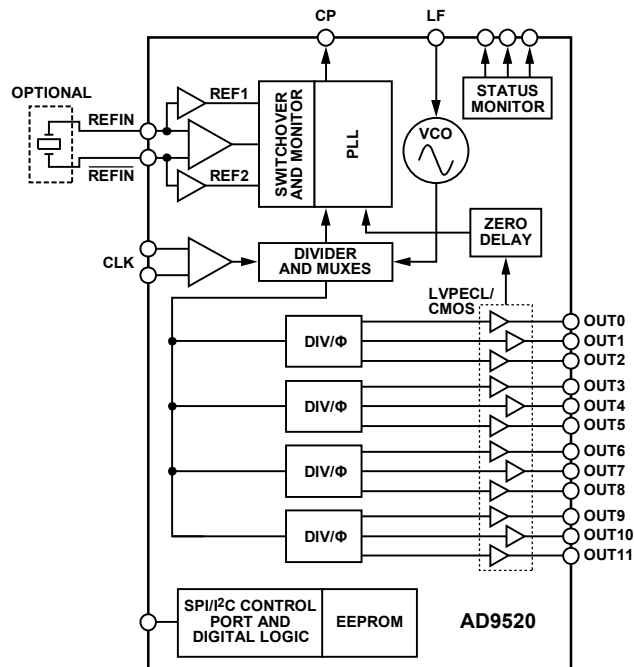


Figure 1.

The AD9520 serial interface supports both SPI and I²C ports. An in-package EEPROM, which can be programmed through the serial interface, can store user-defined register settings for power-up and chip reset.

The AD9520 features 12 LVPECL outputs in four groups. Any of the 1.6 GHz LVPECL outputs can be reconfigured as two 250 MHz CMOS outputs. If an application requires LVDS drivers instead of LVPECL drivers, refer to the AD9522.

Each group of three outputs has a divider that allows both the divide ratio (from 1 to 32) and the phase offset or coarse time delay to be set.

The AD9520 is available in a 64-lead LFCSP and can be operated from a single 3.3 V supply. The external VCO can have an operating voltage of up to 5.5 V. A separate output driver power supply can be from 2.375 V to 3.465 V.

The AD9520-1 is specified for operation over the standard industrial range of -40°C to $+85^{\circ}\text{C}$.

¹ AD9520 is used throughout this data sheet to refer to all the members of the AD9520 family. However, when AD9520-1 is used, it refers to that specific member of the AD9520 family.

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9/08—Revision 0: Initial Version

SPECIFICATIONS

Typical is given for $V_S = V_{S_DRV} = 3.3 \text{ V} \pm 5\%$; $V_S \leq V_{CP} \leq 5.25 \text{ V}$; $T_A = 25^\circ\text{C}$; $R_{SET} = 4.12 \text{ k}\Omega$; $CP_{RSET} = 5.1 \text{ k}\Omega$, unless otherwise noted. Minimum and maximum values are given over full V_S and T_A (-40°C to $+85^\circ\text{C}$) variation.

POWER SUPPLY REQUIREMENTS

Table 1.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|-----------------------|-------|------|-------|------------|--|
| POWER PINS | | | | | |
| VS | 3.135 | 3.3 | 3.465 | V | $3.3 \text{ V} \pm 5\%$ |
| VS_DRV | 2.375 | | V_S | V | Nominally 2.5 V to $3.3 \text{ V} \pm 5\%$ |
| VCP | V_S | | 5.25 | V | Nominally 3.3 V to $5.0 \text{ V} \pm 5\%$ |
| CURRENT SET RESISTORS | | | | | |
| RSET Pin Resistor | | 4.12 | | k Ω | Sets internal biasing currents; connect to ground |
| CPRSET Pin Resistor | | 5.1 | | k Ω | Sets internal CP current range, nominally 4.8 mA ($CP_I_{sb} = 600 \mu\text{A}$); actual current can be calculated by $CP_I_{sb} = 3.06/CP_{RSET}$; connect to ground |
| BYPASS PIN CAPACITOR | | 220 | | nF | Bypass for internal LDO regulator; necessary for LDO stability; connect to ground |

PLL CHARACTERISTICS

Table 2.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|------|------|----------------|---------------|---|
| VCO (ON CHIP) | | | | | |
| Frequency Range | 2270 | | 2650 | MHz | |
| VCO Gain (K_{VCO}) | | 50 | | MHz/V | See Figure 8 |
| Tuning Voltage (V_T) | 0.5 | | $V_{CP} - 0.5$ | V | $V_T \leq V_S$ when using internal VCO |
| Frequency Pushing (Open-Loop) | | 1 | | MHz/V | |
| Phase Noise at 1 kHz Offset | | -50 | | dBc/Hz | $f = 2475 \text{ MHz}$ |
| Phase Noise at 100 kHz Offset | | -107 | | dBc/Hz | $f = 2475 \text{ MHz}$ |
| Phase Noise at 1 MHz Offset | | -126 | | dBc/Hz | $f = 2475 \text{ MHz}$ |
| REFERENCE INPUTS | | | | | |
| Differential Mode (REFIN, $\overline{\text{REFIN}}$) | | | | | Differential mode (can accommodate single-ended input by ac grounding undriven input) |
| Input Frequency | 0 | | 250 | MHz | Frequencies below about 1 MHz should be dc-coupled; be careful to match V_{CM} (self-bias voltage) |
| Input Sensitivity | | 280 | | mV p-p | PLL figure of merit (FOM) increases with increasing slew rate (see Figure 12); the input sensitivity is sufficient for ac-coupled LVDS and LVPECL signals |
| Self-Bias Voltage, REFIN | 1.35 | 1.60 | 1.75 | V | Self-bias voltage of REFIN ¹ |
| Self-Bias Voltage, $\overline{\text{REFIN}}$ | 1.30 | 1.50 | 1.60 | V | Self-bias voltage of $\overline{\text{REFIN}}$ ¹ |
| Input Resistance, REFIN | 4.0 | 4.8 | 5.9 | k Ω | Self-biased ¹ |
| Input Resistance, $\overline{\text{REFIN}}$ | 4.4 | 5.3 | 6.4 | k Ω | Self-biased ¹ |
| Dual Single-Ended Mode (REF1, REF2) | | | | | Two single-ended CMOS-compatible inputs |
| Input Frequency (AC-Coupled with DC Offset Off) | 10 | | 250 | MHz | Slew rate must be $>50 \text{ V}/\mu\text{s}$ |
| Input Frequency (AC-Coupled with DC Offset On) | | | 250 | MHz | Slew rate must be $>50 \text{ V}/\mu\text{s}$, and input amplitude sensitivity specification must be met; see the input sensitivity parameter |
| Input Frequency (DC-Coupled) | 0 | | 250 | MHz | Slew rate $> 50 \text{ V}/\mu\text{s}$; CMOS levels |
| Input Sensitivity (AC-Coupled with DC Offset Off) | 0.55 | | 3.28 | V p-p | V_{IH} should not exceed V_S |
| Input Sensitivity (AC-Coupled with DC Offset On) | 1.5 | | 2.78 | V p-p | V_{IH} should not exceed V_S |
| Input Logic High, DC Offset Off | 2.0 | | | V | |
| Input Logic Low, DC Offset Off | | | 0.8 | V | |
| Input Current | -100 | | +100 | μA | |
| Input Capacitance | | 2 | | pF | Each pin, REFIN (REF1)/ $\overline{\text{REFIN}}$ (REF2) |

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|-------|------|-------|------------------|--|
| Pulse Width High/Low | 1.8 | | | ns | The amount of time that a square wave is high/low; determines the allowable input duty cycle |
| Crystal Oscillator | | | | | |
| Crystal Resonator Frequency Range | 16.62 | | 33.33 | MHz | |
| Maximum Crystal Motional Resistance | | | 30 | Ω | |
| PHASE/FREQUENCY DETECTOR (PFD) | | | | | |
| PFD Input Frequency | | | 100 | MHz | Antibacklash pulse width = 1.3 ns |
| | | | 45 | MHz | Antibacklash pulse width = 2.9 ns |
| Reference Input Clock Doubler Frequency | 0.004 | | 50 | MHz | |
| Antibacklash Pulse Width | | 1.3 | | ns | Register 0x017[1:0] = 01b |
| | | 2.9 | | ns | Register 0x017[1:0] = 00b; Register 0x017[1:0] = 11b |
| | | 6.0 | | ns | Register 0x017[1:0] = 10b |
| CHARGE PUMP (CP) | | | | | |
| I_{CP} Sink/Source | | | | | CP_V is the CP pin voltage; V_{CP} is the charge pump power supply voltage (VCP pin) |
| High Value | | 4.8 | | mA | Programmable |
| Low Value | | 0.60 | | mA | With $CP_{RSET} = 5.1\text{ k}\Omega$; higher I_{CP} is possible by changing CP_{RSET} |
| Absolute Accuracy | | 2.5 | | % | With $CP_{RSET} = 5.1\text{ k}\Omega$; lower I_{CP} is possible by changing CP_{RSET} |
| CP_{RSET} Range | 2.7 | | 10 | $\text{k}\Omega$ | $CP_V = V_{CP}/2$ |
| I_{CP} High Impedance Mode Leakage | | 1 | | nA | |
| Sink-and-Source Current Matching | | 1 | | % | $0.5\text{ V} < CP_V < V_{CP} - 0.5\text{ V}$; CP_V is the CP pin voltage; V_{CP} is the charge pump power supply voltage (VCP pin) |
| I_{CP} vs. V_{CP} | | 1.5 | | % | $0.5\text{ V} < CP_V < V_{CP} - 0.5\text{ V}$ |
| I_{CP} vs. Temperature | | 2 | | % | $CP_V = V_{CP}/2$ |
| PRESCALER (PART OF N DIVIDER) | | | | | |
| Prescaler Input Frequency | | | | | |
| P = 1 FD | | | 300 | MHz | |
| P = 2 FD | | | 600 | MHz | |
| P = 3 FD | | | 900 | MHz | |
| P = 2 DM (2/3) | | | 200 | MHz | |
| P = 4 DM (4/5) | | | 1000 | MHz | |
| P = 8 DM (8/9) | | | 2400 | MHz | |
| P = 16 DM (16/17) | | | 3000 | MHz | |
| P = 32 DM (32/33) | | | 3000 | MHz | |
| Prescaler Output Frequency | | | 300 | MHz | A, B counter input frequency (prescaler input frequency divided by P) |
| PLL N DIVIDER DELAY | | | | | Register 0x019[2:0]; see Table 54 |
| 000 | | Off | | | |
| 001 | | 385 | | ps | |
| 010 | | 486 | | ps | |
| 011 | | 623 | | ps | |
| 100 | | 730 | | ps | |
| 101 | | 852 | | ps | |
| 110 | | 976 | | ps | |
| 111 | | 1101 | | ps | |
| PLL R DIVIDER DELAY | | | | | Register 0x019[5:3]; see Table 54 |
| 000 | | Off | | | |
| 001 | | 365 | | ps | |
| 010 | | 486 | | ps | |
| 011 | | 608 | | ps | |
| 100 | | 730 | | ps | |
| 101 | | 852 | | ps | |
| 110 | | 976 | | ps | |
| 111 | | 1101 | | ps | |

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|------|------|------|--------|---|
| PHASE OFFSET IN ZERO DELAY | | | | | |
| Phase Offset (REF-to-LVPECL Clock Output Pins) in Internal Zero Delay Mode | 560 | 1060 | 1310 | ps | REF refers to REFIN (REF1)/REFIN (REF2) When N delay and R delay are bypassed |
| Phase Offset (REF-to-LVPECL Clock Output Pins) in Internal Zero Delay Mode | −320 | +50 | +240 | ps | When N delay setting = 110b, and R delay is bypassed |
| Phase Offset (REF-to-CLK Input Pins) in External Zero Delay Mode | 140 | 630 | 870 | ps | When N delay and R delay are bypassed |
| Phase Offset (REF-to-CLK Input Pins) in External Zero Delay Mode | −460 | −20 | +200 | ps | When N delay setting = 011b, and R delay is bypassed |
| NOISE CHARACTERISTICS | | | | | |
| In-Band Phase Noise of the Charge Pump/ Phase Frequency Detector ² | | | | | The PLL in-band phase noise floor is estimated by measuring the in-band phase noise at the output of the VCO and subtracting 20 log(N) (where N is the value of the N divider) |
| 500 kHz PFD Frequency | | −165 | | dBc/Hz | Reference slew rate > 0.5 V/ns; FOM + 10 log(f _{PFD}) is an approximation of the PFD/CP in-band phase noise (in the flat region) inside the PLL loop bandwidth; when running closed-loop, the phase noise, as observed at the VCO output, is increased by 20 log(N); PLL figure of merit decreases with decreasing slew rate; see Figure 12 |
| 1 MHz PFD Frequency | | −162 | | dBc/Hz | |
| 10 MHz PFD Frequency | | −152 | | dBc/Hz | |
| 50 MHz PFD Frequency | | −144 | | dBc/Hz | |
| PLL Figure of Merit (FOM) | | −222 | | dBc/Hz | |
| PLL DIGITAL LOCK DETECT WINDOW ³ | | | | | |
| Lock Threshold (Coincidence of Edges) | | | | | Signal available at the LD, STATUS, and REFMON pins when selected by appropriate register settings; the lock detect threshold varies linearly with the value of the CP _{RSET} resistor Selected by Register 0x017[1:0] and Register 0x018[4] (this is the threshold to go from unlock to lock) |
| Low Range (ABP 1.3 ns, 2.9 ns) | | 3.5 | | ns | Register 0x017[1:0] = 00b, 01b, 11b; Register 0x018[4] = 1b |
| High Range (ABP 1.3 ns, 2.9 ns) | | 7.5 | | ns | Register 0x017[1:0] = 00b, 01b, 11b; Register 0x018[4] = 0b |
| High Range (ABP 6.0 ns) | | 3.5 | | ns | Register 0x017[1:0] = 10b; Register 0x018[4] = 0b |
| Unlock Threshold (Hysteresis) ³ | | | | | Selected by Register 0x017[1:0] and Register 0x018[4] (this is the threshold to go from lock to unlock) |
| Low Range (ABP 1.3 ns, 2.9 ns) | | 7 | | ns | Register 0x017[1:0] = 00b, 01b, 11b; Register 0x018[4] = 1b |
| High Range (ABP 1.3 ns, 2.9 ns) | | 15 | | ns | Register 0x017[1:0] = 00b, 01b, 11b; Register 0x018[4] = 0b |
| High Range (ABP 6.0 ns) | | 11 | | ns | Register 0x017[1:0] = 10b; Register 0x018[4] = 0b |

¹ The REFIN and $\overline{\text{REFIN}}$ self-bias points are offset slightly to avoid chatter on an open input condition.

² In-band means within the LBW of the PLL.

³ For reliable operation of the digital lock detect, the period of the PFD frequency must be greater than the unlock-after-lock time.

CLOCK INPUTS

Table 3.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|----------------|------|-----|------------|--|
| CLOCK INPUTS (CLK, $\overline{\text{CLK}}$) | | | | | Differential input |
| Input Frequency | 0 ¹ | | 2.4 | GHz | High frequency distribution (VCO divider) |
| | 0 ¹ | | 2.0 | GHz | Distribution only (VCO divider bypassed); this is the frequency range supported by the channel divider for all divide ratios except divide-by-17 and divide-by-3 |
| | 0 ¹ | | 1.6 | GHz | Distribution only (VCO divider bypassed); this is the frequency range supported by all channel divider ratios |
| Input Sensitivity, Differential | | 150 | | mV p-p | Measured at 2.4 GHz; jitter performance is improved with slew rates > 1 V/ns; the input sensitivity is sufficient for ac-coupled LVDS and LVPECL signals |
| Input Level, Differential | | | 2 | V p-p | Larger voltage swings can turn on the protection diodes and can degrade jitter performance |
| Input Common-Mode Voltage, V_{CM} | 1.3 | 1.57 | 1.8 | V | Self-biased; enables ac coupling |
| Input Common-Mode Range, V_{CMR} | 1.3 | | 1.8 | V | With 200 mV p-p signal applied; dc-coupled |
| Input Sensitivity, Single-Ended | | 150 | | mV p-p | CLK ac-coupled; $\overline{\text{CLK}}$ ac-bypassed to RF ground |
| Input Resistance | 3.9 | 4.7 | 5.7 | k Ω | Self-biased |
| Input Capacitance | | 2 | | pF | |

¹ Below about 1 MHz, the input should be dc-coupled. Care should be taken to match V_{CM} .

CLOCK OUTPUTS

Table 4.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|----------------------------|----------------------------|----------------------------|------|--|
| LVPECL CLOCK OUTPUTS | | | | | Termination = 50 Ω to $V_{\text{S_DRV}} - 2 \text{ V}$ |
| OUT0, OUT1, OUT2, OUT3, OUT4, OUT5, OUT6, OUT7, OUT8, OUT9, OUT10, OUT11 | | | | | Differential (OUT, $\overline{\text{OUT}}$) |
| Output Frequency, Maximum | 2400 | | | MHz | Using direct to output (see Figure 20); higher frequencies are possible, but the resulting amplitude does not meet the V_{OD} specification; the maximum output frequency is limited by either the maximum VCO frequency or the frequency at the CLK inputs, depending on the AD9520 configuration |
| Output High Voltage, V_{OH} | $V_{\text{S_DRV}} - 1.07$ | $V_{\text{S_DRV}} - 0.96$ | $V_{\text{S_DRV}} - 0.84$ | V | |
| Output Low Voltage, V_{OL} | $V_{\text{S_DRV}} - 1.95$ | $V_{\text{S_DRV}} - 1.79$ | $V_{\text{S_DRV}} - 1.64$ | V | |
| Output Differential Voltage, V_{OD} | 660 | 820 | 950 | mV | $V_{\text{OH}} - V_{\text{OL}}$ for each leg of a differential pair for default amplitude setting with the driver not toggling; the peak-to-peak amplitude measured using a differential probe across the differential pair with the driver toggling is roughly 2× these values (see Figure 20 for variation over frequency) |
| CMOS CLOCK OUTPUTS | | | | | Single-ended; termination = 10 pF |
| OUT0A, OUT0B, OUT1A, OUT1B, OUT2A, OUT2B, OUT3A, OUT3B, OUT4A, OUT4B, OUT5A, OUT5B, OUT6A, OUT6B, OUT7A, OUT7B, OUT8A, OUT8B, OUT9A, OUT9B, OUT10A, OUT10B, OUT11A, OUT11B | | | | | |
| Output Frequency | | | 250 | MHz | See Figure 21 |
| Output Voltage High, V_{OH} | $V_{\text{S}} - 0.1$ | | | V | 1 mA load, $V_{\text{S_DRV}} = 3.3 \text{ V}/2.5 \text{ V}$ |
| Output Voltage Low, V_{OL} | | | 0.1 | V | 1 mA load, $V_{\text{S_DRV}} = 3.3 \text{ V}/2.5 \text{ V}$ |
| Output Voltage High, V_{OH} | 2.7 | | | V | 10 mA load, $V_{\text{S_DRV}} = 3.3 \text{ V}$ |
| Output Voltage Low, V_{OL} | | | 0.5 | V | 10 mA load, $V_{\text{S_DRV}} = 3.3 \text{ V}$ |
| Output Voltage High, V_{OH} | 1.8 | | | V | 10 mA load, $V_{\text{S_DRV}} = 2.5 \text{ V}$ |
| Output Voltage Low, V_{OL} | | | 0.6 | V | 10 mA load, $V_{\text{S_DRV}} = 2.5 \text{ V}$ |

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|----------------|-----|-----|-----|------|--|
| Source Current | | | | | Damage to the part can result if values are exceeded |
| Static | | | 20 | mA | |
| Dynamic | | | 16 | mA | |
| Sink Current | | | | | Damage to the part can result if values are exceeded |
| Static | | | 8 | mA | |
| Dynamic | | | 16 | mA | |

TIMING CHARACTERISTICS

Table 5.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|------|------|------|------------------------|--|
| LVPECL OUTPUT RISE/FALL TIMES | | | | | Termination = 50 Ω to $V_{S_DRV} - 2\text{ V}$ |
| Output Rise Time, t_{RP} | | 130 | 170 | ps | 20% to 80%, measured differentially (rise/fall times are independent of V_S and are valid for $V_{S_DRV} = 3.3\text{ V}$ and 2.5 V) |
| Output Fall Time, t_{FP} | | 130 | 170 | ps | 80% to 20%, measured differentially (rise/fall times are independent of V_S and are valid for $V_{S_DRV} = 3.3\text{ V}$ and 2.5 V) |
| PROPAGATION DELAY, t_{PECL} , CLK-TO-LVPECL OUTPUT | | | | | |
| For All Divide Values | 850 | 1050 | 1280 | ps | High frequency clock distribution configuration |
| Variation with Temperature | 800 | 970 | 1180 | ps | Clock distribution configuration |
| | | 1.0 | | ps/ $^{\circ}\text{C}$ | |
| OUTPUT SKEW, LVPECL OUTPUTS ¹ | | | | | Termination = 50 Ω to $V_{S_DRV} - 2\text{ V}$ |
| LVPECL Outputs Sharing the Same Divider | | 5 | 16 | ps | $V_{S_DRV} = 3.3\text{ V}$ |
| | | 5 | 20 | ps | $V_{S_DRV} = 2.5\text{ V}$ |
| LVPECL Outputs on Different Dividers | | 5 | 45 | ps | $V_{S_DRV} = 3.3\text{ V}$ |
| | | 5 | 60 | ps | $V_{S_DRV} = 2.5\text{ V}$ |
| All LVPECL Outputs Across Multiple Parts | | | 190 | ps | $V_{S_DRV} = 3.3\text{ V}$ and 2.5 V |
| CMOS OUTPUT RISE/FALL TIMES | | | | | Termination = open |
| Output Rise Time, t_{rC} | | 750 | 960 | ps | 20% to 80%; $C_{LOAD} = 10\text{ pF}$; $V_{S_DRV} = 3.3\text{ V}$ |
| Output Fall Time, t_{fC} | | 715 | 890 | ps | 80% to 20%; $C_{LOAD} = 10\text{ pF}$; $V_{S_DRV} = 3.3\text{ V}$ |
| Output Rise Time, t_{rC} | | 965 | 1280 | ps | 20% to 80%; $C_{LOAD} = 10\text{ pF}$; $V_{S_DRV} = 2.5\text{ V}$ |
| Output Fall Time, t_{fC} | | 890 | 1100 | ps | 80% to 20%; $C_{LOAD} = 10\text{ pF}$; $V_{S_DRV} = 2.5\text{ V}$ |
| PROPAGATION DELAY, t_{CMOS} , CLK-TO-CMOS OUTPUT | | | | | Clock distribution configuration |
| For All Divide Values | 2.1 | 2.75 | 3.55 | ns | $V_{S_DRV} = 3.3\text{ V}$ |
| | | 3.35 | | ns | $V_{S_DRV} = 2.5\text{ V}$ |
| Variation with Temperature | | 2 | | ps/ $^{\circ}\text{C}$ | $V_{S_DRV} = 3.3\text{ V}$ and 2.5 V |
| OUTPUT SKEW, CMOS OUTPUTS ¹ | | | | | |
| CMOS Outputs Sharing the Same Divider | | 7 | 85 | ps | $V_{S_DRV} = 3.3\text{ V}$ |
| | | 10 | 105 | ps | $V_{S_DRV} = 2.5\text{ V}$ |
| All CMOS Outputs on Different Dividers | | 10 | 240 | ps | $V_{S_DRV} = 3.3\text{ V}$ |
| | | 10 | 285 | ps | $V_{S_DRV} = 2.5\text{ V}$ |
| All CMOS Outputs Across Multiple Parts | | | 600 | ps | $V_{S_DRV} = 3.3\text{ V}$ |
| | | | 620 | ps | $V_{S_DRV} = 2.5\text{ V}$ |
| OUTPUT SKEW, LVPECL-TO-CMOS OUTPUTS ¹ | | | | | All settings identical; different logic type |
| Outputs Sharing the Same Divider | 1.18 | 1.76 | 2.48 | ns | LVPECL to CMOS on same part |
| Outputs on Different Dividers | 1.20 | 1.78 | 2.50 | ns | LVPECL to CMOS on same part |

¹ The output skew is the difference between any two similar delay paths while operating at the same voltage and temperature.

Timing Diagrams

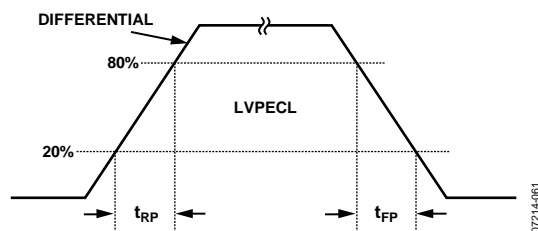


Figure 2. LVPECL Timing, Differential

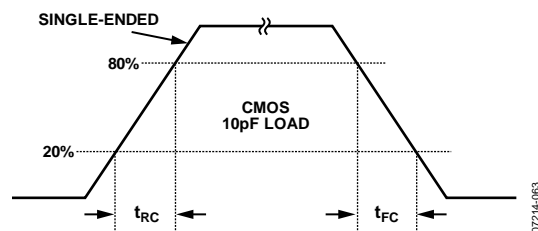


Figure 4. CMOS Timing, Single-Ended, 10 pF Load

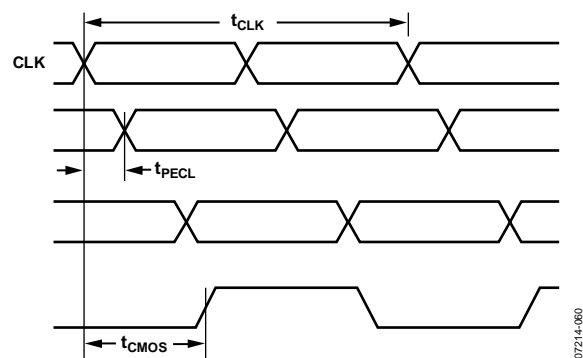


Figure 3. CLK/CLK to Clock Output Timing, DIV = 1

CLOCK OUTPUT ADDITIVE PHASE NOISE (DISTRIBUTION ONLY; VCO DIVIDER NOT USED)

Table 6.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|-----|------|-----|--------|---|
| CLK-TO-LVPECL ADDITIVE PHASE NOISE CLK = 1 GHz, Output = 1 GHz Divider = 1 | | | | | Distribution section only; does not include PLL and VCO Input slew rate > 1 V/ns |
| 10 Hz Offset | | -107 | | dBc/Hz | |
| 100 Hz Offset | | -117 | | dBc/Hz | |
| 1 kHz Offset | | -127 | | dBc/Hz | |
| 10 kHz Offset | | -135 | | dBc/Hz | |
| 100 kHz Offset | | -142 | | dBc/Hz | |
| 1 MHz Offset | | -145 | | dBc/Hz | |
| 10 MHz Offset | | -147 | | dBc/Hz | |
| 100 MHz Offset | | -150 | | dBc/Hz | |
| CLK = 1 GHz, Output = 200 MHz Divider = 5 | | | | | Input slew rate > 1 V/ns |
| 10 Hz Offset | | -122 | | dBc/Hz | |
| 100 Hz Offset | | -132 | | dBc/Hz | |
| 1 kHz Offset | | -143 | | dBc/Hz | |
| 10 kHz Offset | | -150 | | dBc/Hz | |
| 100 kHz Offset | | -156 | | dBc/Hz | |
| 1 MHz Offset | | -157 | | dBc/Hz | |
| >10 MHz Offset | | -157 | | dBc/Hz | |
| CLK-TO-CMOS ADDITIVE PHASE NOISE CLK = 1 GHz, Output = 250 MHz Divider = 4 | | | | | Distribution section only; does not include PLL and VCO Input slew rate > 1 V/ns |
| 10 Hz Offset | | -107 | | dBc/Hz | |
| 100 Hz Offset | | -119 | | dBc/Hz | |
| 1 kHz Offset | | -125 | | dBc/Hz | |
| 10 kHz Offset | | -134 | | dBc/Hz | |
| 100 kHz Offset | | -144 | | dBc/Hz | |
| 1 MHz Offset | | -148 | | dBc/Hz | |
| >10 MHz Offset | | -154 | | dBc/Hz | |
| CLK = 1 GHz, Output = 50 MHz Divider = 20 | | | | | Input slew rate > 1 V/ns |
| 10 Hz Offset | | -126 | | dBc/Hz | |
| 100 Hz Offset | | -133 | | dBc/Hz | |
| 1 kHz Offset | | -140 | | dBc/Hz | |
| 10 kHz Offset | | -148 | | dBc/Hz | |
| 100 kHz Offset | | -157 | | dBc/Hz | |
| 1 MHz Offset | | -160 | | dBc/Hz | |
| >10 MHz Offset | | -163 | | dBc/Hz | |

CLOCK OUTPUT ABSOLUTE PHASE NOISE (INTERNAL VCO USED)

Table 7.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|-------------------------------------|-----|------|-----|--------|---|
| LVPECL ABSOLUTE PHASE NOISE | | | | | Internal VCO; direct-to-LVPECL output and for loop bandwidths < 1 kHz |
| VCO = 2.65 GHz; Output = 2.65 GHz | | | | | |
| 1 kHz Offset | | -49 | | dBc/Hz | |
| 10 kHz Offset | | -80 | | dBc/Hz | |
| 100 kHz Offset | | -105 | | dBc/Hz | |
| 1 MHz Offset | | -125 | | dBc/Hz | |
| 10 MHz Offset | | -140 | | dBc/Hz | |
| 40 MHz Offset | | -146 | | dBc/Hz | |
| VCO = 2.475 GHz; Output = 2.475 GHz | | | | | |
| 1 kHz Offset | | -50 | | dBc/Hz | |
| 10 kHz Offset | | -82 | | dBc/Hz | |
| 100 kHz Offset | | -107 | | dBc/Hz | |
| 1 MHz Offset | | -126 | | dBc/Hz | |
| 10 MHz Offset | | -141 | | dBc/Hz | |
| 40 MHz Offset | | -146 | | dBc/Hz | |
| VCO = 2.3 GHz; Output = 2.3 GHz | | | | | |
| 1 kHz Offset | | -54 | | dBc/Hz | |
| 10 kHz Offset | | -84 | | dBc/Hz | |
| 100 kHz Offset | | -109 | | dBc/Hz | |
| 1 MHz Offset | | -128 | | dBc/Hz | |
| 10 MHz Offset | | -142 | | dBc/Hz | |
| 40 MHz Offset | | -146 | | dBc/Hz | |

CLOCK OUTPUT ABSOLUTE TIME JITTER (CLOCK GENERATION USING INTERNAL VCO)

Table 8.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|-----|-----|-----|--------|---|
| LVPECL OUTPUT ABSOLUTE TIME JITTER | | | | | Application example based on a typical setup where the reference source is clean, so a wider PLL loop bandwidth is used; reference = 15.36 MHz; R divider = 1 |
| VCO = 2.458 GHz; LVPECL = 245.76 MHz; PLL LBW = 55 kHz | | 152 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 328 | | fs rms | Integration BW = 12 kHz to 20 MHz |
| VCO = 2.458 GHz; LVPECL = 122.88 MHz; PLL LBW = 55 kHz | | 155 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 323 | | fs rms | Integration BW = 12 kHz to 20 MHz |
| VCO = 2.458 GHz; LVPECL = 61.44 MHz; PLL LBW = 55 kHz | | 173 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 336 | | fs rms | Integration BW = 12 kHz to 20 MHz |

CLOCK OUTPUT ABSOLUTE TIME JITTER (CLOCK CLEANUP USING INTERNAL VCO)

Table 9.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|-----|-----|-----|--------|--|
| LVPECL OUTPUT ABSOLUTE TIME JITTER | | | | | Application example based on a typical setup where the reference source is jittery, so a narrower PLL loop bandwidth is used; reference = 19.44 MHz; R divider = 162 |
| VCO = 2.488 GHz; LVPECL = 155.52 MHz; PLL LBW = 1.8 kHz | | 582 | | fs rms | Integration BW = 12 kHz to 20 MHz |
| VCO = 2.458 GHz; LVPECL = 122.88 MHz; PLL LBW = 1.8 kHz | | 574 | | fs rms | Integration BW = 12 kHz to 20 MHz |

CLOCK OUTPUT ABSOLUTE TIME JITTER (CLOCK GENERATION USING EXTERNAL VCXO)

Table 10.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---------------------------------------|-----|-----|-----|--------|---|
| LVPECL OUTPUT ABSOLUTE TIME JITTER | | | | | Application example based on a typical setup using an external 245.76 MHz VCXO (Toyocom TCO-2112); reference = 15.36 MHz; R divider = 1 |
| LVPECL = 245.76 MHz; PLL LBW = 125 Hz | | 54 | | fs rms | Integration BW = 200 kHz to 5 MHz |
| | | 77 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 109 | | fs rms | Integration BW = 12 kHz to 20 MHz |
| LVPECL = 122.88 MHz; PLL LBW = 125 Hz | | 79 | | fs rms | Integration BW = 200 kHz to 5 MHz |
| | | 114 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 163 | | fs rms | Integration BW = 12 kHz to 20 MHz |
| LVPECL = 61.44 MHz; PLL LBW = 125 Hz | | 124 | | fs rms | Integration BW = 200 kHz to 5 MHz |
| | | 176 | | fs rms | Integration BW = 200 kHz to 10 MHz |
| | | 259 | | fs rms | Integration BW = 12 kHz to 20 MHz |

CLOCK OUTPUT ADDITIVE TIME JITTER (VCO DIVIDER NOT USED)

Table 11.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|-----|-----|-----|--------|--|
| LVPECL OUTPUT ADDITIVE TIME JITTER | | | | | Distribution section only; does not include PLL and VCO; measured at rising edge of clock signal Integration bandwidth = 12 kHz to 20 MHz |
| CLK = 622.08 MHz Any LVPECL Output = 622.08 MHz Divide Ratio = 1 | | 46 | | fs rms | |
| CLK = 622.08 MHz Any LVPECL Output = 155.52 MHz Divide Ratio = 4 | | 64 | | fs rms | Integration bandwidth = 12 kHz to 20 MHz |
| CLK = 1000 MHz Any LVPECL Output = 100 MHz Divide Ratio = 10 | | 223 | | fs rms | Calculated from SNR of ADC method Broadband jitter |
| CLK = 500 MHz Any LVPECL Output = 100 MHz Divide Ratio = 5 | | 209 | | fs rms | Calculated from SNR of ADC method Broadband jitter |
| CMOS OUTPUT ADDITIVE TIME JITTER | | | | | Distribution section only; does not include PLL and VCO |
| CLK = 200 MHz Any CMOS Output Pair = 100 MHz Divide Ratio = 2 | | 325 | | fs rms | Calculated from SNR of ADC method Broadband jitter |

CLOCK OUTPUT ADDITIVE TIME JITTER (VCO DIVIDER USED)

Table 12.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|-----|-----|-----|--------|---|
| LVPECL OUTPUT ADDITIVE TIME JITTER | | | | | Distribution section only; does not include PLL and VCO; uses rising edge of clock signal |
| CLK = 1.0 GHz; VCO DIV = 5; LVPECL = 100 MHz; Channel Divider = 2; Duty-Cycle Correction = Off | | 230 | | fs rms | Calculated from SNR of ADC method (broadband jitter) |
| CLK = 500 MHz; VCO DIV = 5; LVPECL = 100 MHz; Bypass Channel Divider; Duty-Cycle Correction = On | | 215 | | fs rms | Calculated from SNR of ADC method (broadband jitter) |
| CMOS OUTPUT ADDITIVE TIME JITTER | | | | | Distribution section only; does not include PLL and VCO; uses rising edge of clock signal |
| CLK = 200 MHz; VCO DIV = 2; CMOS = 100 MHz; Bypass Channel Divider; Duty-Cycle Correction = Off | | 326 | | fs rms | Calculated from SNR of ADC method (broadband jitter) |
| CLK = 1600 MHz; VCO DIV = 2; CMOS = 100 MHz; Channel Divider = 8; Duty-Cycle Correction = Off | | 362 | | fs rms | Calculated from SNR of ADC method (broadband jitter) |

SERIAL CONTROL PORT—SPI MODE

Table 13.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|-----|------|-----|---------------|---|
| $\overline{\text{CS}}$ (INPUT) | | | | | $\overline{\text{CS}}$ has an internal 30 k Ω pull-up resistor |
| Input Logic 1 Voltage | 2.0 | | | V | |
| Input Logic 0 Voltage | | | 0.8 | V | |
| Input Logic 1 Current | | | 3 | μA | |
| Input Logic 0 Current | | -110 | | μA | The minus sign indicates that current is flowing out of the AD9520, which is due to the internal pull-up resistor |
| Input Capacitance | | 2 | | pF | |
| SCLK (INPUT IN SPI MODE) | | | | | SCLK has an internal 30 k Ω pull-down resistor in SPI mode but not in I ² C mode |
| Input Logic 1 Voltage | 2.0 | | | V | |
| Input Logic 0 Voltage | | | 0.8 | V | |
| Input Logic 1 Current | | 110 | | μA | |
| Input Logic 0 Current | | | 1 | μA | |
| Input Capacitance | | 2 | | pF | |
| SDIO (INPUT IN BIDIRECTIONAL MODE) | | | | | |
| Input Logic 1 Voltage | 2.0 | | | V | |
| Input Logic 0 Voltage | | | 0.8 | V | |
| Input Logic 1 Current | | 1 | | μA | |
| Input Logic 0 Current | | 1 | | μA | |
| Input Capacitance | | 2 | | pF | |
| SDIO, SDO (OUTPUTS) | | | | | |
| Output Logic 1 Voltage | 2.7 | | | V | |
| Output Logic 0 Voltage | | | 0.4 | V | |
| TIMING | | | | | |
| Clock Rate (SCLK, 1/ t_{SCLK}) | | | 25 | MHz | |
| Pulse Width High, t_{HIGH} | 16 | | | ns | |
| Pulse Width Low, t_{LOW} | 16 | | | ns | |
| SDIO to SCLK Setup, t_{DS} | 4 | | | ns | |
| SCLK to SDIO Hold, t_{DH} | 0 | | | ns | |
| SCLK to Valid SDIO and SDO, t_{DV} | | | 11 | ns | |
| $\overline{\text{CS}}$ to SCLK Setup and Hold, t_{S} , t_{C} | 2 | | | ns | |
| $\overline{\text{CS}}$ Minimum Pulse Width High, t_{PWH} | 3 | | | ns | |

SERIAL CONTROL PORT—I²C MODE

Table 14.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|--------------------|-----|------------------|---------|---|
| SDA, SCL (WHEN INPUTTING DATA) | | | | | |
| Input Logic 1 Voltage | $0.7 \times V_S$ | | | V | |
| Input Logic 0 Voltage | | | $0.3 \times V_S$ | V | |
| Input Current with an Input Voltage Between $0.1 \times V_S$ and $0.9 \times V_S$ | -10 | | +10 | μA | |
| Hysteresis of Schmitt Trigger Inputs | $0.015 \times V_S$ | | | V | |
| Pulse Width of Spikes That Must Be Suppressed by the Input Filter, t_{SPIKE} | | | 50 | ns | |
| SDA (WHEN OUTPUTTING DATA) | | | | | |
| Output Logic 0 Voltage at 3 mA Sink Current | | | 0.4 | V | |
| Output Fall Time from $V_{IH_{MIN}}$ to $V_{IL_{MAX}}$ with a Bus Capacitance from 10 pF to 400 pF | $20 + 0.1 C_b$ | | 250 | ns | C_b = capacitance of one bus line in pF |
| TIMING | | | | | Note that all I ² C timing values are referred to $V_{IH_{MIN}}$ ($0.3 \times V_S$) and $V_{IL_{MAX}}$ levels ($0.7 \times V_S$) |
| Clock Rate (SCL, f_{I2C}) | | | 400 | kHz | |
| Bus Free Time Between a Stop and Start Condition, t_{IDLE} | 1.3 | | | μs | |
| Setup Time for a Repeated Start Condition, $t_{SET;STR}$ | 0.6 | | | μs | |
| Hold Time (Repeated) Start Condition, $t_{HLD;STR}$ | 0.6 | | | μs | After this period, the first clock pulse is generated |
| Setup Time for Stop Condition, $t_{SET;STP}$ | 0.6 | | | μs | |
| Low Period of the SCL Clock, t_{LOW} | 1.3 | | | μs | |
| High Period of the SCL Clock, t_{HIGH} | 0.6 | | | μs | |
| SCL, SDA Rise Time, t_{RISE} | $20 + 0.1 C_b$ | | 300 | ns | |
| SCL, SDA Fall Time, t_{FALL} | $20 + 0.1 C_b$ | | 300 | ns | |
| Data Setup Time, $t_{SET;DAT}$ | 120 | | | ns | This is a minor deviation from the original I ² C specification of 100 ns minimum |
| Data Hold Time, $t_{HLD;DAT}$ | 140 | | 880 | ns | This is a minor deviation from the original I ² C specification of 0 ns minimum ¹ |
| Capacitive Load for Each Bus Line, C_b | | | 400 | pF | |

¹ According to the original I²C specification, an I²C master must also provide a minimum hold time of 300 ns for the SDA signal to bridge the undefined region of the SCL falling edge.

PD, EEPROM, RESET, AND SYNC PINS

Table 15.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---|-----|------|-----|---------|---|
| INPUT CHARACTERISTICS | | | | | Each pin has a 30 k Ω internal pull-up resistor |
| Logic 1 Voltage | 2.0 | | | V | The minus sign indicates that current is flowing out of the AD9520, which is due to the internal pull-up resistor |
| Logic 0 Voltage | | | 0.8 | V | |
| Logic 1 Current | | | 1 | μ A | |
| Logic 0 Current | | -110 | | μ A | |
| Capacitance | | 2 | | pF | |
| RESET TIMING | | | | | |
| Pulse Width Low | 500 | | | ns | |
| RESET Inactive to Start of Register Programming | 100 | | | ns | |
| SYNC TIMING | | | | | |
| Pulse Width Low | 1.3 | | | ns | High speed clock is CLK input signal |

SERIAL PORT SETUP PINS—SP1, SP0

Table 16.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|---------------------------|------------------|-----|-------------------|------|--|
| SP1, SP0 | | | | | These pins do not have internal pull-up/pull-down resistors |
| Logic Level 0 | | | $0.25 \times V_s$ | V | V_s is the voltage on the VS pin |
| Logic Level $\frac{1}{2}$ | $0.4 \times V_s$ | | $0.65 \times V_s$ | V | These pins can be floated to obtain Logic Level $\frac{1}{2}$; if floating the pin, connect a capacitor to ground |
| Logic Level 1 | $0.8 \times V_s$ | | | V | |

LD, STATUS, AND REFMON PINS

Table 17.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|------|-----|-----|------|---|
| OUTPUT CHARACTERISTICS | | | | | When selected as a digital output (CMOS); there are other modes in which these pins are not CMOS digital outputs; see Table 54, Register 0x017, Register 0x01A, and Register 0x01B |
| Output Voltage High, V_{OH} | 2.7 | | | V | |
| Output Voltage Low, V_{OL} | | | 0.4 | V | |
| MAXIMUM TOGGLE RATE | | 100 | | MHz | Applies when mux is set to any divider or counter output, or PFD up/down pulse; also applies in analog lock detect mode; usually debug mode only; beware that spurs can couple to output when any pin is toggling |
| ANALOG LOCK DETECT Capacitance | | 3 | | pF | On-chip capacitance; used to calculate RC time constant for analog lock detect readback; use a pull-up resistor |
| REF1, REF2, AND VCO FREQUENCY STATUS MONITOR | | | | | |
| Normal Range | 1.02 | | | MHz | Frequency above which the monitor indicates the presence of the reference |
| Extended Range | 8 | | | kHz | Frequency above which the monitor indicates the presence of the reference |
| LD PIN COMPARATOR | | | | | |
| Trip Point | | 1.6 | | V | |
| Hysteresis | | 260 | | mV | |

POWER DISSIPATION

Table 18.

| Parameter | Min | Typ | Max | Unit | Test Conditions/Comments |
|--|-----|------|------|------|---|
| POWER DISSIPATION, CHIP | | | | | Does not include power dissipated in external resistors; all LVPECL outputs terminated with 50 Ω to $V_{CC} - 2$ V; all CMOS outputs have 10 pF capacitive loading; $V_{S_DRV} = 3.3$ V |
| Power-On Default | | 1.32 | 1.5 | W | No clock; no programming; default register values |
| PLL Locked; One LVPECL Output Enabled | | 0.55 | 0.64 | W | $f_{REF} = 25$ MHz; $f_{OUT} = 250$ MHz; VCO = 2500 MHz; VCO divider = 2; one LVPECL output and output divider enabled; zero delay off; $I_{CP} = 4.8$ mA |
| PLL Locked; One CMOS Output Enabled | | 0.52 | 0.62 | W | $f_{REF} = 25$ MHz; $f_{OUT} = 62.5$ MHz; VCO = 2500 MHz; VCO divider = 2; one CMOS output and output divider enabled; zero delay off; $I_{CP} = 4.8$ mA |
| Distribution Only Mode; VCO Divider On; One LVPECL Output Enabled | | 0.39 | 0.46 | W | $f_{CLK} = 2.4$ GHz; $f_{OUT} = 200$ MHz; VCO divider = 2; one LVPECL output and output divider enabled; zero delay off |
| Distribution Only Mode; VCO Divider Off; One LVPECL Output Enabled | | 0.36 | 0.42 | W | $f_{CLK} = 2.4$ GHz; $f_{OUT} = 200$ MHz; VCO divider bypassed; one LVPECL output and output divider enabled; zero delay off |
| Maximum Power, Full Operation | | 1.5 | 1.7 | W | PLL on; internal VCO = 2500 MHz; VCO divider = 2; all channel dividers on; 12 LVPECL outputs at 125 MHz; zero delay on |
| \overline{PD} Power-Down | | 60 | 80 | mW | \overline{PD} pin pulled low; does not include power dissipated in termination resistors |
| \overline{PD} Power-Down, Maximum Sleep | | 24 | 33 | mW | \overline{PD} pin pulled low; PLL power-down, Register 0x010[1:0] = 01b; power-down SYNC, Register 0x230[2] = 1b; power-down distribution reference, Register 0x230[1] = 1b |
| VCP Supply | | 4 | 4.8 | mW | PLL operating; typical closed-loop configuration |
| POWER DELTAS, INDIVIDUAL FUNCTIONS | | | | | Power delta when a function is enabled/disabled |
| VCO Divider On/Off | | 32 | 40 | mW | VCO divider not used |
| REFIN (Differential) Off | | 25 | 30 | mW | Delta between reference input off and differential reference input mode |
| REF1, REF2 (Single-Ended) On/Off | | 15 | 20 | mW | Delta between reference inputs off and one singled-ended reference enabled; double this number if both REF1 and REF2 are powered up |
| VCO On/Off | | 67 | 104 | mW | Internal VCO disabled; CLK input selected |
| PLL Dividers and Phase Detector On/Off | | 51 | 63 | mW | PLL off to PLL on, normal operation; no reference enabled |
| LVPECL Channel | | 121 | 144 | mW | No LVPECL output on to one LVPECL output on; channel divider is set to 1 |
| LVPECL Driver | | 51 | 73 | mW | Second LVPECL output turned on, same channel |
| CMOS Channel | | 145 | 180 | mW | No CMOS output on to one CMOS output on; channel divider is set to 1; $f_{OUT} = 62.5$ MHz and 10 pF of capacitive loading |
| CMOS Driver On/Off | | 11 | 24 | mW | Additional CMOS outputs within the same channel turned on |
| Channel Divider Enabled | | 40 | 57 | mW | Delta between divider bypassed (divide-by-1) and divide-by-2 to divide-by-32 |
| Zero Delay Block On/Off | | 30 | 34 | mW | |

ABSOLUTE MAXIMUM RATINGS

Table 19.

| Parameter | Rating |
|--|-------------------------|
| VS to GND | −0.3 V to +3.6 V |
| VCP, CP to GND | −0.3 V to +5.8 V |
| VS_DRV to GND | −0.3 V to +3.6 V |
| REFIN, $\overline{\text{REFIN}}$ to GND | −0.3 V to $V_S + 0.3$ V |
| RSET, LF, BYPASS to GND | −0.3 V to $V_S + 0.3$ V |
| CPRSET to GND | −0.3 V to $V_S + 0.3$ V |
| CLK, $\overline{\text{CLK}}$ to GND | −0.3 V to $V_S + 0.3$ V |
| CLK to $\overline{\text{CLK}}$ | −1.2 V to +1.2 V |
| SCLK/SCL, SDIO/SDA, SDO, $\overline{\text{CS}}$ to GND | −0.3 V to $V_S + 0.3$ V |
| OUT0, $\overline{\text{OUT0}}$, OUT1, $\overline{\text{OUT1}}$, OUT2, $\overline{\text{OUT2}}$, OUT3, $\overline{\text{OUT3}}$, OUT4, $\overline{\text{OUT4}}$, OUT5, $\overline{\text{OUT5}}$, OUT6, $\overline{\text{OUT6}}$, OUT7, $\overline{\text{OUT7}}$, OUT8, $\overline{\text{OUT8}}$, OUT9, $\overline{\text{OUT9}}$, OUT10, $\overline{\text{OUT10}}$, OUT11, $\overline{\text{OUT11}}$ to GND | −0.3 V to $V_S + 0.3$ V |
| SYNC, $\overline{\text{RESET}}$, $\overline{\text{PD}}$ to GND | −0.3 V to $V_S + 0.3$ V |
| REFMON, STATUS, LD to GND | −0.3 V to $V_S + 0.3$ V |
| SP0, SP1, EEPROM to GND | −0.3 V to $V_S + 0.3$ V |
| Junction Temperature ¹ | 125°C |
| Storage Temperature Range | −65°C to +150°C |
| Lead Temperature (10 sec) | 300°C |

¹ See Table 20 for θ_{JA} .

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

THERMAL RESISTANCE

Thermal impedance measurements were taken on a JEDEC JESD51-5 2S2P test board in still air, in accordance with JEDEC JESD51-2. See the Thermal Performance section for more details.

Table 20.

| Package Type | θ_{JA} | Unit |
|-------------------------|---------------|------|
| 64-Lead LFCSP (CP-64-4) | 22 | °C/W |

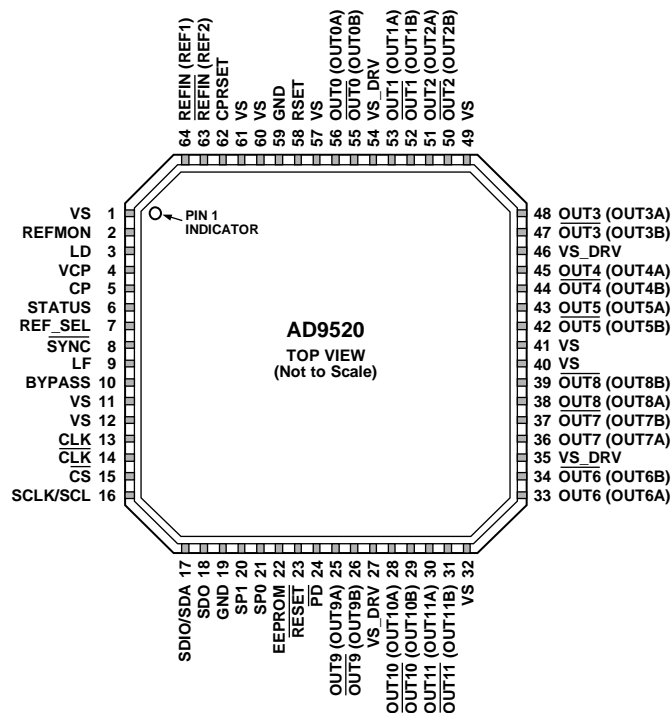
ESD CAUTION



ESD (electrostatic discharge) sensitive device.

Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS



NOTES
1. EXPOSED DIE PAD MUST BE CONNECTED TO GND.

07214-003

Figure 5. Pin Configuration

Table 21. Pin Function Descriptions

| Pin No. | Input/Output | Pin Type | Mnemonic | Description |
|---------------------------------------|--------------|--------------------------|----------|---|
| 1, 11, 12, 32, 40, 41, 49, 57, 60, 61 | I | Power | VS | 3.3 V Power Pins. |
| 2 | O | 3.3 V CMOS | REFMON | Reference Monitor (Output). This pin has multiple selectable outputs. |
| 3 | O | 3.3 V CMOS | LD | Lock Detect (Output). This pin has multiple selectable outputs. |
| 4 | I | Power | VCP | Power Supply for Charge Pump (CP); $V_S \leq V_{CP} \leq 5.25V$. VCP must still be connected to 3.3 V if the PLL is not used. |
| 5 | O | Loop filter | CP | Charge Pump (Output). This pin connects to an external loop filter; it can be left unconnected if the PLL is not used. |
| 6 | O | 3.3 V CMOS | STATUS | Programmable Status Output. |
| 7 | I | 3.3 V CMOS | REF_SEL | Reference Select. This pin selects REF1 (low) or REF2 (high) and has an internal 30 k Ω pull-down resistor. |
| 8 | I | 3.3 V CMOS | SYNC | Manual Synchronization and Manual Holdover. This pin initiates a manual synchronization and is used for manual holdover. Active low. This pin has an internal 30 k Ω pull-up resistor. |
| 9 | I | Loop filter | LF | Loop Filter (Input). This pin connects internally to the VCO control voltage node. |
| 10 | O | Loop filter | BYPASS | This pin is for bypassing the LDO to ground with a 220 nF capacitor. It can be left unconnected if the PLL is not used. |
| 13 | I | Differential clock input | CLK | Along with CLK, this pin is the differential input for the clock distribution section. |
| 14 | I | Differential clock input | CLK | Along with CLK, this pin is the differential input for the clock distribution section. If a single-ended input is connected to the CLK pin, connect a 0.1 μ F bypass capacitor from this pin to ground. |

| Pin No. | Input/ Output | Pin Type | Mnemonic | Description |
|----------------|------------------|-------------------|-----------------------------|---|
| 15 | I | 3.3 V CMOS | \overline{CS} | Serial Control Port Chip Select; Active Low. This pin has an internal 30 k Ω pull-up resistor. |
| 16 | I | 3.3 V CMOS | SCLK/SCL | Serial Control Port Clock Signal. This pin has an internal 30 k Ω pull-down resistor in SPI mode but is high impedance in I ² C mode. |
| 17 | I/O | 3.3 V CMOS | SDIO/SDA | Serial Control Port Bidirectional Serial Data In/Out. |
| 18 | O | 3.3 V CMOS | SDO | Serial Control Port Unidirectional Serial Data Out. |
| 19, 59 | I | GND | GND | Ground Pins. |
| 20 | I | Three-level logic | SP1 | Select SPI or I ² C as the serial interface port and select the I ² C slave address in I ² C mode. Three-level logic. This pin is internally biased for the open logic level. |
| 21 | I | Three-level logic | SP0 | Select SPI or I ² C as the serial interface port and select the I ² C slave address in I ² C mode. Three-level logic. This pin is internally biased for the open logic level. |
| 22 | I | 3.3 V CMOS | EEPROM | Setting this pin high selects the register values stored in the internal EEPROM to be loaded at reset and/or power-up. Setting this pin low causes the AD9520 to load the hard-coded default register values at power-up/reset (unless Register 0xB02[1] is used. See the Soft Reset via the Serial Port section). This pin has an internal 30 k Ω pull-down resistor. Note that, to guarantee proper loading of the EEPROM during startup, a high-low-high pulse on the RESET pin should occur after the power supply has stabilized. |
| 23 | I | 3.3 V CMOS | \overline{RESET} | Chip Reset, Active Low. This pin has an internal 30 k Ω pull-up resistor. |
| 24 | I | 3.3 V CMOS | \overline{PD} | Chip Power-Down, Active Low. This pin has an internal 30 k Ω pull-up resistor. |
| 25 | O | LVPECL or CMOS | OUT9 (OUT9A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 26 | O | LVPECL or CMOS | $\overline{OUT9}$ (OUT9B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 27, 35, 46, 54 | I | Power | VS_DRV | Output Driver Power Supply Pins. As a group, these pins can be set to either 2.5 V or 3.3 V. All four pins must be set to the same voltage. |
| 28 | O | LVPECL or CMOS | OUT10 (OUT10A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 29 | O | LVPECL or CMOS | $\overline{OUT10}$ (OUT10B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 30 | O | LVPECL or CMOS | OUT11 (OUT11A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 31 | O | LVPECL or CMOS | $\overline{OUT11}$ (OUT11B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 33 | O | LVPECL or CMOS | OUT6 (OUT6A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 34 | O | LVPECL or CMOS | $\overline{OUT6}$ (OUT6B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 36 | O | LVPECL or CMOS | OUT7 (OUT7A) | Clock Output. This pin can be configured as one side of a differential LVPECL output, or as a single-ended CMOS output. |
| 37 | O | LVPECL or CMOS | $\overline{OUT7}$ (OUT7B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 38 | O | LVPECL or CMOS | OUT8 (OUT8A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 39 | O | LVPECL or CMOS | $\overline{OUT8}$ (OUT8B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 42 | O | LVPECL or CMOS | $\overline{OUT5}$ (OUT5B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 43 | O | LVPECL or CMOS | OUT5 (OUT5A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 44 | O | LVPECL or CMOS | $\overline{OUT4}$ (OUT4B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 45 | O | LVPECL or CMOS | OUT4 (OUT4A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |

| Pin No. | Input/ Output | Pin Type | Mnemonic | Description |
|---------|------------------|-------------------------|----------------------------------|---|
| 47 | O | LVPECL or CMOS | $\overline{\text{OUT3}}$ (OUT3B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 48 | O | LVPECL or CMOS | OUT3 (OUT3A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 50 | O | LVPECL or CMOS | $\overline{\text{OUT2}}$ (OUT2B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 51 | O | LVPECL or CMOS | OUT2 (OUT2A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 52 | O | LVPECL or CMOS | $\overline{\text{OUT1}}$ (OUT1B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 53 | O | LVPECL or CMOS | OUT1 (OUT1A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 55 | O | LVPECL or CMOS | $\overline{\text{OUT0}}$ (OUT0B) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 56 | O | LVPECL or CMOS | OUT0 (OUT0A) | Clock Output. This pin can be configured as one side of a differential LVPECL output or as a single-ended CMOS output. |
| 58 | O | Current set resistor | RSET | Clock Distribution Current Set Resistor. Connect a 4.12 k Ω resistor from this pin to GND. |
| 62 | O | Current set resistor | CPRSET | Charge Pump Current Set Resistor. Connect a 5.1 k Ω resistor from this pin to GND. This resistor can be omitted if the PLL is not used. |
| 63 | I | Reference input | $\overline{\text{REFIN}}$ (REF2) | Along with REF $\overline{\text{IN}}$, this is the differential input for the PLL reference. Alternatively, this pin is a single-ended input for REF2. |
| 64 | I | Reference input | REFIN (REF1) | Along with $\overline{\text{REFIN}}$, this is the differential input for the PLL reference. Alternatively, this pin is a single-ended input for REF1. |
| EPAD | | GND | GND | The exposed die pad must be connected to GND. |

TYPICAL PERFORMANCE CHARACTERISTICS

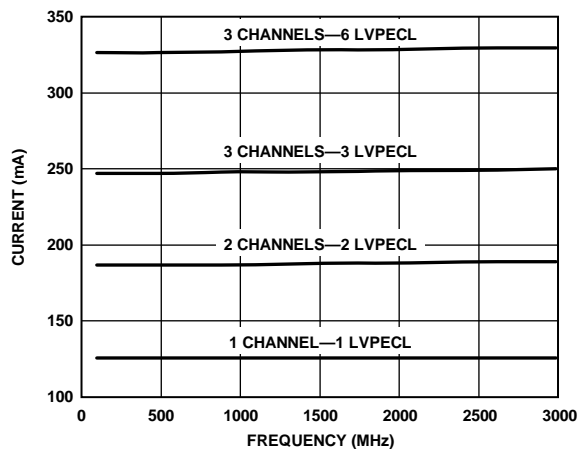


Figure 6. Total Current vs. Frequency, CLK-to-Output (PLL Off), LVPECL Outputs Terminated 50 Ω to $V_{S,DRV} = 2\text{ V}$

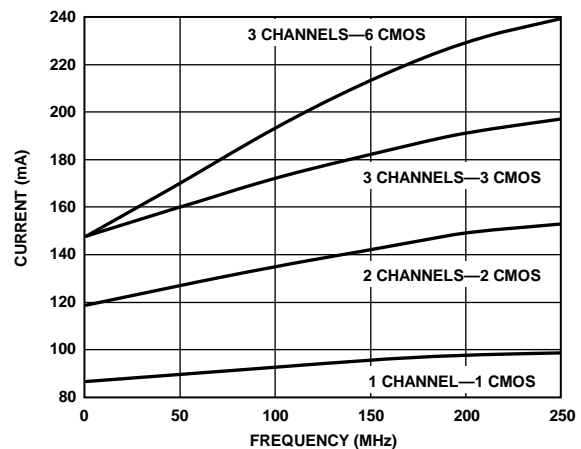


Figure 7. Total Current vs. Frequency, CLK-to-Output (PLL Off), CMOS Outputs with 10 pF Load

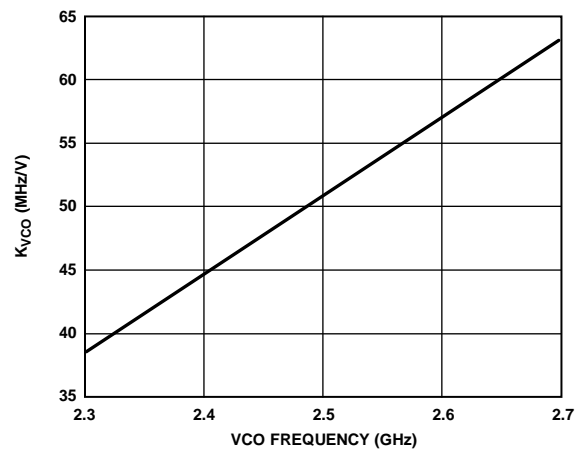


Figure 8. K_{VCO} vs. VCO Frequency

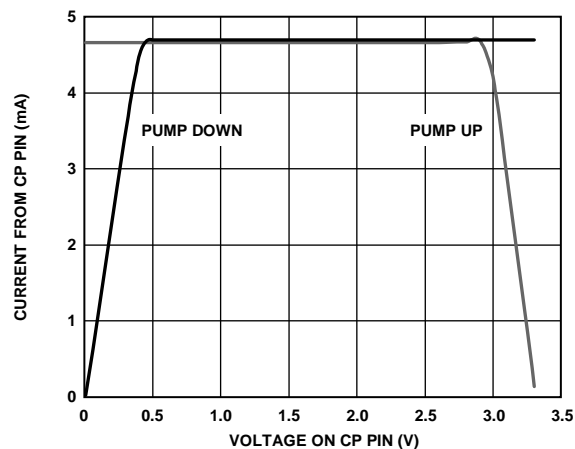


Figure 9. Charge Pump Characteristics at $CP_V = 3.3\text{ V}$

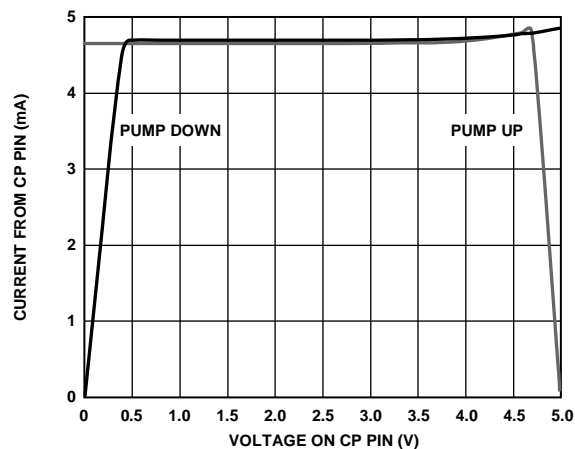


Figure 10. Charge Pump Characteristics at $CP_V = 5.0\text{ V}$

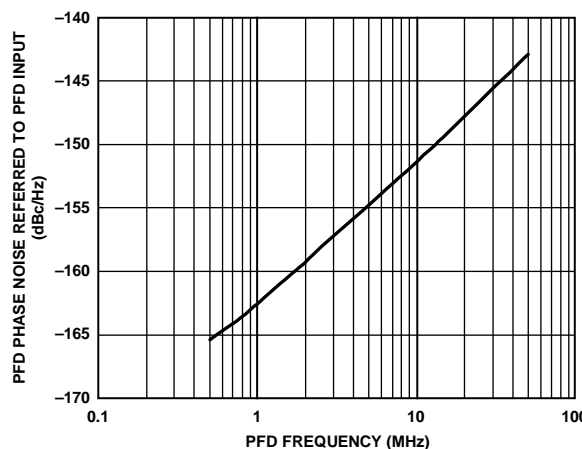


Figure 11. PFD Phase Noise Referred to PFD Input vs. PFD Frequency

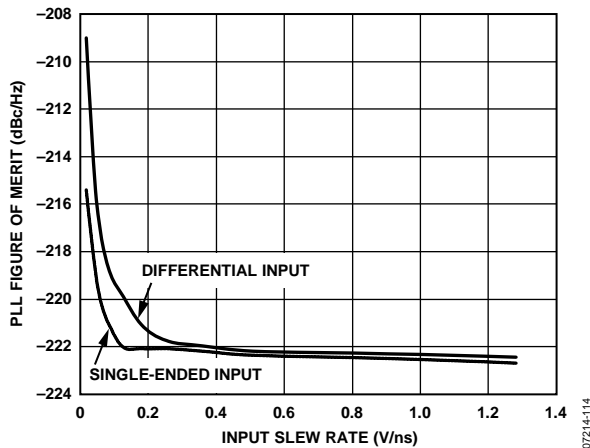


Figure 12. PLL Figure of Merit (FOM) vs. Slew Rate at REFIN/REFIN

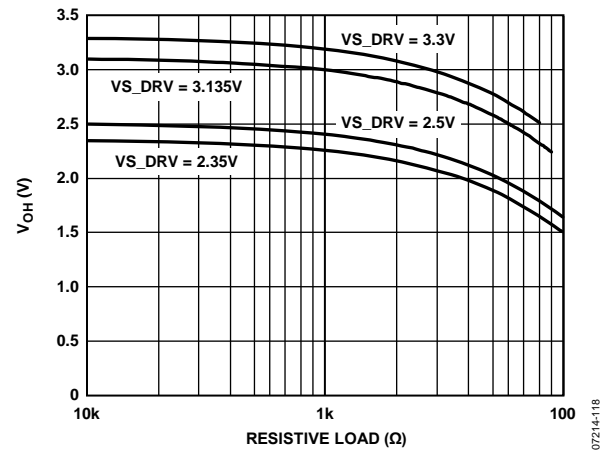


Figure 15. CMOS Output V_{OH} (Static) vs. R_{LOAD} (to Ground)

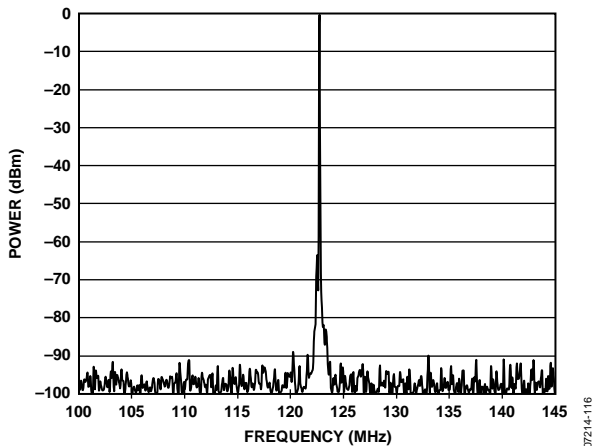


Figure 13. PFD/CP Spurs; 122.88 MHz; PFD = 15.36 MHz;
LBW = 127 kHz; I_{CP} = 3.0 mA; f_{VCO} = 2457.6 MHz

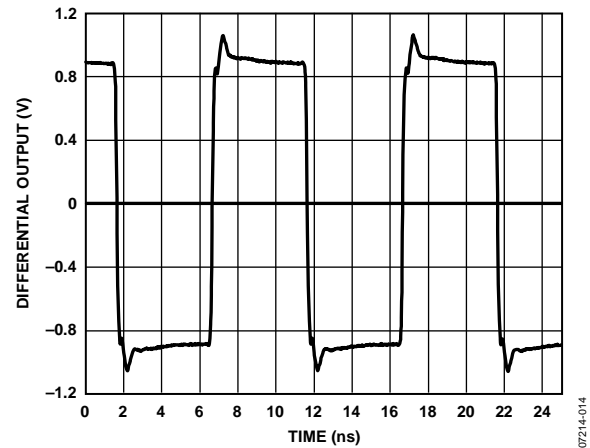


Figure 16. LVPECL Output (Differential) at 100 MHz

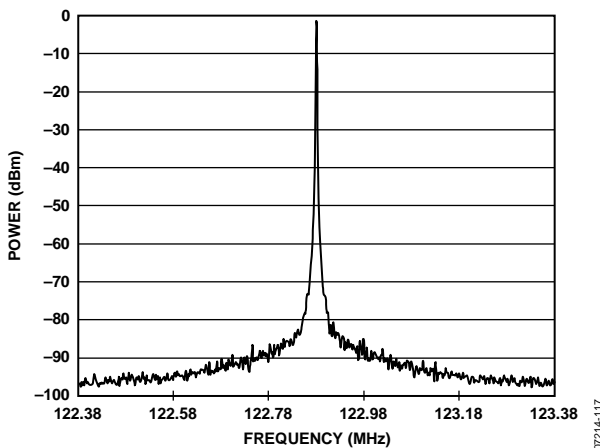


Figure 14. Output Spectrum, LVPECL; 122.88 MHz; PFD = 15.36 MHz;
LBW = 127 kHz; I_{CP} = 3.0 mA; f_{VCO} = 2457.6 MHz

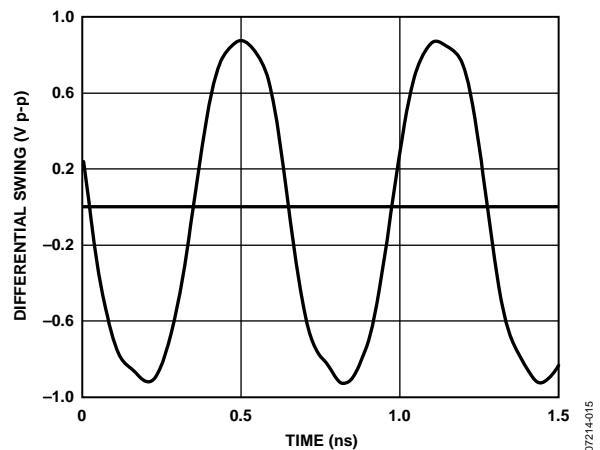


Figure 17. LVPECL Differential Voltage Swing at 1600 MHz

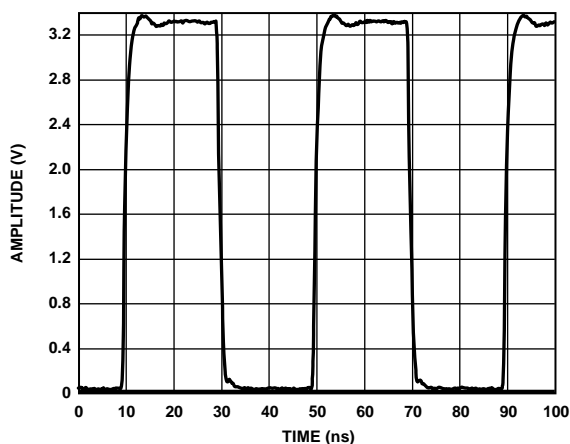


Figure 18. CMOS Output with 10 pF Load at 25 MHz

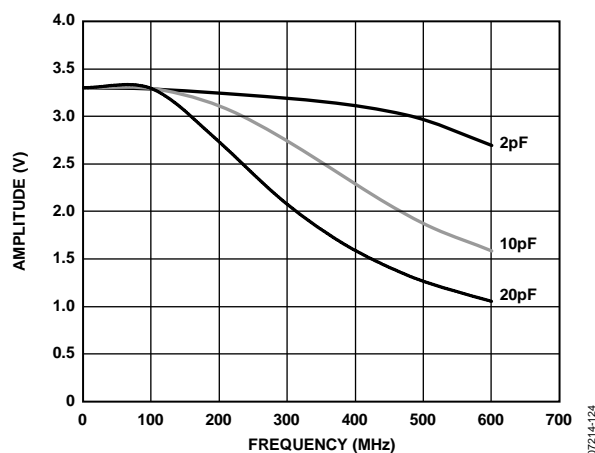


Figure 21. CMOS Output Swing vs. Frequency and Capacitive Load

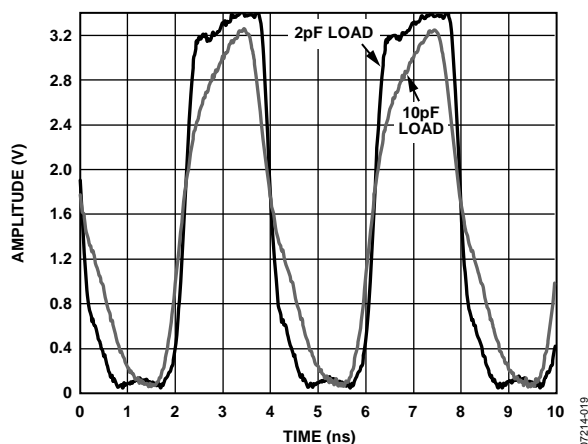


Figure 19. CMOS Output with 2 pF and 10 pF Load at 250 MHz

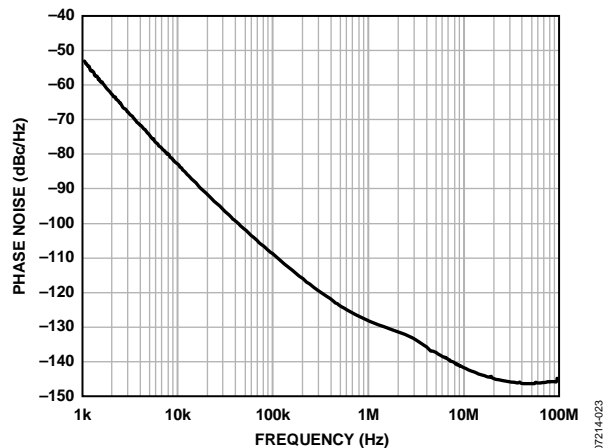


Figure 22. Internal VCO Phase Noise (Absolute), Direct-to-LVPECL at 2300 MHz

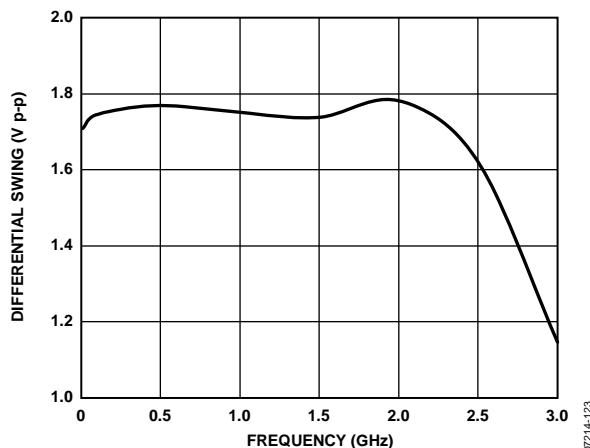


Figure 20. LVPECL Differential Voltage Swing vs. Frequency

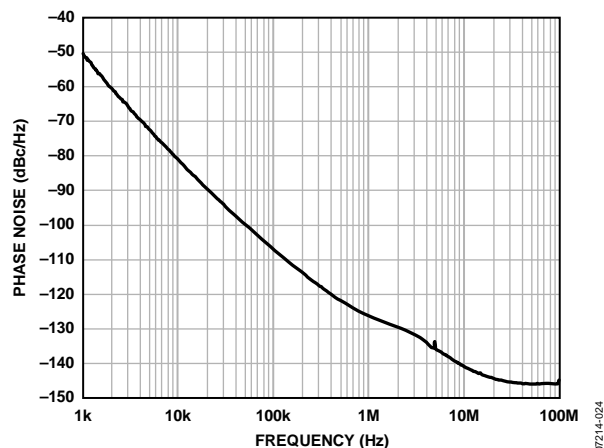


Figure 23. Internal VCO Phase Noise (Absolute), Direct-to-LVPECL at 2475 MHz

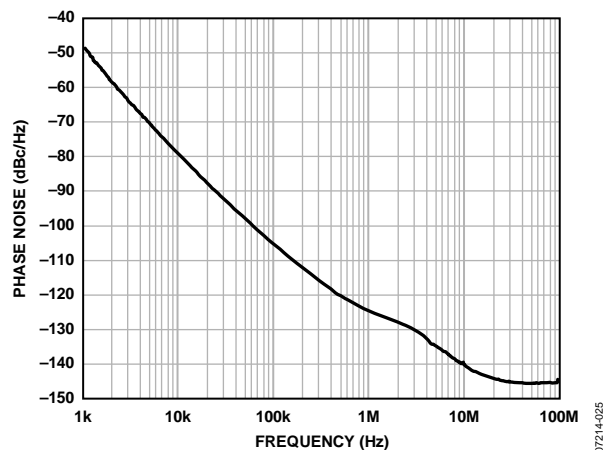


Figure 24. Internal VCO Phase Noise (Absolute), Direct-to-LVPECL at 2650 MHz

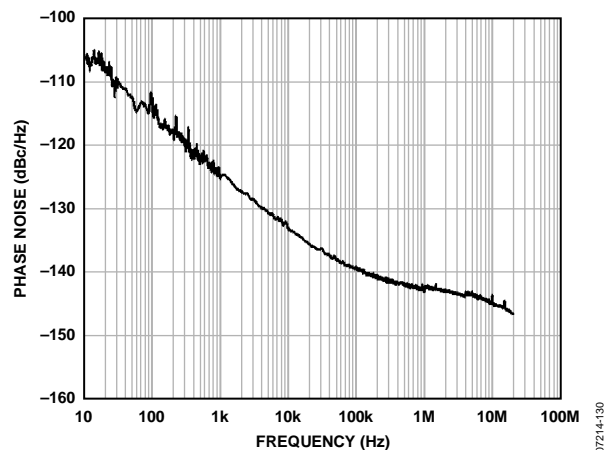


Figure 27. Additive (Residual) Phase Noise, CLK-to-LVPECL at 1600 MHz, Divide-by-1

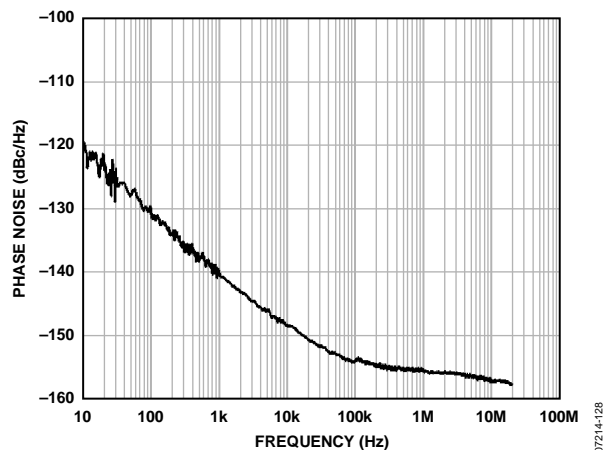


Figure 25. Additive (Residual) Phase Noise, CLK-to-LVPECL at 245.76 MHz, Divide-by-1

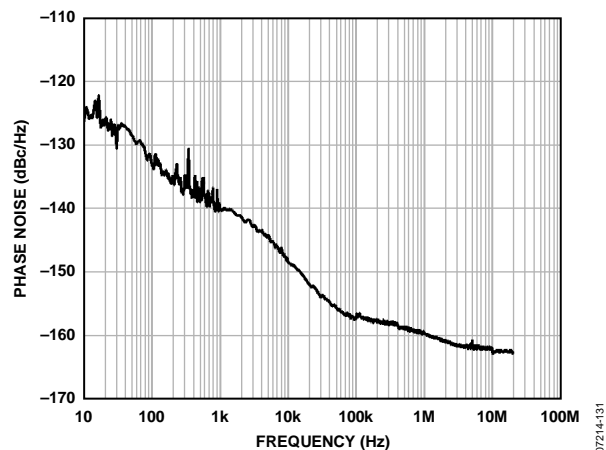


Figure 28. Additive (Residual) Phase Noise, CLK-to-CMOS at 50 MHz, Divide-by-20

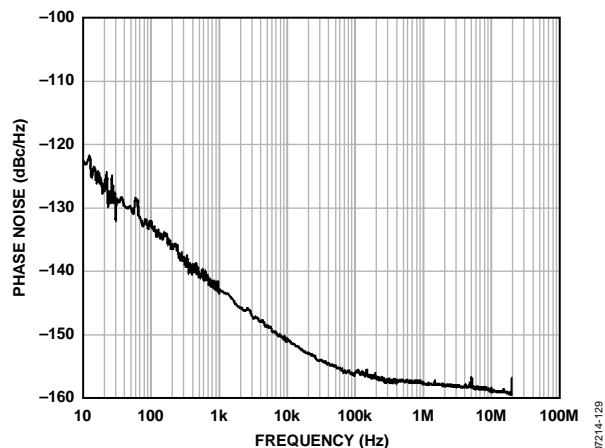


Figure 26. Additive (Residual) Phase Noise, CLK-to-LVPECL at 200 MHz, Divide-by-5

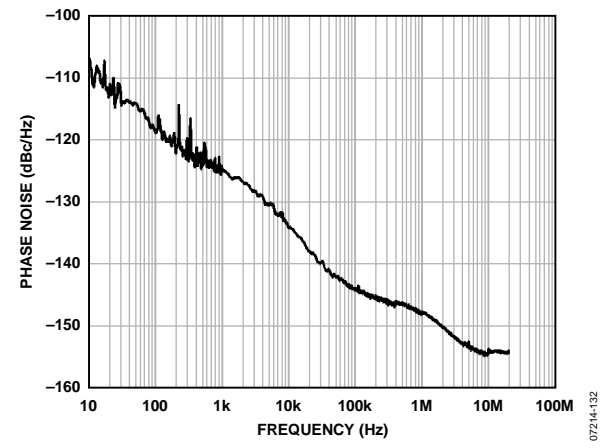
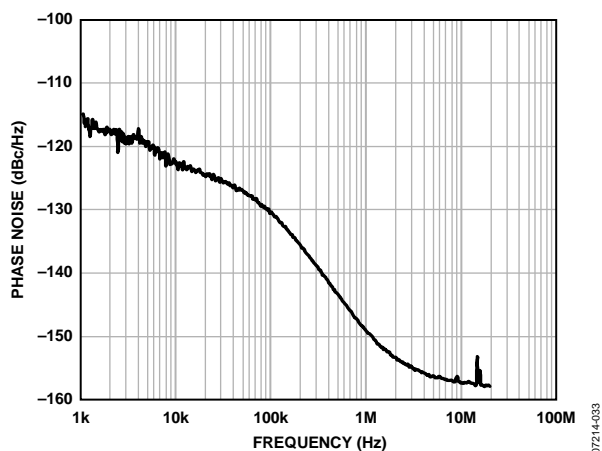


Figure 29. Additive (Residual) Phase Noise, CLK-to-CMOS at 250 MHz, Divide-by-4



NOTES

1. THE LOOP FILTER USED TO GENERATE THIS PLOT IS SHOWN IN FIGURE 41.

Figure 30. Phase Noise (Absolute) Clock Generation; Internal VCO at 2.458 GHz; PFD = 15.36 MHz; LBW = 40 kHz; LVPECL Output = 122.88 MHz

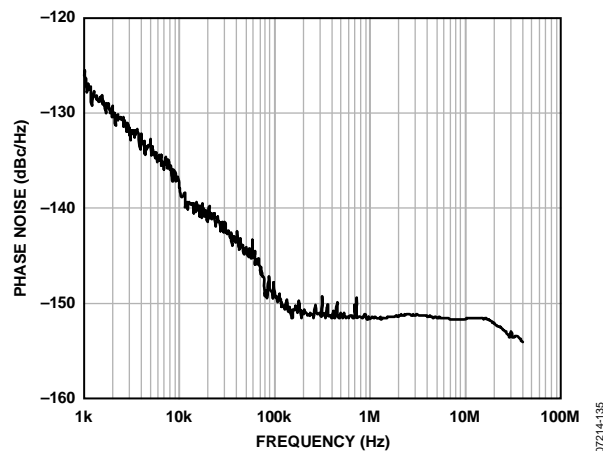
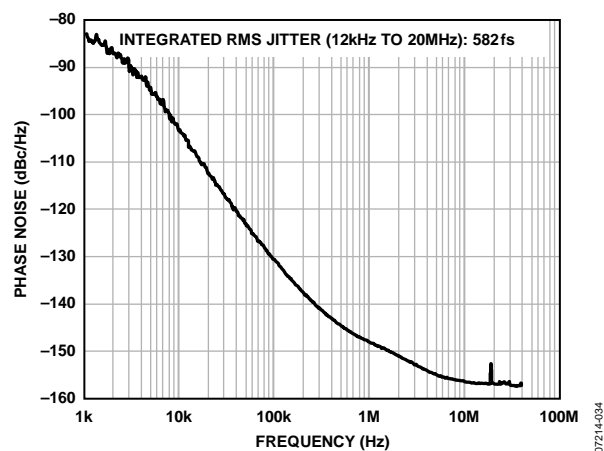


Figure 31. Phase Noise (Absolute), External VCXO (Toyocom TCO-2112) at 245.76 MHz; PFD = 15.36 MHz; LBW = 250 Hz; LVPECL Output = 245.76 MHz



NOTES

1. THE LOOP FILTER USED TO GENERATE THIS PLOT IS SHOWN IN FIGURE 42.

Figure 32. Phase Noise (Absolute) Clock Cleanup; Internal VCO at 2.488 GHz; PFD = 120 kHz; LBW = 1.84 kHz; LVPECL Output = 155.52 MHz

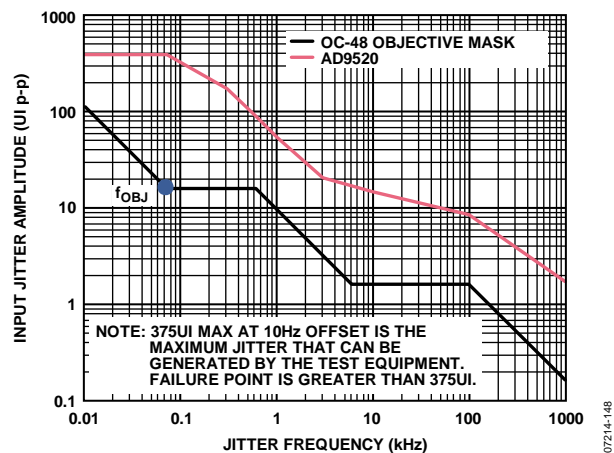


Figure 33. Telcordia GR-253 Jitter Tolerance Plot

TERMINOLOGY

Phase Jitter and Phase Noise

An ideal sine wave can be thought of as having a continuous and even progression of phase with time from 0° to 360° for each cycle. Actual signals, however, display a certain amount of variation from ideal phase progression over time. This phenomenon is called phase jitter. Although many causes can contribute to phase jitter, one major cause is random noise, which is characterized statistically as being Gaussian (normal) in distribution.

This phase jitter leads to a spreading out of the energy of the sine wave in the frequency domain, producing a continuous power spectrum. This power spectrum is usually reported as a series of values whose units are dBc/Hz at a given offset in frequency from the sine wave (carrier). The value is a ratio (expressed in decibels) of the power contained within a 1 Hz bandwidth with respect to the power at the carrier frequency. For each measurement, the offset from the carrier frequency is also given.

It is meaningful to integrate the total power contained within some interval of offset frequencies (for example, 10 kHz to 10 MHz). This is called the integrated phase noise over that frequency offset interval and can be readily related to the time jitter due to the phase noise within that offset frequency interval.

Phase noise has a detrimental effect on the performance of ADCs, DACs, and RF mixers. It lowers the achievable dynamic range of the converters and mixers, although they are affected in somewhat different ways.

Time Jitter

Phase noise is a frequency domain phenomenon. In the time domain, the same effect is exhibited as time jitter. When observing a sine wave, the time of successive zero crossings varies. In a square wave, the time jitter is a displacement of the edges from their ideal (regular) times of occurrence. In both cases, the variations in timing from the ideal are the time jitter. Because these variations are random in nature, the time jitter is specified in seconds root mean square (rms) or 1 sigma of the Gaussian distribution.

Time jitter that occurs on a sampling clock for a DAC or an ADC decreases the signal-to-noise ratio (SNR) and dynamic range of the converter. A sampling clock with the lowest possible jitter provides the highest performance from a given converter.

Additive Phase Noise

Additive phase noise is the amount of phase noise that can be attributed to the device or subsystem being measured. The phase noise of any external oscillators or clock sources is subtracted. This makes it possible to predict the degree to which the device impacts the total system phase noise when used in conjunction with the various oscillators and clock sources, each of which contributes its own phase noise to the total. In many cases, the phase noise of one element dominates the system phase noise. When there are multiple contributors to phase noise, the total is the square root of the sum of squares of the individual contributors.

Additive Time Jitter

Additive time jitter is the amount of time jitter that can be attributed to the device or subsystem being measured. The time jitter of any external oscillators or clock sources is subtracted. This makes it possible to predict the degree to which the device impacts the total system time jitter when used in conjunction with the various oscillators and clock sources, each of which contributes its own time jitter to the total. In many cases, the time jitter of the external oscillators and clock sources dominates the system time jitter.

DETAILED BLOCK DIAGRAM

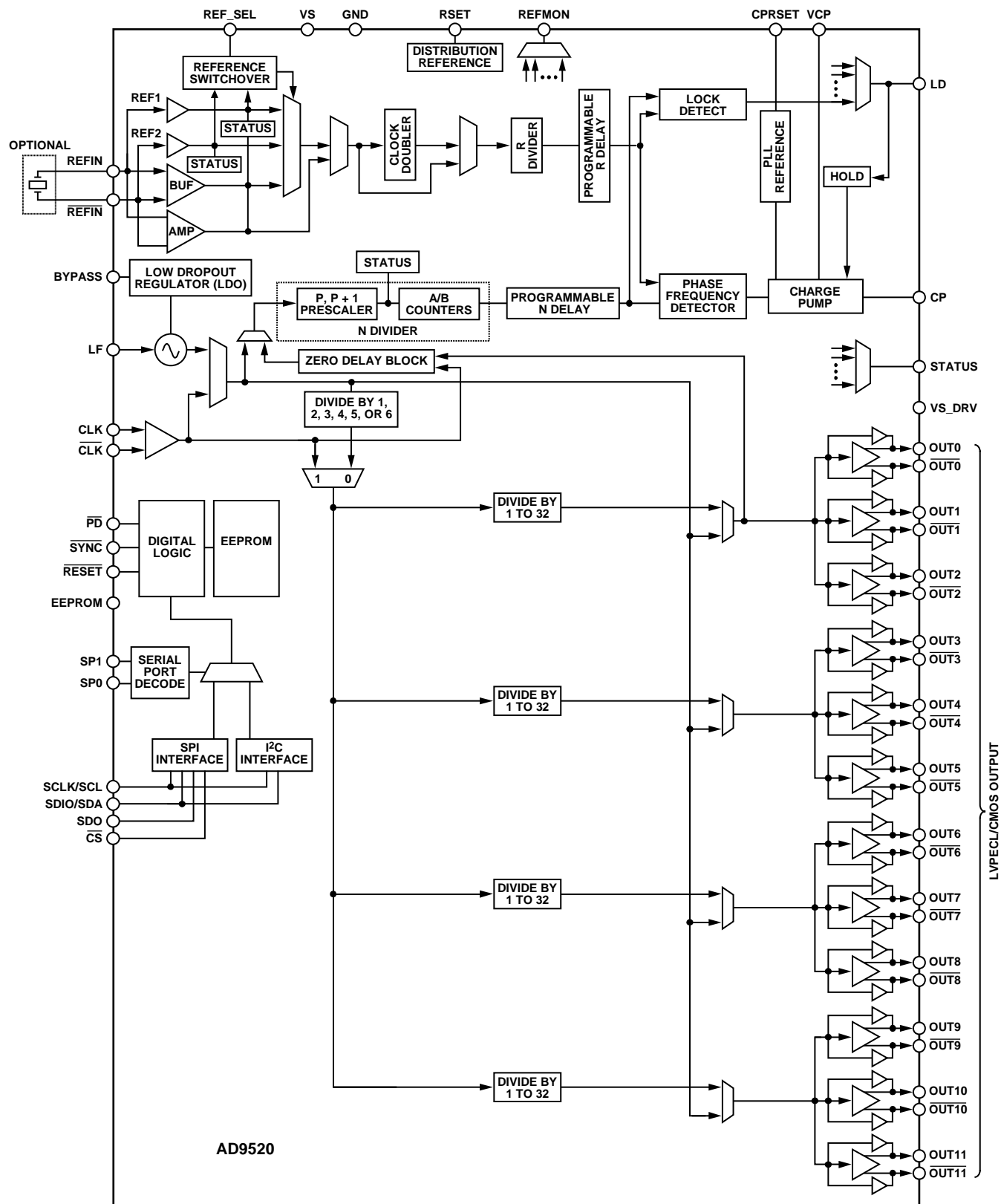


Figure 34.

THEORY OF OPERATION

OPERATIONAL CONFIGURATIONS

The AD9520 can be configured in several ways. These configurations must be set up by loading the control registers (see Table 50 to Table 61). Each section or function must be individually programmed by setting the appropriate bits in the corresponding control register or registers. After the desired configuration is programmed, the user can store these values in the on-board EEPROM to allow the part to power up in the desired configuration without user intervention.

Mode 0—Internal VCO and Clock Distribution

When the internal VCO and PLL are used, the VCO divider must also be used, in most cases, to ensure that the frequency presented to the channel dividers does not exceed its specified maximum frequency (see Table 3). The exceptions to this are the VCO direct mode and cases where the VCO frequency is ≤ 1600 MHz. The internal PLL uses an external loop filter to set the loop bandwidth. The external loop filter is also crucial to the loop stability.

When the internal VCO is used, the VCO must be calibrated (Register 0x018[0] = 1b) to ensure optimal performance.

For internal VCO and clock distribution applications, use the register settings shown in Table 22.

Table 22. Settings When Using Internal VCO

| Register | Description |
|---------------------------------|--|
| 0x010[1:0] = 00b | PLL normal operation (PLL on) |
| 0x010 to 0x01E | PLL settings; select and enable a reference input; set R, N (P, A, B), PFD polarity, and I_{CP} according to the intended loop configuration |
| 0x1E1[1] = 1b | Select VCO as the source |
| 0x01C[2:0] | Enable reference inputs |
| 0x1E0[2:0] | Set VCO divider |
| 0x1E1[0] = 0b | Use the VCO divider as the source for the distribution section |
| 0x018[0] = 0b, 0x232[0] = 1b | Clear previous VCO calibration and issue IO_UPDATE (not necessary the first time after power-up, but must be done subsequently) |
| 0x018[0] = 1b, 0x232[0] = 1b | Initiate VCO calibration, issue IO_UPDATE |



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Mode 1—Clock Distribution or External VCO < 1600 MHz

When the external clock source to be distributed or the external VCO/VCXO is <1600 MHz, a configuration that bypasses the VCO divider can be used. This is the only difference from Mode 2. Bypassing the VCO divider limits the frequency of the clock source to <1600 MHz (due to the maximum input frequency allowed at the channel dividers).

Configuration and Register Settings

For clock distribution applications where the external clock is <1600 MHz, use the register settings shown in Table 23.

Table 23. Settings for Clock Distribution < 1600 MHz

| Register | Description |
|------------------|---|
| 0x010[1:0] = 01b | PLL asynchronous power-down (PLL off) |
| 0x1E1[0] = 1b | Bypass the VCO divider as the source for the distribution section |
| 0x1E1[1] = 0b | Select CLK as the source |

When the internal PLL is used with an external VCO < 1600 MHz, the PLL must be turned on.

Table 24. Settings for Using Internal PLL with External VCO < 1600 MHz

| Register | Description |
|------------------|---|
| 0x1E1[0] = 1b | Bypass the VCO divider as the source for the distribution section |
| 0x010[1:0] = 00b | PLL normal operation (PLL on) along with other appropriate PLL settings in Register 0x010 to Register 0x01E |

An external VCO/VCXO requires an external loop filter that must be connected between the CP pin and the tuning pin of the VCO/VCXO. This loop filter determines the loop bandwidth and stability of the PLL. Make sure to select the proper PFD polarity for the VCO/VCXO being used.

Table 25. Setting the PFD Polarity

| Register | Description |
|---------------|--|
| 0x010[7] = 0b | PFD polarity positive (higher control voltage produces higher frequency) |
| 0x010[7] = 1b | PFD polarity negative (higher control voltage produces lower frequency) |

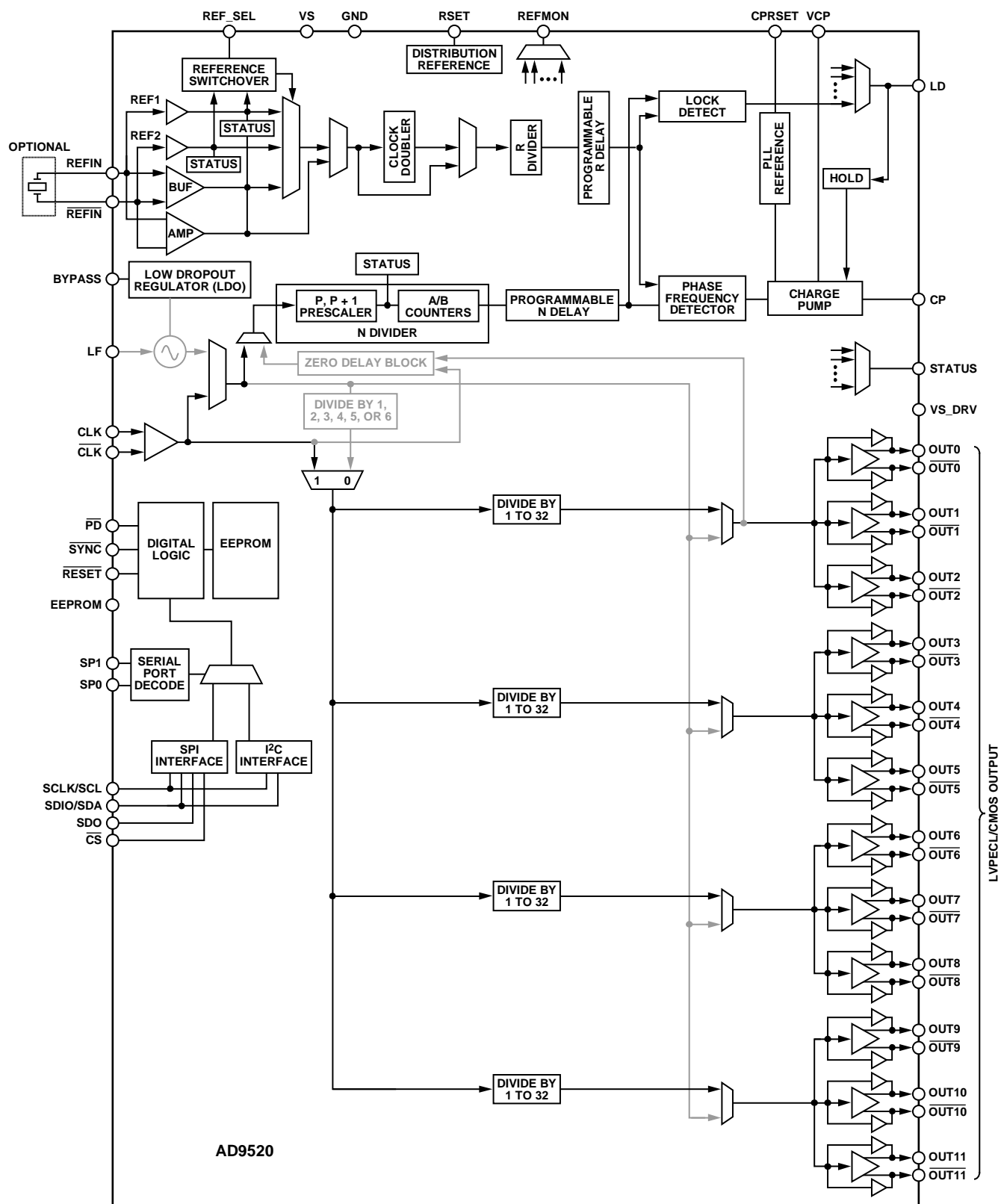


Figure 36. Clock Distribution or External VCO < 1600 MHz (Mode 1)

07214031

Mode 2—High Frequency Clock Distribution; CLK or External VCO > 1600 MHz

The AD9520 power-up default configuration has the PLL powered off and the routing of the input set so that the CLK/CLK input is connected to the distribution section through the VCO divider (divide-by-1/divide-by-2/divide-by-3/divide-by-4/divide-by-5/divide-by-6). This is a distribution only mode that allows for an external input up to 2400 MHz (see Table 3). The maximum frequency that can be applied to the channel dividers is 1600 MHz; therefore, higher input frequencies must be divided down before reaching the channel dividers.

When the PLL is enabled, this routing also allows the use of the PLL with an external VCO or VCXO with a frequency of less than 2400 MHz. In this configuration, the internal VCO is not used and is powered off. The external VCO/VCXO feeds directly into the prescaler.

The register settings shown in Table 26 are the default values of these registers at power-up or after a reset operation.

Table 26. Default Register Settings for Clock Distribution Mode

| Register | Description |
|-------------------|---------------------------------------|
| 0x010[1:0] = 01b | PLL asynchronous power-down (PLL off) |
| 0x1E0[2:0] = 000b | Set VCO divider = 2 |
| 0x1E1[0] = 0b | Use the VCO divider |
| 0x1E1[1] = 0b | Select CLK as the source |

When the internal PLL is used with an external VCO, the PLL must be turned on.

Table 27. Settings When Using an External VCO

| Register | Description |
|------------------|---|
| 0x010[1:0] = 00b | PLL normal operation (PLL on) |
| 0x010 to 0x01E | PLL settings; select and enable a reference input; set R, N (P, A, B), PFD polarity, and I _{CP} according to the intended loop configuration |
| 0x1E1[1] = 0b | Select CLK as the source |

An external VCO requires an external loop filter that must be connected between CP and the tuning pin of the VCO. This loop filter determines the loop bandwidth and stability of the PLL. Make sure to select the proper PFD polarity for the VCO being used.

Table 28. Setting the PFD Polarity

| Register | Description |
|---------------|--|
| 0x010[7] = 0b | PFD polarity positive (higher control voltage produces higher frequency) |
| 0x010[7] = 1b | PFD polarity negative (higher control voltage produces lower frequency) |

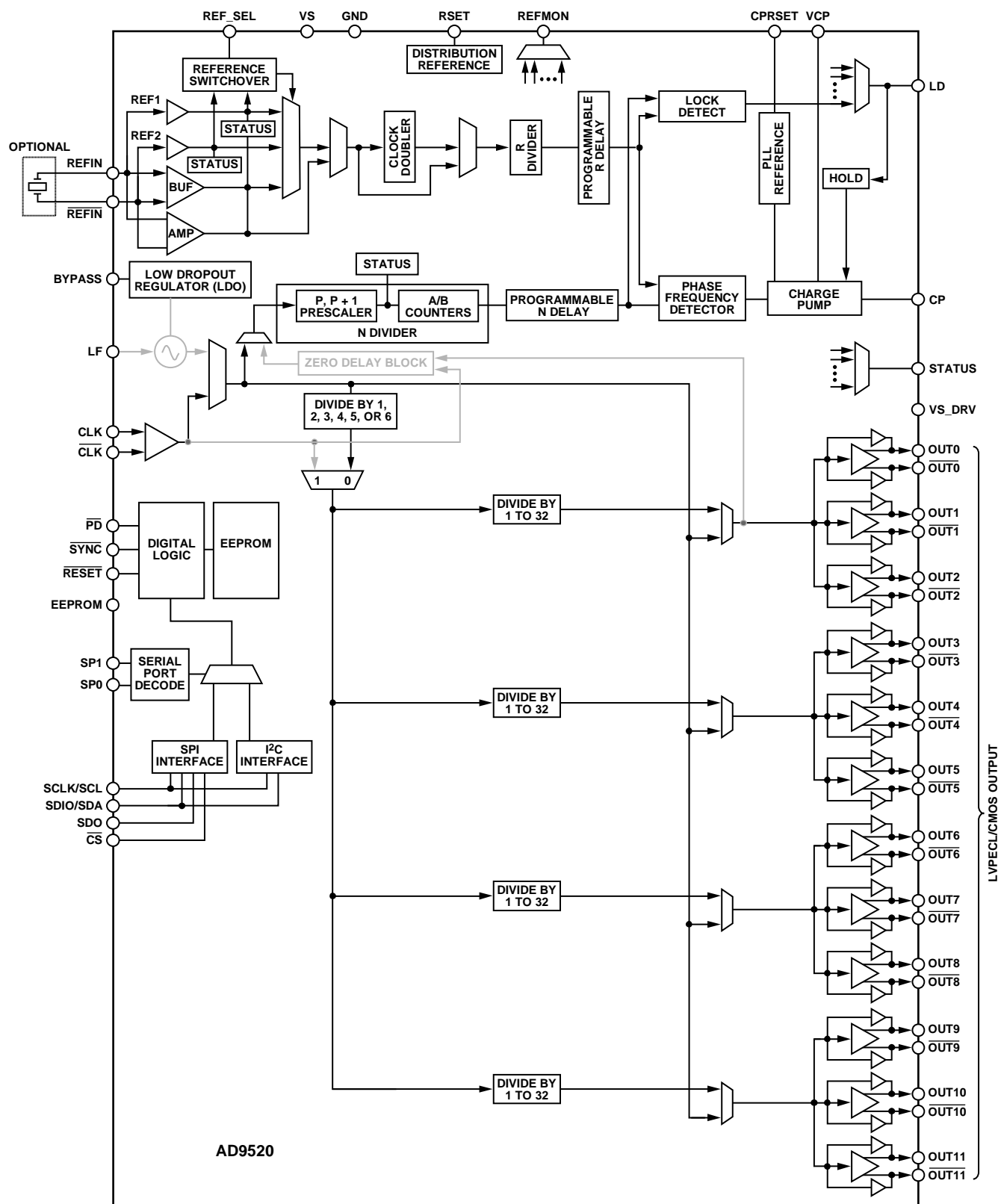


Figure 37. High Frequency Clock Distribution or External VCO > 1600 MHz (Mode 2)

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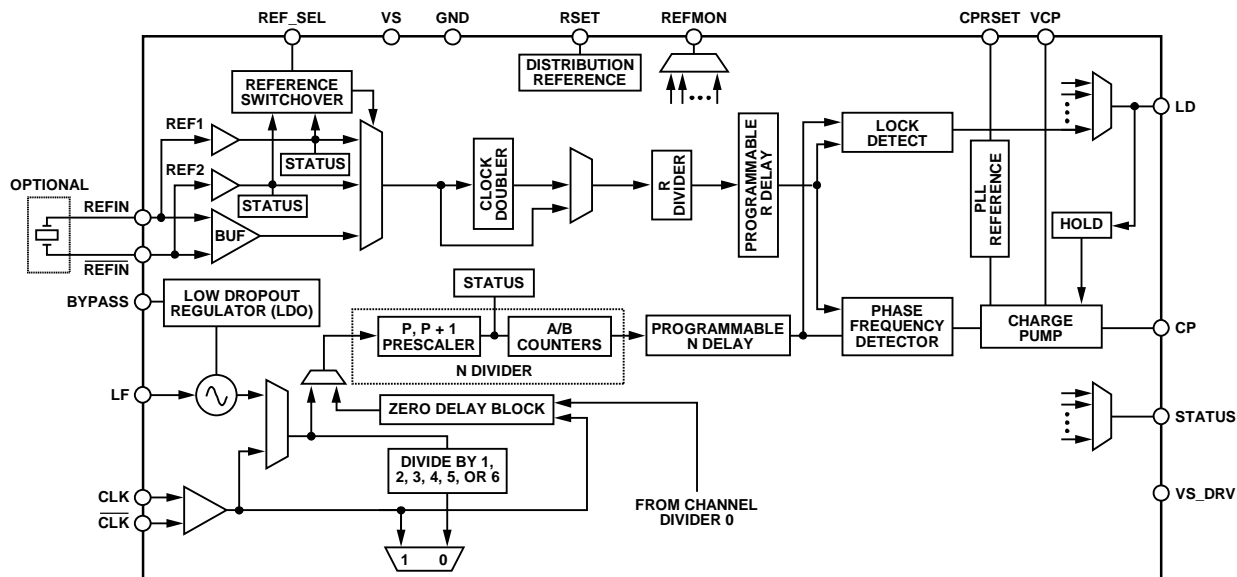
Phase-Locked Loop (PLL)

Figure 38. PLL Functional Block Diagram

The AD9520 includes an on-chip PLL with an on-chip VCO. The PLL blocks can be used either with the on-chip VCO to create a complete phase-locked loop or with an external VCO or VCXO. The PLL requires an external loop filter, which usually consists of a small number of capacitors and resistors. The configuration and components of the loop filter help to establish the loop bandwidth and stability of the operating PLL.

The AD9520 PLL is useful for generating clock frequencies from a supplied reference frequency. This includes conversion of reference frequencies to much higher frequencies for subsequent division and distribution. In addition, the PLL can be used to clean up jitter and phase noise on a noisy reference. The exact choice of PLL parameters and loop dynamics is application specific. The flexibility and depth of the AD9520 PLL allow the part to be tailored to function in many different applications and signal environments.

Configuration of the PLL

The AD9520 allows flexible configuration of the PLL, which accommodates various reference frequencies, PFD comparison frequencies, VCO frequencies, internal or external VCO/VCXO, and loop dynamics. This is accomplished by the various settings for the R divider, N divider, PFD polarity (applicable only to the external VCO/VCXO), antibacklash pulse width, charge pump current, selection of internal VCO or external VCO/VCXO, and the loop bandwidth. These are managed through programmable register settings (see Table 50 and Table 54) and by the design of the external loop filter. Successful PLL operation and satisfactory PLL loop performance are highly dependent upon proper configuration of the PLL settings, and the design of the external loop filter is crucial to the proper operation of the PLL.

ADIsimCLK™ is a free program that can help with the design and exploration of the capabilities and features of the AD9520, including the design of the PLL loop filter.

Phase Frequency Detector (PFD)

The PFD takes inputs from the R divider and the N divider and produces an output proportional to the phase and frequency difference between them. The PFD includes a programmable delay element that controls the width of the antibacklash pulse. This pulse ensures that there is no dead zone in the PFD transfer function and minimizes phase noise and reference spurs. The antibacklash pulse width is set by Register 0x017[1:0].

An important limit to keep in mind is the maximum frequency allowed into the PFD. The maximum input frequency into the PFD is a function of the antibacklash pulse setting, as specified in the phase/frequency detector (PFD) parameter in Table 2.

Charge Pump (CP)

The charge pump is controlled by the PFD. The PFD monitors the phase and frequency relationship between its two inputs and tells the CP to pump up or pump down to charge or discharge the integrating node (part of the loop filter). The integrated and filtered CP current is transformed into a voltage that drives the tuning node of the internal VCO through the LF pin (or the tuning pin of an external VCO) to move the VCO frequency up or down.

The CP can be set (Register 0x010[3:2]) for high impedance (allows holdover operation), for normal operation (attempts to lock the PLL loop), or for pump up or pump down (test modes). The CP current is programmable in eight steps from (nominally) 0.6 mA to 4.8 mA. The CP current LSB is set by the CP_{RSET} resistor, which is nominally 5.1 kΩ. The exact value of the CP current can be calculated with the following equation:

$$I_{CP} (A) = \frac{3.06}{CP_{RSET} (\Omega)}$$

On-Chip VCO

The AD9520 includes an on-chip VCO covering the frequency range shown in Table 2. The calibration procedure ensures that the VCO operating voltage is centered for the desired VCO frequency. The VCO must be calibrated when the VCO loop is first set up, as well as any time the nominal VCO frequency changes. However, once the VCO is calibrated, the VCO has sufficient operating range to stay locked over temperature and voltage extremes without needing additional calibration. See the VCO Calibration section for additional information.

The on-chip VCO is powered by an on-chip, low dropout (LDO), linear voltage regulator. The LDO provides some isolation of the VCO from variations in the power supply voltage level. The BYPASS pin should be connected to ground by a 220 nF capacitor to ensure stability. This LDO employs the same technology that is used in the anyCAP® line of regulators from Analog Devices, Inc., making it insensitive to the type of capacitor used. Driving an external load from the BYPASS pin is not supported.

PLL External Loop Filter

When using the internal VCO, reference the external loop filter to the BYPASS pin for optimal noise and spurious performance. Figure 39 shows an example of an external loop filter for the PLL. This third-order design usually offers the best performance. A loop filter must be calculated for each desired PLL configuration. The component values depend upon the VCO frequency, the K_{VCO} , the PFD frequency, the CP current, the desired loop bandwidth, and the desired phase margin. The loop filter affects the phase noise, loop settling time, and loop stability. A knowledge of PLL theory is necessary for understanding loop filter design. Available tools, such as ADIsimCLK, can help with the calculation of a loop filter according to the application requirements.

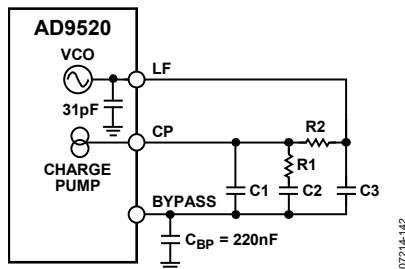


Figure 39. Example of External Loop Filter for a PLL Using the Internal VCO

When using an external VCO, ensure that the external loop filter is referenced to ground. See Figure 40 for an example of an external loop filter for a PLL using an external VCO.

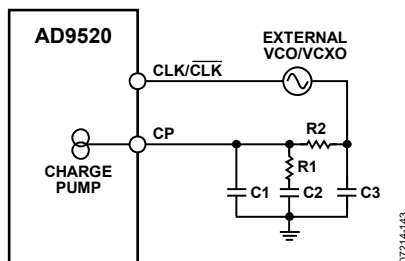


Figure 40. Example of External Loop Filter for a PLL Using an External VCO

Figure 41 and Figure 42 show the typical PLL loop filters that are used to generate the plots in Figure 30 and Figure 32, respectively.

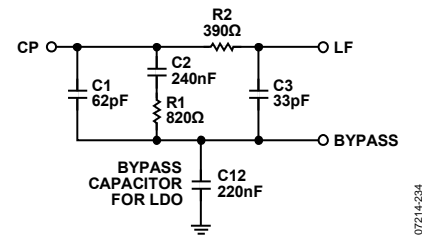


Figure 41. Typical PLL Loop Filter Used for Clock Generation

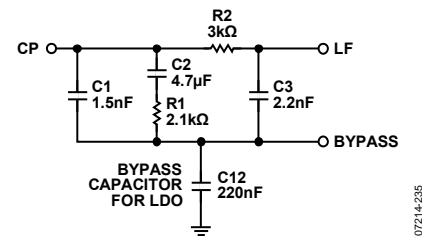


Figure 42. Typical PLL Loop Filter Used for Clock Cleanup

PLL Reference Inputs

The AD9520 features a flexible PLL reference input circuit that allows a fully differential input, two separate single-ended inputs, or a 16.67 MHz to 33.33 MHz crystal oscillator with an on-chip maintaining amplifier. An optional reference clock doubler can be used to double the PLL reference frequency. The input frequency range for the reference inputs is specified in Table 2. Both the differential and the single-ended inputs are self-biased, allowing for easy ac coupling of input signals.

Either a differential or a single-ended reference must be specifically enabled. All PLL reference inputs are off by default.

The differential input and the single-ended inputs share two pins, REFIN and REFIN (REF1 and REF2, respectively). The desired reference input type is selected and controlled by Register 0x01C (see Table 50 and Table 54).

When the differential reference input is selected, the self-bias level of the two sides is offset slightly (~100 mV, see Table 2) to prevent chattering of the input buffer when the reference is slow or missing. This increases the voltage swing that is required of the driver and overcomes the offset. The differential reference input can be driven by either ac-coupled LVDS or ac-coupled LVPECL signals.

The single-ended inputs can be driven by either a dc-coupled CMOS level signal or an ac-coupled sine wave or square wave. To avoid input buffer chatter when a single-ended, ac-coupled input signal stops toggling, the user can set Register 0x018[7] to 1b. This shifts the dc offset bias point down 140 mV. To increase isolation and reduce power, each single-ended input can be independently powered down.

The differential reference input receiver is powered down when the differential reference input is not selected or when the PLL is powered down. The single-ended buffers power down when the PLL is powered down or when their respective individual power-down registers are set. When the differential mode is selected, the single-ended inputs are powered down.

In differential mode, the reference input pins are internally self-biased so that they can be ac-coupled via capacitors. It is possible to dc couple to these inputs. If the differential REFIN is driven by a single-ended signal, the unused side (REFIN) should be decoupled via a suitable capacitor to a quiet ground. Figure 43 shows the equivalent circuit of REFIN.

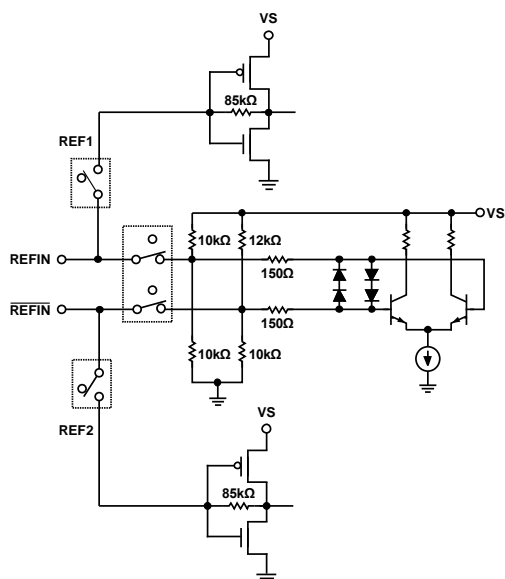


Figure 43. REFIN Equivalent Circuit for Non-XTAL Mode

Crystal mode is nearly identical to differential mode. The user enables a maintaining amplifier by setting the enable XTAL OSC bit and putting a series resonant, AT fundamental cut crystal across the REFIN and REFIN pins.

Reference Switchover

The AD9520 supports dual single-ended CMOS inputs, as well as a single differential reference input. In the dual single-ended reference mode, the AD9520 supports automatic revertive and manual PLL reference clock switching between REF1 (on Pin REF1) and REF2 (on Pin REF2). This feature supports networking and other applications that require smooth switching of redundant references. When used in conjunction with the automatic holdover function, the AD9520 can achieve a worst-case reference input switchover with an output frequency disturbance as low as 10 ppm.

The AD9520 features a dc offset option in single-ended mode. This option is designed to eliminate the risk of the reference inputs chattering when they are ac-coupled and the reference clock

disappears. When using the reference switchover, the single-ended reference inputs should be dc-coupled CMOS levels (with the AD9520 dc offset feature disabled). Alternatively, the inputs can be ac-coupled and dc offset feature enabled. Keep in mind, however, that the minimum input amplitude for the reference inputs is greater when the dc offset is turned on.

Reference switchover can be performed manually or automatically. Manual switchover is performed either through Register 0x01C or by using the REF_SEL pin. Manual switchover requires the presence of a clock on the reference input that is being switched to; otherwise, the deglitching feature must be disabled in Bit 7 of Register 0x01C. The reference switching logic fails if this condition is not met, and the PLL does not reacquire.

Automatic revertive switchover relies on the REFMON pin to indicate when REF1 disappears. By programming Register 0x01B = 0xF7 and Register 0x01C = 0x26, the REFMON pin is programmed to be high when REF1 is invalid, which commands the switch to REF2. When REF1 is valid again, the REFMON pin goes low, and the part again locks to REF1. The STATUS pin can also be used for this function, and REF2 can be used as the preferred reference.

A switchover deglitch feature ensures that the PLL does not receive rising edges that are far out of alignment with the newly selected reference. For the switchover deglitch feature to work correctly, the presence of a clock is required on the reference input that is being switched to. The deglitching feature can also be disabled (Register 0x01C[7]).

Automatic nonrevertive switching is not supported.

Reference Divider R

The reference inputs are routed to the reference divider, R. R is a 14-bit counter that can be set to any value from 0 to 16,383 by writing to Register 0x011 and Register 0x012 (both R = 0 and R = 1 give divide-by-1.) The output of the R divider goes to one of the PFD inputs to be compared with the VCO frequency divided by the N divider. The frequency applied to the PFD must not exceed the maximum allowable frequency, which depends on the antibacklash pulse setting (see Table 2).

The R divider has its own reset. The R divider can be reset using the shared reset bit of the R, A, and B counters. It can also be reset by a SYNC operation.

VCO/VCXO Feedback Divider N—P, A, and B

The N divider is a combination of a prescaler, P, and two counters, A and B. The total divider value is

$$N = (P \times B) + A$$

where P can be 2, 4, 8, 16, or 32.

Prescaler

The prescaler of the AD9520 allows for two modes of operation: a fixed divide (FD) mode of 1, 2, or 3, and a dual modulus (DM) mode where the prescaler divides by P and (P + 1) {2 and 3, 4 and 5, 8 and 9, 16 and 17, or 32 and 33}. The prescaler modes of operation are given in Table 54, Register 0x016[2:0]. Not all modes are available at all frequencies (see Table 2).

When operating the AD9520 in dual modulus mode, $P/(P + 1)$, the equation used to relate the input reference frequency to the VCO output frequency is

$$f_{VCO} = (f_{REF}/R) \times (P \times B + A) = f_{REF} \times N/R$$

However, when operating the prescaler in FD Mode 1, FD Mode 2, or FD Mode 3, the A counter is not used ($A = 0$; the divide is a fixed divide of $P = 2, 4, 8, 16$, or 32) and the equation simplifies to

$$f_{VCO} = (f_{REF}/R) \times (P \times B) = f_{REF} \times N/R$$

By using combinations of DM and FD modes, the AD9520 can achieve values of N from 1 to 262,175.

Table 29 shows how a 10 MHz reference input can be locked to any integer multiple of N.

Note that the same value of N can be derived in different ways, as illustrated by the case of $N = 12$. The user can choose a fixed divide mode of $P = 2$ with $B = 6$; use the dual modulus mode of $2/3$ with $A = 0$, $B = 6$; or use the dual modulus mode of $4/5$ with $A = 0$, $B = 3$.

A and B Counters

The B counter must be ≥ 3 or bypassed, and unlike the R counter, $A = 0$ is actually zero.

When the prescaler is in dual modulus mode, the A counter must be equal to or less than the B counter.

The maximum input frequency to the A/B counter is reflected in the maximum prescaler output frequency (~ 300 MHz) that is specified in Table 2. This is the prescaler input frequency (VCO or CLK) divided by P. For example, a dual modulus mode of $P = 8/9$ is not allowed if the VCO frequency is greater than 2400 MHz because the frequency going to the A/B counter is too high.

When the AD9520 B counter is bypassed ($B = 1$), the A counter should be set to zero, and the overall resulting divide is equal to the prescaler setting, P. The possible divide ratios in this mode are 1, 2, 3, 4, 8, 16, and 32. This mode is useful only when an external VCO/VCXO is used because the frequency range of the internal VCO requires an overall feedback divider greater than 32.

Although manual reset is not normally required, the A/B counters have their own reset bit. Alternatively, the A and B counters can be reset using the shared reset bit of the R, A, and B counters. Note that these reset bits are not self-clearing.

R, A, and B Counters—SYNC Pin Reset

The R, A, and B counters can be reset simultaneously through the SYNC pin. This function is controlled by Register 0x019[7:6] (see Table 54). The SYNC pin reset is disabled by default.

R and N Divider Delays

Both the R and N dividers feature a programmable delay cell. These delays can be enabled to allow adjustment of the phase relationship between the PLL reference clock and the VCO or CLK. Each delay is controlled by three bits. The total delay range is about 1 ns. See Register 0x019 in Table 2 and Table 54.

Table 29. How a 10 MHz Reference Input Can Be Locked to Any Integer Multiple of N

| f_{REF} (MHz) | R | P | A | B | N | f_{VCO} (MHz) | Mode | Description |
|-----------------|----|----|----------------|----|------|-----------------|------|---|
| 10 | 1 | 1 | X ¹ | 1 | 1 | 10 | FD | $P = 1$, $B = 1$ (A and B counters are bypassed). |
| 10 | 1 | 2 | X ¹ | 1 | 2 | 20 | FD | $P = 2$, $B = 1$ (A and B counters are bypassed). |
| 10 | 1 | 1 | X ¹ | 3 | 3 | 30 | FD | A counter is bypassed. |
| 10 | 1 | 1 | X ¹ | 4 | 4 | 40 | FD | A counter is bypassed. |
| 10 | 1 | 1 | X ¹ | 5 | 5 | 50 | FD | A counter is bypassed. |
| 10 | 1 | 2 | X ¹ | 3 | 6 | 60 | FD | A counter is bypassed. |
| 10 | 1 | 2 | 0 | 3 | 6 | 60 | DM | |
| 10 | 1 | 2 | 1 | 3 | 7 | 70 | DM | Maximum frequency into prescaler in $P = 2/3$ mode is 200 MHz. If $N = 7$ or $N = 11$ is desired for prescaler input frequency of 200 MHz to 300 MHz, use $P = 1$ and $N = 7$ or 11 , respectively. |
| 10 | 1 | 2 | 2 | 3 | 8 | 80 | DM | |
| 10 | 1 | 2 | 1 | 4 | 9 | 90 | DM | |
| 10 | 1 | 8 | 6 | 18 | 150 | 1500 | DM | |
| 10 | 1 | 8 | 7 | 18 | 151 | 1510 | DM | |
| 10 | 1 | 16 | 7 | 9 | 151 | 1510 | DM | |
| 10 | 10 | 32 | 6 | 47 | 1510 | 1510 | DM | |
| 10 | 1 | 8 | 0 | 25 | 200 | 2000 | DM | |
| 10 | 1 | 16 | 0 | 15 | 240 | 2400 | DM | |
| 10 | 10 | 32 | 0 | 75 | 2400 | 2400 | DM | |

¹ X = don't care

Digital Lock Detect (DLD)

By selecting the proper output through the mux on each pin, the DLD function is available at the LD, STATUS, and REFMON pins. The digital lock detect circuit indicates a lock when the time difference of the rising edges at the PFD inputs is less than a specified value (the lock threshold). The loss of a lock is indicated when the time difference exceeds a specified value (the unlock threshold). Note that the unlock threshold is wider than the lock threshold, which allows some phase error in excess of the lock window to occur without chattering on the lock indicator.

The lock detect window timing depends on the value of the CPRSET resistor, as well as three settings: the digital lock detect window bit (Register 0x018[4]), the antibacklash pulse width bit (Register 0x017[1:0], see Table 2), and the lock detect counter (Register 0x018[6:5]). The lock and unlock detection values listed in Table 2 are for the nominal value of $C_{PRSET} = 5.11 \text{ k}\Omega$. Doubling the CPRSET value to $10 \text{ k}\Omega$ doubles the values in Table 2.

A lock is not indicated until there is a programmable number of consecutive PFD cycles with a time difference that is less than the lock detect threshold. The lock detect circuit continues to indicate a lock until a time difference that is greater than the unlock threshold occurs on a single subsequent cycle. For the lock detect to work properly, the period of the PFD frequency must be greater than the unlock threshold. The number of consecutive PFD cycles required for lock is programmable (Register 0x018[6:5]).

Note that, in certain low (<500 Hz) loop bandwidth, high phase margin cases, the DLD may chatter during acquisition, which can cause the AD9520 to automatically enter and exit holdover. To avoid this problem, it is recommended that the user provide for a capacitor to ground on the LD pin such that current source digital lock detect (CSDLD) mode can be used.

Analog Lock Detect (ALD)

The AD9520 provides an ALD function that can be selected for use at the LD pin. There are two operating modes for ALD:

- N-channel open-drain lock detect. This signal requires a pull-up resistor to the positive supply, V_S . The output is normally high with short, low going pulses. Lock is indicated by the minimum duty cycle of the low going pulses.
- P-channel open-drain lock detect. This signal requires a pull-down resistor to GND. The output is normally low with short, high going pulses. Lock is indicated by the minimum duty cycle of the high going pulses.

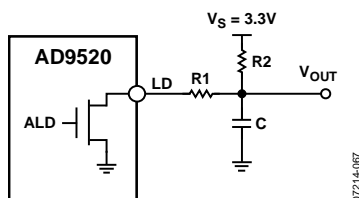


Figure 44. Example of Analog Lock Detect Filter Using N-Channel Open-Drain Driver

The analog lock detect function requires an RC filter to provide a logic level indicating lock/unlock. The ADIsimCLK tool can be used to help the user select the right passive component values for ALD to ensure its correct operation.

Current Source Digital Lock Detect (CSDLD)

During the PLL locking sequence, it is normal for the DLD signal to toggle a number of times before remaining steady when the PLL is completely locked and stable. There may be applications where it is desirable to have DLD asserted only after the PLL is solidly locked. This is possible by using the current source digital lock detect function.

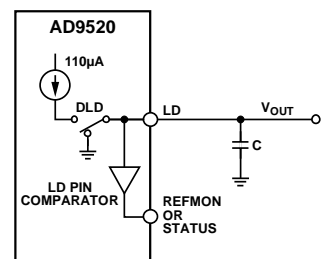


Figure 45. Current Source Digital Lock Detect

The current source lock detect provides a current of $110 \mu\text{A}$ when DLD is true and shorts to ground when DLD is false. If a capacitor is connected to the LD pin, it charges at a rate determined by the current source during the DLD true time but is discharged nearly instantly when DLD is false. By monitoring the voltage at the LD pin (top of the capacitor), LD = high happens only after the DLD is true for a sufficiently long time. Any momentary DLD false resets the charging. By selecting a properly sized capacitor, it is possible to delay a lock detect indication until the PLL is stably locked and the lock detect does not chatter.

To use current source digital lock detect, do the following:

- Place a capacitor to ground on the LD pin.
- Set Register 0x01A[5:0] = 0x04.
- Enable the LD pin comparator (Register 0x01D[3] = 1b).

The LD pin comparator senses the voltage on the LD pin, and the comparator output can be made available at the REFMON pin control (Register 0x01B[4:0]) or the STATUS pin control (Register 0x017[7:2]). The internal LD pin comparator trip point and hysteresis are given in Table 17. The voltage on the capacitor can also be sensed by an external comparator that is connected to the LD pin. In this case, enabling the on-board LD pin comparator is not necessary.

The user can asynchronously enable individual clock outputs only when CSDLD is high. To enable this feature, set the appropriate bits in the enable output on the CSDLD registers (Register 0x0FC and Register 0x0FD).

External VCXO/VCO Clock Input (CLK/CLK)

This differential input is used to drive the [AD9520](#) clock distribution section. This input can receive up to 2.4 GHz. The pins are internally self-biased, and the input signal should be ac-coupled via capacitors.

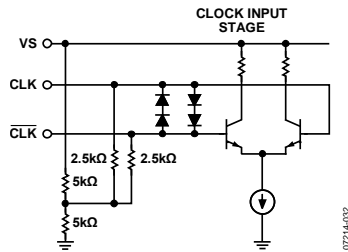


Figure 46. CLK Equivalent Input Circuit

The CLK/ $\overline{\text{CLK}}$ input can be used either as a distribution only input (with the PLL off) or as a feedback input for an external VCO/VCXO using the internal PLL when the internal VCO is not used. These inputs are also used as a feedback path for the external zero delay mode.

Holdover Mode

The [AD9520](#) PLL has a holdover function. Holdover mode allows the VCO to maintain a relatively constant frequency even though there is no reference clock. This function is useful when the PLL reference clock is lost. Holdover is implemented by placing the charge pump in a high impedance state. Without this function, the charge pump is placed into a constant pump-up or pump-down state, resulting in a massive VCO frequency shift. Because the charge pump is placed in a high impedance state, any leakage that occurs at the charge pump output or the VCO tuning node causes a drift of the VCO frequency. This drift can be mitigated by using a loop filter that contains a large capacitive component because this drift is limited by the current leakage-induced slew rate (ILEAK/C) of the VCO control voltage.

Both a manual holdover mode, using the $\overline{\text{SYNC}}$ pin, and an automatic holdover mode are provided. To use either function, the holdover function must be enabled (Register 0x01D[0]).

Manual/External Holdover Mode

A manual holdover mode can be enabled that allows the user to place the charge pump into a high impedance state when the SYNC pin is asserted low. This operation is edge sensitive, not level sensitive. The charge pump enters a high impedance state immediately. To take the charge pump out of a high impedance state, take the SYNC pin high. The charge pump then leaves the high impedance state synchronously with the next PFD rising edge from the reference clock. This prevents extraneous charge pump events from occurring during the time between SYNC going high and the next PFD event. This also means that the charge pump stays in a high impedance state if no reference clock is present.

The B counter (in the N divider) is reset synchronously with the charge pump, leaving the high impedance state on the reference path PFD event. This helps align the edges out of the R and N dividers for faster settling of the PLL. Because the prescaler is not reset, this feature works best when the B and R numbers are close, resulting in a smaller phase difference for the loop to settle out.

When using this mode, set the channel dividers to ignore the SYNC pin (at least after an initial SYNC event). If the dividers are not set to ignore the SYNC pin, the distribution outputs turn off when SYNC is taken low to put the part into holdover mode. The channel divider ignore SYNC function is programmed in Bit 6 of Register 0x191, Register 0x194, Register 0x197, and Register 0x19A for Channel Divider 0, Channel Divider 1, Channel Divider 2, and Channel Divider 3, respectively.

Automatic/Internal Holdover Mode

When enabled, this function automatically places the charge pump into a high impedance state when the loop loses lock. The assumption is that the only reason the loop loses lock is due to the PLL losing the reference clock; therefore, the holdover function puts the charge pump into a high impedance state to maintain the VCO frequency as close as possible to the original frequency before the reference clock disappeared.

The holdover function senses the logic level of the LD pin as a condition to enter holdover. The signal at LD can be from the DLD, ALD, or current source LD mode. The LD comparator can be disabled (Register 0x01D[3]), which causes the holdover function to always sense LD as being high. If DLD is used, it is possible for the DLD signal to chatter while the PLL is reacquiring lock. The holdover function may retrigger, thereby preventing the holdover mode from terminating. Use of the current source lock detect mode is recommended to avoid this situation (see the Current Source Digital Lock Detect (CSDL) section).

When in holdover mode, the charge pump stays in a high impedance state as long as there is no reference clock present.

As in the external holdover mode, the B counter (in the N divider) is reset synchronously with the charge pump leaving the high impedance state on the reference path PFD event. This helps align the edges out of the R and N dividers for faster settling of the PLL and reduces frequency errors during settling. Because the prescaler is not reset, this feature works best when the B and R numbers are close because this results in a smaller phase difference for the loop to settle out.

After leaving holdover, the loop then reacquires lock, and the LD pin must go high (if Register 0x01D[3] = 1b) before it can reenter holdover (CP high impedance).

The holdover function always responds to the state of the currently selected reference (Register 0x01C). If the loop loses lock during a reference switchover (see the Reference Switchover section), holdover is triggered briefly until the next reference clock edge at the PFD.

A flowchart of the automatic/internal holdover function operation is shown in Figure 47.

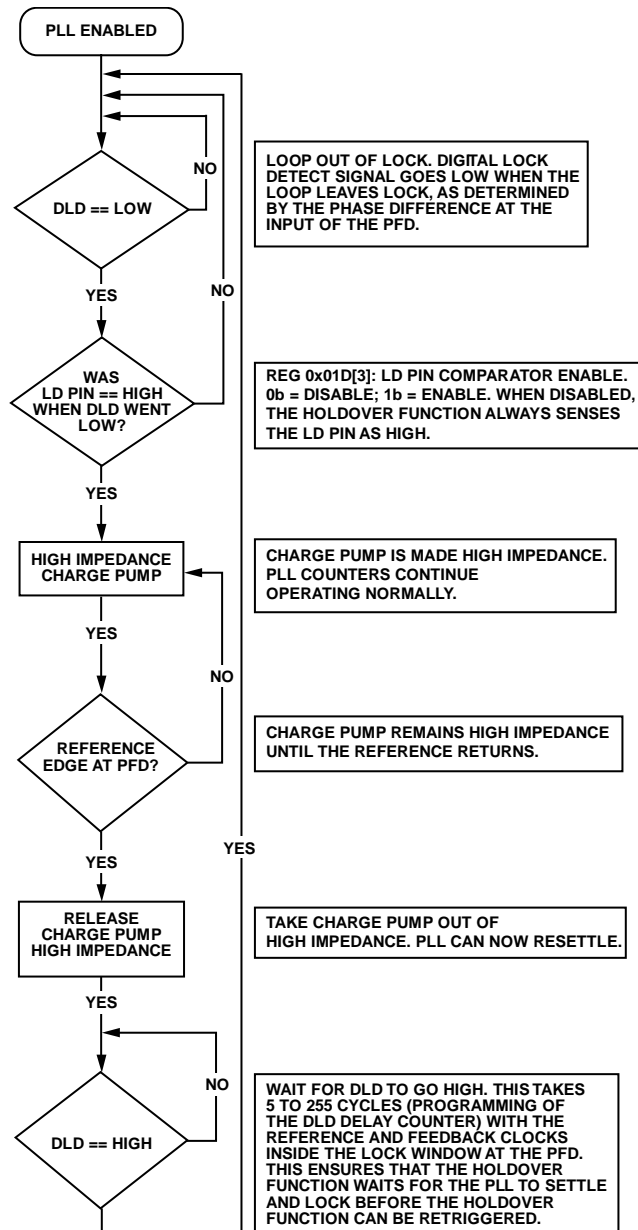


Figure 47. Flowchart of Automatic/Internal Holdover Mode

The following registers affect the automatic/internal holdover function:

- Register 0x018[6:5]—lock detect counter. This changes how many consecutive PFD cycles with edges inside the lock detect window are required for the DLD indicator to indicate lock. This impacts the time required before the LD pin can begin to charge as well as the delay from the end of a holdover event until the holdover function can be reengaged.
- Register 0x018[3]—disable digital lock detect. This bit must be set to 0b to enable the DLD circuit. Automatic/internal holdover does not operate correctly without the DLD function enabled.
- Register 0x01A[5:0]—lock detect pin control. Set these bits to 000100b to program the current source lock detect mode if using the LD pin comparator. Load the LD pin with a capacitor of an appropriate value.
- Register 0x01D[3]—LD pin comparator enable. 1b = enable; 0b = disable. When disabled, the holdover function always senses the LD pin as high.
- Register 0x01D[1]—external holdover control.
- Register 0x01D[0]—holdover enable. If holdover is disabled, both external and automatic/ internal holdover are disabled.

In the following example, automatic holdover is configured with

- Automatic reference switchover, prefer REF1.
- Digital lock detect: five PFD cycles, high range window.
- Automatic holdover using the LD pin comparator.

The following registers are set (in addition to the normal PLL registers):

- Register 0x018[6:5] = 00b; lock detect counter = five cycles.
- Register 0x018[4] = 0b; digital lock detect window = high range.
- Register 0x018[3] = 1b; disable DLD normal operation.
- Register 0x01A[5:0] = 000100b; program LD pin control to current source lock detect mode.
- Register 0x01C[4] = 1b; enable automatic switchover.
- Register 0x01C[3] = 0b; prefer REF1.
- Register 0x01C[2:1] = 11b; enable REF1 and REF2 input buffers.
- Register 0x01D[3] = 1b; enable LD pin comparator.
- Register 0x01D[1] = 0b; disable external holdover mode and use automatic/internal holdover mode.
- Register 0x01D[0] = 1b; enable holdover.

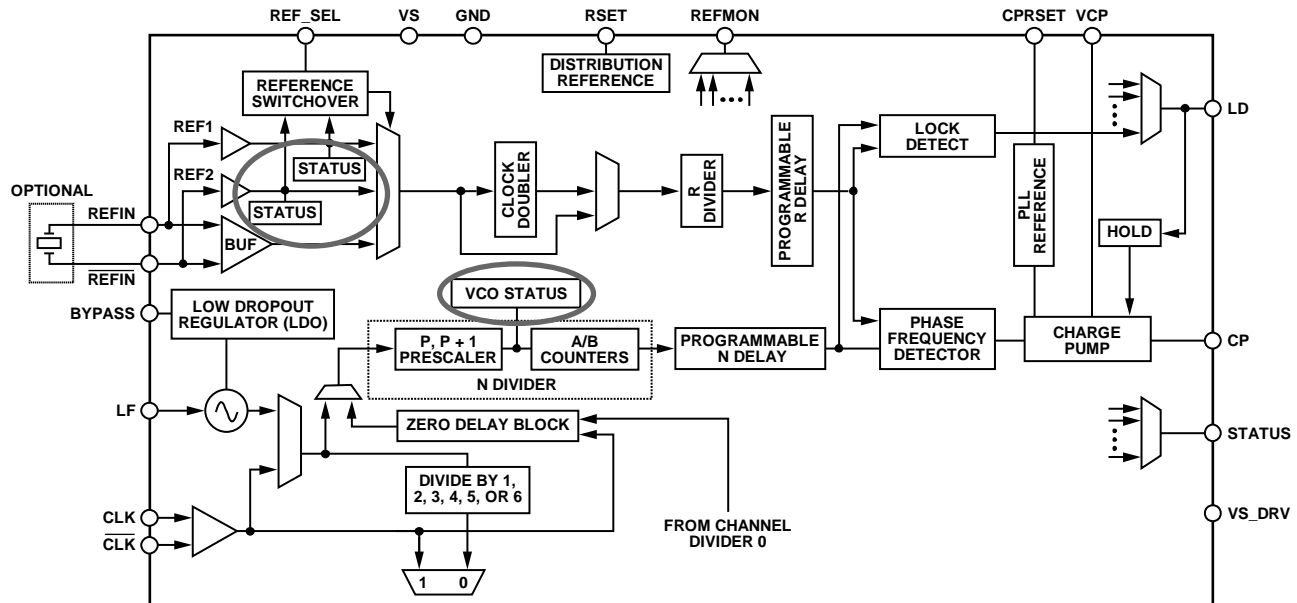


Figure 48. Reference and VCO/CLK Frequency Status Monitors

Frequency Status Monitors

The AD9520 contains three frequency status monitors that are used to indicate if the PLL reference (or references, in the case of single-ended mode) and the VCO/CLK input have fallen below a threshold frequency. Note that the VCO frequency monitor becomes a CLK input frequency monitor if the CLK input is selected instead of the internal VCO. Figure 48 shows the location of the frequency status monitors in the PLL.

The PLL reference monitors have two threshold frequencies: normal and extended (see Table 17). The reference frequency monitor thresholds are set in Register 0x01A[6].

VCO Calibration

The AD9520 on-chip VCO must be calibrated to ensure proper operation over process and temperature. The VCO calibration is controlled by a calibration controller running off a divided REF1N clock. The calibration requires that the PLL be set up properly to lock the PLL loop and that the REF1N clock be present. The REF1N clock must come from a stable source external to the AD9520.

VCO calibration can be performed two ways: automatically at power-up and manually. Automatic VCO calibration occurs when the EEPROM is set to automatically load the preprogrammed values in the EEPROM and then automatically calibrate the VCO. For the automatic calibration to complete, a valid reference must be provided at power-up. If no valid reference is provided, the user must calibrate the VCO manually.

During the first initialization after a power-up or a reset of the AD9520, a manual VCO calibration sequence is initiated by setting Register 0x018[0] = 1b. This can be done as part of the initial setup before executing an update all registers operation (IO_UPDATE, Register 0x232[0] = 1b).

Subsequent to the initial setup, a VCO calibration sequence is initiated by resetting Register 0x018[0] = 0b, executing an IO_UPDATE, setting Register 0x018[0] = 1b, and executing another IO_UPDATE. A readback bit (Register 0x01F[6]) indicates when VCO calibration is finished by returning a logic true (that is, 1b).

The sequence of operations for the VCO calibration follows:

1. Program the PLL registers to the proper values for the PLL loop. Note that the VCO divider (Register 0x1E0[2:0]) must not be set to static during VCO calibration.
2. Ensure that the input reference signal is present.
3. For initial setting of the registers after a power-up or reset, initiate a VCO calibration by setting Register 0x018[0] = 1b.
4. Subsequently, whenever a calibration is desired, set Register 0x018[0] = 0b, update registers; and then set Register 0x018[0] = 1b, update registers.
5. A SYNC operation is initiated internally, causing the outputs to go to a static state determined by normal SYNC function operation.
6. VCO is calibrated to the desired setting for the requested VCO frequency.
7. Internally, the SYNC signal is released, allowing outputs to continue clocking.
8. The PLL loop is closed.
9. The PLL locks.

A SYNC is executed during the VCO calibration; therefore, the outputs of the AD9520 are held static during the calibration, which prevents unwanted frequencies from being produced. However, at the end of a VCO calibration, the outputs may resume clocking before the PLL loop is completely settled.

The VCO calibration clock divider is set as shown in Table 54 (Register 0x018[2:1]). The calibration divider divides the PFD frequency (reference frequency divided by R) down to the calibration clock. The calibration occurs at the PFD frequency divided by the calibration divider setting. Lower VCO calibration clock frequencies result in longer times for a calibration to be done.

The VCO calibration clock frequency is given by

$$f_{\text{CAL_CLOCK}} = f_{\text{REFIN}} / (R \times \text{cal_div})$$

where:

f_{REFIN} is the frequency of the REFIN signal.

R is the value of the R counter.

cal_div is the division set for the VCO calibration divider (Register 0x018[2:1]).

Choose a calibration divider such that the calibration frequency is less than 6.25 MHz. Table 30 shows the appropriate value for the calibration divider.

Table 30. VCO Calibration Divider Values for Different Phase Detector Frequencies

| PFD Rate (MHz) | Recommended VCO Calibration Divider |
|----------------|-------------------------------------|
| <12 | Any |
| 12 to 25 | 4, 8, 16 |
| 25 to 50 | 8, 16 |
| 50 to 100 | 16 |

The VCO calibration takes 4400 calibration clock cycles. Therefore, the VCO calibration time in PLL reference clock cycles is given by

$$\text{Time to Calibrate VCO} =$$

$$4400 \times R \times \text{cal_div PLL Reference Clock Cycles}$$

Table 31. Example Time to Complete a VCO Calibration with Different f_{REFIN} Frequencies

| f_{REFIN} (MHz) | R Divider | PFD | Time to Calibrate VCO |
|--------------------------|-----------|---------|-----------------------|
| 100 | 1 | 100 MHz | 88 μ s |
| 10 | 10 | 1 MHz | 8.8 ms |
| 10 | 100 | 100 kHz | 88 ms |

A VCO calibration must be manually initiated, which allows for flexibility in deciding what order to program registers and when to initiate a calibration, instead of having it occur every time the values of certain PLL registers change. For example, this allows for the VCO frequency to be changed by small amounts without having an automatic calibration occur each time; this should be done with caution and only when the user knows the VCO control voltage will not exceed the nominal best performance limits. For example, a few 100 kHz steps are fine, but a few MHz may not be.

In addition, because the calibration procedure results in rapid changes in the VCO frequency, the distribution section is automatically placed in SYNC until the calibration is finished. Therefore, this temporary loss of outputs must be expected.

A VCO calibration should be initiated in the following conditions:

- After changing any of the PLL R, P, B, and A divider settings, or after a change in the PLL reference clock frequency. This, in effect, means any time a PLL register or reference clock is changed such that a different VCO frequency results.
- When system calibration is desired. The VCO is designed to operate properly over extremes of temperature even when it is first calibrated at the opposite extreme. However, a VCO calibration can be initiated at any time, if desired.

ZERO DELAY OPERATION

Zero delay operation aligns the phase of the output clocks with the phase of the external PLL reference input. There are two zero delay modes on the AD9520: internal and external.

Internal Zero Delay Mode

The internal zero delay function of the AD9520 is achieved by feeding the output of Channel Divider 0 back to the PLL N divider. In Figure 49, the change in signal routing for internal zero delay mode is shown in blue.

Set Register 0x01E[2:1] = 01b to select internal zero delay mode. In the default internal zero delay mode, the output of Channel Divider 0 is routed back to the PLL (N divider) through MUX3 and MUX1 (feedback path shown in blue in Figure 49). The PLL synchronizes the phase/edge of the output of Channel Divider 0 with the phase/edge of the reference input. External zero delay mode must be used if Channel Divider 1, Channel Divider 2, or Channel Divider 3 is to be used for zero delay feedback. This is accomplished by changing the value in Register 0x01E[4:3].

Because the channel dividers are synchronized to each other, the outputs of the channel divider are synchronous with the reference input. Both the R delay and the N delay inside the PLL can be programmed to compensate for the propagation delay from the output drivers and PLL components to minimize the phase offset between the clock output and the reference input to achieve zero delay.

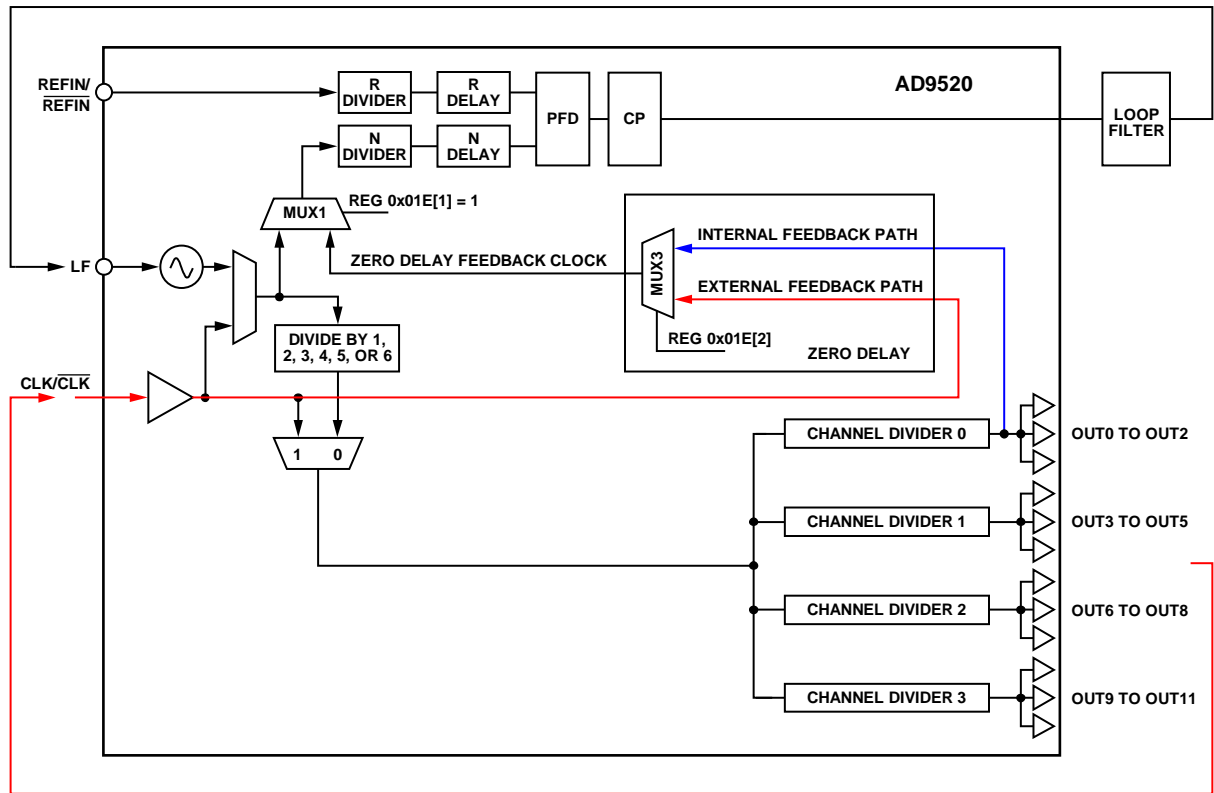


Figure 49. Zero Delay Function

External Zero Delay Mode

The external zero delay function of the AD9520 is achieved by feeding one clock output back to the CLK input and ultimately back to the PLL N divider. In Figure 49, the change in signal routing for external zero delay mode is shown in red.

Set Register 0x01E[2:1] = 11b to select external zero delay mode. In external zero delay mode, one of the twelve output clocks (OUT0 to OUT11) can be routed back to the PLL (N divider) through the CLK/CLK pins and through MUX3 and MUX1. This feedback path is shown in red in Figure 49.

For VCO calibration to work correctly, the user must specify which channel divider is used for external zero delay mode. Channel Divider 0 is the default. Change the value in Register 0x01E[4:3] to select Channel Divider 1, Channel Divider 2, or Channel Divider 3 for zero delay feedback.

The PLL synchronizes the phase/edge of the feedback output clock with the phase/edge of the reference input. Because the channel dividers are synchronized to each other, the clock outputs are synchronous with the reference input. Both the R delay and the N delay inside the PLL can be programmed to compensate for the propagation delay from the PLL components to minimize the phase offset between the feedback clock and the reference input.

CLOCK DISTRIBUTION

A clock channel consists of three LVPECL clock outputs or six CMOS clock outputs that share a common divider. A clock output consists of the drivers that connect to the output pins. The clock outputs have either LVPECL or CMOS at the pins.

The AD9520 has four clock channels. Each channel has its own programmable divider that divides the clock frequency applied to its input. The channel dividers can divide by any integer from 1 to 32.

The AD9520 features a VCO divider that divides the VCO output by 1, 2, 3, 4, 5, or 6 before going to the individual channel dividers.

The VCO divider has two purposes. The first is to limit the maximum input frequency of the channel dividers to 1.6 GHz. The other is to allow the AD9520 to generate even lower frequencies than would be possible with only a simple post divider. External clock signals connected to the CLK input can also use the VCO divider.

The channel dividers allow for a selection of various duty cycles, depending on the currently set division. That is, for any specific division, D , the output of the divider can be set to high for $N + 1$ input clock cycles and low for $M + 1$ input clock cycles (where $D = N + M + 2$). For example, a divide-by-5 can be high for one divider input cycle and low for four cycles, or a divide-by-5 can be high for three divider input cycles and low for two cycles. Other combinations are also possible.

The channel dividers include a duty-cycle correction function that can be disabled. In contrast to the selectable duty cycle just described, this function can correct a non-50% duty cycle caused by an odd division. However, this requires that the division be set by $M = N + 1$.

In addition, the channel dividers allow a coarse phase offset or delay to be set. Depending on the division selected, the output can be delayed by up to 15 input clock cycles. For example, if the frequency at the input of the channel divider is 1 GHz, the channel divider output can be delayed by up to 15 ns. The divider outputs can also be set to start high or to start low.

Operation Modes

There are three clock distribution operating modes, and these are shown in Figure 50. One of these modes uses the internal VCO, whereas the other two modes bypass the internal VCO and use the signal provided on the CLK/CLK pins.

In Mode 0 (internal VCO mode), there are two signal paths available. In the first path, the VCO signal is sent to the VCO divider and then to the individual channel dividers. In the second path, the user bypasses the VCO and channel dividers and sends the VCO signal directly to the drivers.

When CLK is selected as the source, it is not necessary to use the VCO divider if the CLK frequency is less than the maximum channel divider input frequency (1600 MHz); otherwise, the VCO divider must be used to reduce the frequency going to the channel dividers.

Table 32 shows how the VCO, CLK, and VCO divider are selected. Register 0x1E1[1:0] selects the channel divider source and determines whether the VCO divider is used. It is not possible to select the VCO without using the VCO divider.

Table 32. Operation Modes

| Mode | Register 0x1E1 | | Channel Divider Source | VCO Divider |
|------|----------------|-------|------------------------|-------------|
| | Bit 1 | Bit 0 | | |
| 2 | 0 | 0 | CLK | Used |
| 1 | 0 | 1 | CLK | Not used |
| 0 | 1 | 0 | VCO | Used |
| | 1 | 1 | Not allowed | Not allowed |

CLK or VCO Direct-to-LVPECL Outputs

It is possible to connect either the internal VCO or the CLK (whichever is selected as the input to the VCO divider) directly to the LVPECL outputs. This configuration can pass frequencies up to the maximum frequency of the VCO directly to the LVPECL

outputs. However, the LVPECL outputs may not be able to meet the V_{OD} specification in Table 4 at the highest frequencies.

Either the internal VCO or the CLK can be selected as the source for the direct-to-output signal routing. To connect the LVPECL outputs directly to the internal VCO or CLK, the VCO divider must be selected as the source to the distribution section, even if no channel uses it.

Table 33. Routing VCO Divider Input Directly to the Outputs

| Register Setting | Selection |
|------------------|---|
| 0x1E1[1:0] = 00b | CLK is the source; VCO divider selected |
| 0x1E1[1:0] = 10b | VCO is the source; VCO divider selected |
| 0x192[1] = 1b | Direct-to-output OUT0, OUT1, OUT2 |
| 0x195[1] = 1b | Direct-to-output OUT3, OUT4, OUT5 |
| 0x198[1] = 1b | Direct-to-output OUT6, OUT7, OUT8 |
| 0x19B[1] = 1b | Direct-to-output OUT9, OUT10, OUT11 |

Clock Frequency Division

The total frequency division is a combination of the VCO divider (when used) and the channel divider. When the VCO divider is used, the total division from the VCO or CLK to the output is the product of the VCO divider (1, 2, 3, 4, 5, and 6) and the division of the channel divider. Table 34 shows how the frequency division for a channel is set.

Table 34. Frequency Division

| CLK or VCO Selected | VCO Divider Setting ¹ | Channel Divider Setting | Direct-to-Output Setting | Resulting Frequency Division |
|------------------------|----------------------------------|-------------------------|--------------------------|-------------------------------|
| CLK or VCO input | 1 to 6 | Don't care | Enable | 1 |
| CLK or VCO input | 1 to 6 | 2 to 32 | Disable | (1 to 6) × (2 to 32) |
| CLK or VCO input | 2 to 6 | Bypass | Disable | (2 to 6) × (1) |
| CLK or VCO input | 1 | Bypass | Disable | Output static (illegal state) |
| CLK (internal VCO off) | VCO divider bypassed | Bypass | Don't care | 1 |
| CLK (internal VCO off) | VCO divider bypassed | 2 to 32 | Don't care | 2 to 32 |

¹ The bypass VCO divider (Register 0x1E1[0] = 1b) is not the same as VCO divider = 1 (divide-by-1).

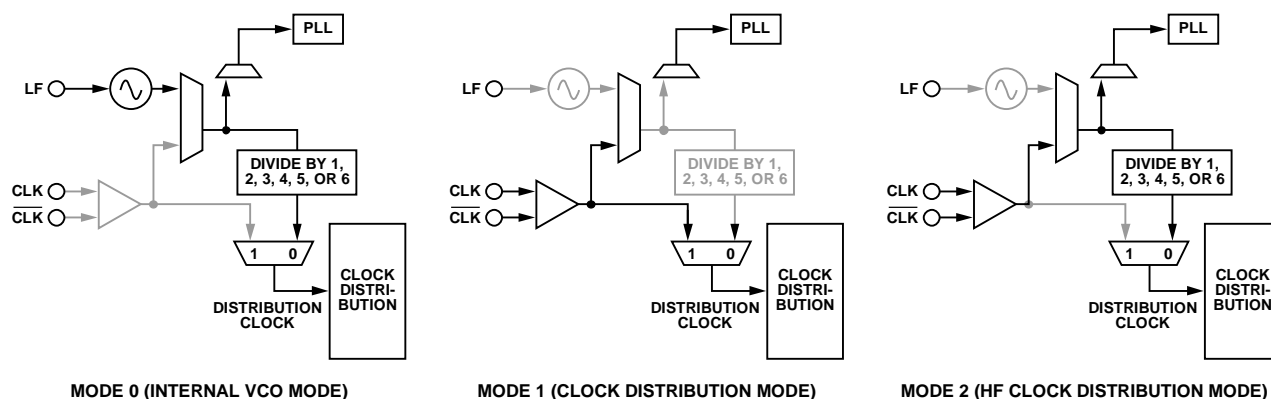


Figure 50. Simplified Diagram of the Three Clock Distribution Operation Modes

The channel dividers feeding the output drivers contain one 2-to-32 frequency divider. This divider provides for division-by-1 to division-by-32. Division-by-1 is accomplished by bypassing the divider. The dividers also provide for a programmable duty cycle, with optional duty-cycle correction when the divide ratio is odd. A phase offset or delay in increments of the input clock cycle is selectable. The channel dividers operate with a signal of up to 1600 MHz at their inputs across all channel divider ratios. The features and settings of the dividers are selected by programming the appropriate setup and control registers (see Table 50 through Table 61).

VCO Divider

The VCO divider provides frequency division between the internal VCO or the external CLK input and the clock distribution channel dividers. The VCO divider can be set to divide by 1, 2, 3, 4, 5, or 6 (see Register 0x1E0[2:0]). However, when the VCO divider is set to 1, none of the channel output dividers can be bypassed.

The VCO divider can also be set to static, which is useful for applications where the only desired output frequency is the VCO frequency. Making the VCO divider static increases the wide band spurious-free dynamic range (SFDR). If the VCO divider is static during VCO calibration, there is no output signal.

Therefore, it is important to calibrate the VCO with the VCO divider set to a nonstatic value during VCO calibration, and then set the VCO divider to static when VCO calibration is complete.

The recommended alternative to achieving the same SFDR performance is to set the VCO divider to 1 and enable VCO direct mode. This allows the user to program the EEPROM with the desired values and does not require further action after the VCO calibration is complete.

Channel Dividers

A channel divider drives each group of three LVPECL outputs. There are four channel dividers (0, 1, 2, and 3) driving 12 LVPECL outputs (OUT0 to OUT11). Table 35 lists the bit locations used for setting the division and other functions of these dividers. The division is set by the M and N values. The divider can be bypassed (equivalent to divide-by-1, divider circuit is powered down) by setting the bypass bit. The duty-cycle correction can be enabled or disabled according to the setting of the disable Divider x DCC bits.

Table 35. Setting D_x for the Output Dividers

| Divider | Low Cycles, M Value Bits | High Cycles, N Value Bits | Bypass Bits | Disable Divider x DCC Bits |
|---------|-----------------------------|------------------------------|----------------|----------------------------------|
| 0 | 0x190[7:4] | 0x190[3:0] | 0x191[7] | 0x192[0] |
| 1 | 0x193[7:4] | 0x193[3:0] | 0x194[7] | 0x195[0] |
| 2 | 0x196[7:4] | 0x196[3:0] | 0x197[7] | 0x198[0] |
| 3 | 0x199[7:4] | 0x199[3:0] | 0x19A[7] | 0x19B[0] |

Channel Divider Maximum Frequency

The maximum frequency at which all features of the channel divider are guaranteed to work is 1.6 GHz; this is the number that appears elsewhere in the datasheet. The maximum frequency at which all features of the channel divider are guaranteed to work is 1.6 GHz; this is the number that appears elsewhere in the data sheet. However, if the divide-by-3 and divide-by-17 settings are avoided, the maximum channel divider input frequency is 2 GHz.

Channel Frequency Division (0, 1, 2, or 3)

For each channel (where the channel number (x) is 0, 1, 2, or 3), the frequency division, D_x, is set by the values of M and N (four bits each, representing Decimal 0 to Decimal 15), where

$$\text{Number of Low Cycles} = M + 1$$

$$\text{Number of High Cycles} = N + 1$$

The high and low cycles are the cycles of the clock signal that are currently routed to the input of the channel dividers (VCO divider out or CLK).

When a divider is bypassed, D_x = 1.

Otherwise, D_x = (N + 1) + (M + 1) = N + M + 2. This allows each channel divider to divide by any integer from 2 to 32.

Duty Cycle and Duty-Cycle Correction

The duty cycle of the clock signal at the output of a channel is a result of some or all of the following conditions:

- M and N values for the channel
- DCC enabled/disabled
- VCO divider enabled/bypassed
- CLK input duty cycle (note that the internal VCO has a 50% duty cycle)

The DCC function is enabled, by default, for each channel divider. However, the DCC function can be disabled individually for each channel divider by setting the disable Divider x DCC bit for that channel.

Certain M and N values for a channel divider result in a non-50% duty cycle. A non-50% duty cycle can also result in an even division, if M ≠ N. The duty-cycle correction function automatically corrects non-50% duty cycles at the channel divider output to 50% duty cycle.

Duty-cycle correction requires the following channel divider conditions:

- An even division must be set as M = N.
- An odd division must be set as M = N + 1.

When not bypassed or corrected by the DCC function, the duty cycle of each channel divider output is the numerical value of (N + 1)/(N + M + 2), expressed as a percent.

Table 36 to Table 39 show the output duty cycle for various configurations of the channel divider and VCO divider.

Table 36. Channel Divider Output Duty Cycle with VCO Divider $\neq 1$; Input Duty Cycle Is 50%

| VCO Divider | D _x | Output Duty Cycle | |
|-------------|--------------------------|----------------------------|----------------------------|
| | N + M + 2 | Disable Divider x DCC = 1b | Disable Divider x DCC = 0b |
| Even | Channel divider bypassed | 50% | 50% |
| Odd = 3 | Channel divider bypassed | 33.3% | 50% |
| Odd = 5 | Channel divider bypassed | 40% | 50% |
| Even, odd | Even | $(N + 1)/(N + M + 2)$ | 50%, requires M = N |
| Even, odd | Odd | $(N + 1)/(N + M + 2)$ | 50%, requires M = N + 1 |

Table 37. Channel Divider Output Duty Cycle with VCO Divider $\neq 1$; Input Duty Cycle Is X%

| VCO Divider | D _x | Output Duty Cycle | |
|-------------|--------------------------|----------------------------|--|
| | N + M + 2 | Disable Divider x DCC = 1b | Disable Divider x DCC = 0b |
| Even | Channel divider bypassed | 50% | 50% |
| Odd = 3 | Channel divider bypassed | 33.3% | $(1 + X\%)/3$ |
| Odd = 5 | Channel divider bypassed | 40% | $(2 + X\%)/5$ |
| Even | Even | $(N + 1)/(N + M + 2)$ | 50%, requires M = N |
| Even | Odd | $(N + 1)/(N + M + 2)$ | 50%, requires M = N + 1 |
| Odd = 3 | Even | $(N + 1)/(N + M + 2)$ | 50%, requires M = N |
| Odd = 3 | Odd | $(N + 1)/(N + M + 2)$ | $(3N + 4 + X\%)/(6N + 9)$, requires M = N + 1 |
| Odd = 5 | Even | $(N + 1)/(N + M + 2)$ | 50%, requires M = N |
| Odd = 5 | Odd | $(N + 1)/(N + M + 2)$ | $(5N + 7 + X\%)/(10N + 15)$, requires M = N + 1 |

Table 38. Channel Divider Output Duty Cycle When the VCO Divider Is Enabled and Set to 1

| Input Clock Duty Cycle | D _x | Output Duty Cycle | |
|------------------------|----------------|----------------------------|---|
| | N + M + 2 | Disable Divider x DCC = 1b | Disable Divider x DCC = 0b |
| Any | Even | $(N + 1)/(M + N + 2)$ | 50%, requires M = N |
| 50% | Odd | $(N + 1)/(M + N + 2)$ | 50%, requires M = N + 1 |
| X% | Odd | $(N + 1)/(M + N + 2)$ | $(N + 1 + X\%)/(2 \times N + 3)$, requires M = N + 1 |

The channel divider must be enabled when the VCO divider = 1.

Table 39. Channel Divider Output Duty Cycle When the VCO Divider Is Bypassed

| Input Clock Duty Cycle | D _x | Output Duty Cycle | |
|------------------------|--------------------------|----------------------------|---|
| | N + M + 2 | Disable Divider x DCC = 1b | Disable Divider x DCC = 0b |
| Any | Channel divider bypassed | Same as input duty cycle | Same as input duty cycle |
| Any | Even | $(N + 1)/(M + N + 2)$ | 50%, requires M = N |
| 50% | Odd | $(N + 1)/(M + N + 2)$ | 50%, requires M = N + 1 |
| X% | Odd | $(N + 1)/(M + N + 2)$ | $(N + 1 + X\%)/(2 \times N + 3)$, requires M = N + 1 |

The internal VCO has a duty cycle of 50%. Therefore, when the VCO is connected directly to the output, the duty cycle is 50%. If the CLK input is routed directly to the output, the duty cycle of the output is the same as the CLK input.

Phase Offset or Coarse Time Delay

Each channel divider allows for a phase offset or a coarse time delay to be programmed by setting register bits (see Table 40). These settings determine the number of cycles (successive rising edges) of the channel divider input frequency by which to offset, or delay, the rising edge of the output of the divider. This delay is with respect to a nondelayed output (that is, with a phase offset of zero). The amount of the delay is set by five bits loaded into the phase offset (PO) register plus the start high (SH) bit for each channel divider.

When the start high bit is set, the delay is also affected by the number of low cycles (M) programmed for the divider.

The SYNC function must be used to make phase offsets effective (see the Synchronizing the Outputs—SYNC Function section).

Table 40. Setting Phase Offset and Division

| Divider | Start High (SH) Bits | Phase Offset (PO) Bits | Low Cycles, M Value Bits | High Cycles, N Value Bits |
|---------|----------------------|------------------------|--------------------------|---------------------------|
| 0 | 0x191[4] | 0x191[3:0] | 0x190[7:4] | 0x190[3:0] |
| 1 | 0x194[4] | 0x194[3:0] | 0x193[7:4] | 0x193[3:0] |
| 2 | 0x197[4] | 0x197[3:0] | 0x196[7:4] | 0x196[3:0] |
| 3 | 0x19A[4] | 0x19A[3:0] | 0x199[7:4] | 0x199[3:0] |

Note that the value stored in the register equals the number of cycles minus one. For example, Register 0x190[7:4] = 0001b equals two low cycles ($M = 2$) for Divider 0.

Let

Δ_t = delay (in seconds).

Δ_c = delay (in cycles of clock signal at input to D_X).

T_X = period of the clock signal at the input of the divider, D_X (in seconds).

$\Phi =$

$$16 \times SH[4] + 8 \times PO[3] + 4 \times PO[2] + 2 \times PO[1] + 1 \times PO[0].$$

The channel divide by is set as N = high cycles and M = low cycles.

Case 1

For $\Phi \leq 15$,

$$\Delta_t = \Phi \times T_X$$

$$\Delta_c = \Delta_t / T_X = \Phi$$

Case 2

For $\Phi \geq 16$,

$$\Delta_t = (\Phi - 16 + M + 1) \times T_X$$

$$\Delta_c = \Delta_t / T_X$$

By giving each divider a different phase offset, output-to-output delays can be set in increments of the channel divider input clock cycle. Figure 51 shows the results of setting such a coarse offset between outputs.

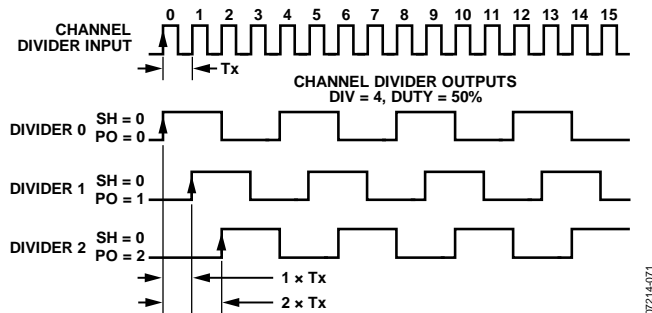


Figure 51. Effect of Coarse Phase Offset (or Delay)

Synchronizing the Outputs—SYNC Function

The AD9520 clock outputs can be synchronized to each other. Outputs can be individually excluded from synchronization. Synchronization consists of setting the nonexcluded outputs to a preset set of static conditions. These conditions include the divider ratio and phase offsets for a given channel divider. This allows the user to specify different divide ratios and phase offsets for each of the four channel dividers. Releasing the SYNC pin allows the outputs to continue clocking with the preset conditions applied.

Synchronization of the outputs is executed in the following ways:

- The SYNC pin is forced low and then released (manual sync).
- By setting and then resetting any one of the following three bits: the soft SYNC bit (Register 0x230[0]), the soft reset bit (Register 0x000[5] [mirrored]), and the power-down distribution reference bit (Register 0x230[1]).

- Synchronization of the outputs can be executed as part of the chip power-up sequence.
- The RESET pin is forced low and then released (chip reset).
- The PD pin is forced low, then released (chip power-down).
- When a VCO calibration is completed, an internal SYNC signal is automatically asserted at the beginning and released upon the completion of a VCO calibration.

The most common way to execute the SYNC function is to use the SYNC pin to perform a manual synchronization of the outputs. This requires a low going signal on the SYNC pin, which is held low and then released when synchronization is desired.

The timing of the SYNC operation is shown in Figure 52 (using the VCO divider) and in Figure 53 (the VCO divider is not used). There is an uncertainty of up to one cycle of the clock at the input to the channel divider due to the asynchronous nature of the SYNC signal with respect to the clock edges inside the AD9520.

The pipeline delay from the SYNC rising edge to the beginning of the synchronized output clocking is between 14 cycles and 15 cycles of clock at the channel divider input, plus either one cycle of the VCO divider input (see Figure 52), or one cycle of the channel divider input (see Figure 53), depending on whether the VCO divider is used. Cycles are counted from the rising edge of the signal. In addition, there is an additional 1.2 ns (typical) delay from the SYNC signal to the internal synchronization logic, as well as the propagation delay of the output driver. The driver propagation delay is approximately 100 ps for the LVPECL driver and approximately 1.5 ns for the CMOS driver.

Another common way to execute the SYNC function is by setting and resetting the soft SYNC bit at Register 0x230[0]. Both setting and resetting of the soft SYNC bit require an update all registers (Register 0x232[0] = 1b) operation to take effect.

A SYNC operation brings all outputs that have not been excluded (by the ignore SYNC bit) to a preset condition before allowing the outputs to begin clocking in synchronicity. The preset condition takes into account the settings in each of the channel's start high bit and its phase offset. These settings govern both the static state of each output when the SYNC operation is happening and the state and relative phase of the outputs when they begin clocking again upon completion of the SYNC operation. Between outputs and after synchronization, this allows for the setting of phase offsets.

The AD9520 differential LVPECL outputs are four groups of three, sharing a channel divider per triplet. In the case of CMOS, each LVPECL differential pair can be configured as two single-ended CMOS outputs. The synchronization conditions apply to all of the drivers that belong to that channel divider.

Each channel (a divider and its outputs) can be excluded from any SYNC operation by setting the ignore SYNC bit of the channel. Channels that are set to ignore SYNC (excluded channels) do not set their outputs static during a SYNC operation, and their outputs are not synchronized with those of the included channels.

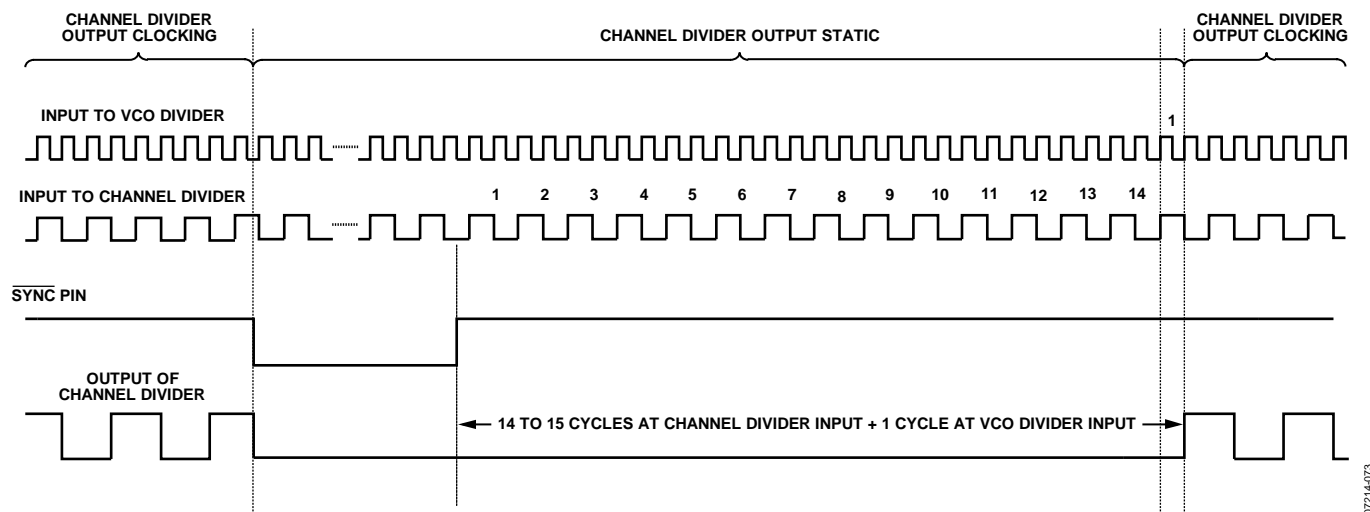


Figure 52. SYNC Timing Pipeline Delay When the VCO Divider Is Used—CLK or VCO Is Input

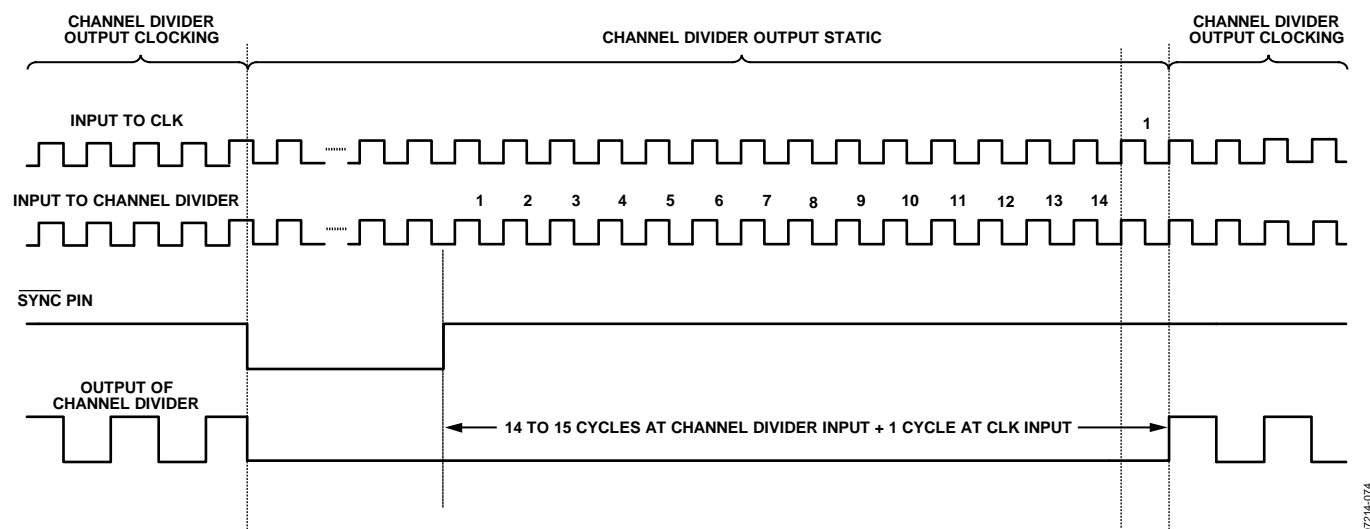


Figure 53. SYNC Timing Pipeline Delay When the VCO Divider Is Not Used—CLK Input Only

LVPECL Output Drivers

The LVPECL differential voltage (V_{OD}) is selectable (from ~400 mV to 960 mV, see Bit 1 and Bit 2 in Register 0x0F0 to Register 0x0FB). The LVPECL outputs have dedicated pins for power supply (V_{S_DRV}), allowing a separate power supply to be used. V_{S_DRV} can be set to either 2.5 V or 3.3 V.

The LVPECL output polarity can be set as noninverting or inverting, which allows for the adjustment of the relative polarity of outputs within an application without requiring a board layout change. Each LVPECL output can be powered down or powered up as needed. Because of the architecture of the LVPECL output stages, there is the possibility of electrical overstress and breakdown under certain power-down conditions. For this reason, the LVPECL outputs have two power-down modes: total power-down and safe power-down.

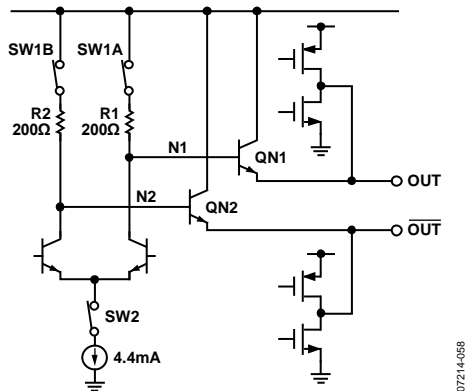


Figure 54. LVPECL Output Simplified Equivalent Circuit

In total power-down mode, all output drivers are shut off simultaneously. This mode must not be used if there is an external voltage bias network (such as Thevenin equivalent termination) on the output pins that causes a dc voltage to appear at the powered down outputs. However, total power-down mode is allowed when the LVPECL drivers are terminated using only pull-down resistors. The total power-down mode is activated by setting Register 0x230[1].

The primary power-down mode is the safe power-down mode. This mode continues to protect the output devices while powered down. There are three ways to activate safe power-down mode: individually set the power-down bit for each driver, power down an individual output channel (all of the drivers associated with that channel are powered down automatically), and activate sleep mode.

CMOS Output Drivers

The user can also individually configure each LVPECL output as a pair of CMOS outputs, which provides up to 24 CMOS outputs. When an output is configured as CMOS, CMOS Output A and CMOS Output B are automatically turned on. For any given differential pair, either CMOS Output A or CMOS Output B can be turned on or off independently.

The user can also select the relative polarity of the CMOS outputs for any combination of inverting and noninverting (refer to Register 0x0F0 to Register 0x0FB).

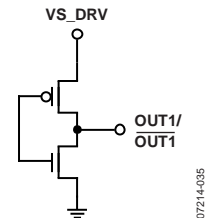


Figure 55. CMOS Equivalent Output Circuit

Each CMOS output can be powered down, as needed, to save power. The CMOS output power-down is individually controlled by the enable CMOS output bits, Bits[6:5] in Register 0x0F0 to Register 0x0FB. The CMOS driver is in tristate when it is powered down.

Note that activating a CMOS driver in the same output channel group as the LVPECL drivers may cause the LVPECL driver performance to degrade. In applications where jitter performance is critical, the user should test the desired configuration using an evaluation board, and special steps may need to be taken to ensure the desired performance.

RESET MODES

The AD9520 has a power-on reset (POR) and several other ways to apply a reset condition to the chip.

Power-On Reset

During chip power-up, a power-on reset pulse is issued when V_S reaches ~2.6 V (<2.8 V) and restores the chip either to the setting that is stored in the EEPROM (with the EEPROM pin = 1b) or to the on-chip setting (with the EEPROM pin = 0b). At power-on, the AD9520 also executes a SYNC operation approximately 50 ms after the supply reaches ~2.4 V, which brings the outputs into phase alignment according to the default settings. It takes ~70 ms for the outputs to begin toggling after the power-on reset pulse signal is internally generated.

Hardware Reset via the RESET Pin

$\overline{\text{RESET}}$, a hard reset (an asynchronous hard reset is executed by briefly pulling $\overline{\text{RESET}}$ low), restores the chip either to the setting stored in the EEPROM (the EEPROM pin = 1b) or to the on-chip setting (the EEPROM pin = 0b). A hard reset also executes a SYNC operation, bringing the outputs into phase alignment according to the default settings. When the EEPROM is inactive (the EEPROM pin = 0b), it takes ~2 μs for the outputs to begin toggling after $\overline{\text{RESET}}$ is issued. When the EEPROM is active (the EEPROM pin = 1b), it takes ~20 ms for the outputs to toggle after $\overline{\text{RESET}}$ is brought high.

Soft Reset via the Serial Port

The serial port control register allows for a soft reset by setting Bit 2 and Bit 5 in Register 0x000. The function of this register is determined by the state of the EEPROM pin.

When Bit 2 and Bit 5 are set and the EEPROM pin is high, the chip is restored to the settings saved in the EEPROM. When Bit 2 and Bit 5 are set and the EEPROM pin is low, the chip is restored to the on-chip defaults.

Except for the self-clearing bits, Bit 2 and Bit 5, Register 0x000 retains its previous value prior to reset. During the internal reset, the outputs hold static. However, the self-clearing operation does not complete until an additional serial port SCLK cycle occurs, and the AD9520 is held in reset until that happens.

Soft Reset to Settings in EEPROM when EEPROM Pin = 0b via the Serial Port

If the EEPROM pin is low, the serial port control register allows the chip to be reset to settings in EEPROM via Register 0xB02[1]. (Bit 1 is self-clearing.) This bit does not have any effect when the EEPROM pin is high. It takes ~20 ms for the outputs to begin toggling after the SOFT_EEPROM register is cleared.

POWER-DOWN MODES**Chip Power-Down via $\overline{\text{PD}}$**

The AD9520 can be put into a power-down condition by pulling the $\overline{\text{PD}}$ pin low. Power-down turns off most of the functions and currents inside the AD9520. The chip remains in this power-down state until $\overline{\text{PD}}$ is brought back to logic high. When taken out of power-down mode, the AD9520 returns to the settings programmed into its registers prior to the power-down, unless the registers are changed by new programming while the $\overline{\text{PD}}$ pin is held low.

Powering down the chip shuts down the currents on the chip, except for the bias current necessary to maintain the LVPECL outputs in a safe shutdown mode. The LVPECL bias currents are needed to protect the LVPECL output circuitry from damage that can be caused by certain termination and load configurations when tristated. Because this is not a complete power-down, it can be called sleep mode. The AD9520 contains special circuitry to prevent runt pulses on the outputs when the chip is entering or exiting sleep mode.

When the AD9520 is in a $\overline{\text{PD}}$ power-down, the chip is in the following state:

- The PLL is off (asynchronous power-down).
- The VCO is off.
- The CLK input buffer is off, but the CLK input dc bias circuit is on.
- In differential mode, the reference input buffer is off, but the dc bias circuit is still on.
- In singled-ended mode, the reference input buffer is off, and the dc bias circuit is off.
- All dividers are off.
- All CMOS outputs are tristated.
- All LVPECL outputs are in safe off mode.
- The serial control port is active, and the chip responds to commands.

PLL Power-Down

The PLL section of the AD9520 can be selectively powered down. There are two PLL power-down modes set by Register 0x010[1:0]: asynchronous and synchronous.

In asynchronous power-down mode, the device powers down as soon as the registers are updated. In synchronous power-down mode, the PLL power-down is gated by the charge pump to prevent unwanted frequency jumps. The device goes into power-down on the occurrence of the next charge pump event after the registers are updated.

Distribution Power-Down

The distribution section can be powered down by writing Register 0x230[1] = 1b, which turns off the bias to the distribution section. If the LVPECL power-down mode is in normal operation (Register 0x230[1] = 0b), it is possible for a low impedance load on that LVPECL output to draw significant current during this power-down. If the LVPECL power-down mode is set to 1b, the LVPECL output is not protected from reverse bias and can be damaged under certain termination conditions.

Individual Clock Output Power-Down

Any of the clock distribution outputs can be powered down into safe power-down mode by individually writing to the appropriate registers. The register map details the individual power-down settings for each output. These settings are found in Bit 0 of Register 0x0F0 to Register 0x0FB.

Individual Clock Channel Power-Down

Any of the clock distribution channels can be powered down individually by writing to the appropriate registers. Powering down a clock channel is similar to powering down an individual driver, but it saves more power because the dividers are also powered down. Powering down a clock channel also automatically powers down the drivers connected to it. The register map details the individual power-down settings for each output channel. These settings are found in Bit 2 of Register 0x192, Register 0x195, Register 0x198, and Register 0x19B.

SERIAL CONTROL PORT

The [AD9520](#) serial control port is a flexible, synchronous serial communications port that allows an easy interface with many industry-standard microcontrollers and microprocessors. The [AD9520](#) serial control port is compatible with most synchronous transfer formats, including Philips I²C, Motorola® SPI®, and Intel® SSR protocols. The [AD9520](#) I²C implementation deviates from the classic I²C specification on two specifications, and these deviations are documented in Table 14. The serial control port allows read/write access to all registers that configure the [AD9520](#).

SPI/I²C PORT SELECTION

The [AD9520](#) has two serial interfaces, SPI and I²C. Users can select either SPI or I²C depending on the states of the three-level (high, open, low) logic input pins, SP1 and SP0. When both SP1 and SP0 are high, the SPI interface is active. Otherwise, I²C is active with eight different I²C slave address (seven bits wide) settings (see Table 41). The four MSBs of the slave address are hardware coded as 1011b; the three LSBs are programmed by SP1 and SP0.

Table 41. Serial Port Mode Selection

| SP1 | SP0 | Address |
|------|------|----------------------------|
| Low | Low | I ² C, 1011000b |
| Low | Open | I ² C, 1011001b |
| Low | High | I ² C, 1011010b |
| Open | Low | I ² C, 1011011b |
| Open | Open | I ² C, 1011100b |
| Open | High | I ² C, 1011101b |
| High | Low | I ² C, 1011110b |
| High | Open | I ² C, 1011111b |
| High | High | SPI |

I²C SERIAL PORT OPERATION

The [AD9520](#) I²C port is based on the I²C fast mode standard. The [AD9520](#) supports both I²C protocols: standard mode (100 kHz) and fast mode (400 kHz).

The [AD9520](#) I²C port has a 2-wire interface consisting of a serial data line (SDA) and a serial clock line (SCL). In an I²C bus system, the [AD9520](#) is connected to the serial bus (data bus SDA and clock bus SCL) as a slave device, meaning that no clock is generated by the [AD9520](#). The [AD9520](#) uses direct 16-bit (two bytes) memory addressing instead of traditional 8-bit (one byte) memory addressing.

I²C Bus Characteristics

Table 42. I²C Bus Definitions

| Abbreviation | Definition |
|----------------|----------------|
| S | Start |
| Sr | Repeated start |
| P | Stop |
| A | Acknowledge |
| \overline{A} | No acknowledge |
| W | Write |
| R | Read |

One pulse on the SCL clock line is generated for each data bit transferred.

The data on the SDA line must not change during the high period of the clock. The state of the data line can change only when the clock on the SCL line is low.

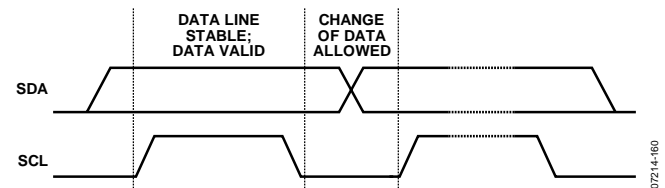


Figure 56. Valid Bit Transfer

A start condition is a transition from high to low on the SDA line while SCL is high. The start condition is always generated by the master to initialize the data transfer.

A stop condition is a transition from low to high on the SDA line while SCL is high. The stop condition is always generated by the master to end the data transfer.

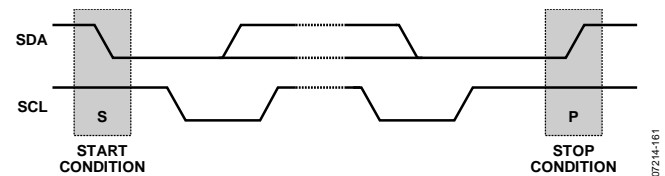


Figure 57. Start and Stop Conditions

A byte on the SDA line is always eight bits long. An acknowledge bit must follow every byte. Bytes are sent MSB first.

The acknowledge bit is the ninth bit attached to any 8-bit data byte. An acknowledge bit is always generated by the receiving device (receiver) to inform the transmitter that the byte has been received. It is accomplished by pulling the SDA line low during the ninth clock pulse after each 8-bit data byte.

The no acknowledge bit is the ninth bit attached to any 8-bit data byte. A no acknowledge bit is always generated by the receiving device (receiver) to inform the transmitter that the byte has not been received. It is accomplished by leaving the SDA line high during the ninth clock pulse after each 8-bit data byte.

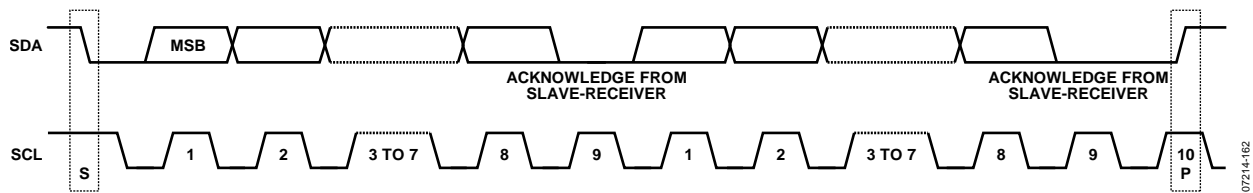


Figure 58. Acknowledge Bit

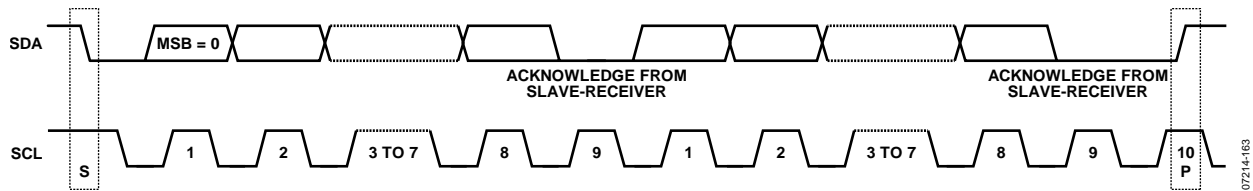


Figure 59. Data Transfer Process (Master Write Mode, 2-Byte Transfer Used for Illustration)

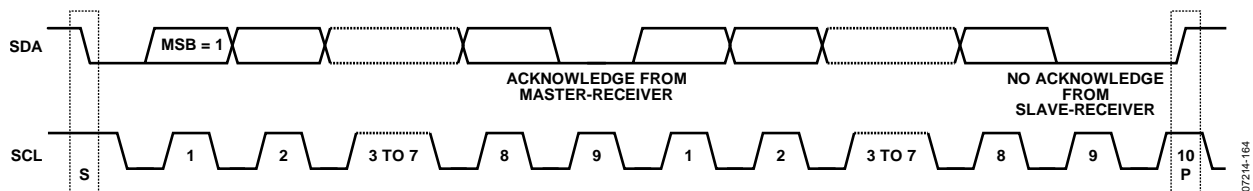


Figure 60. Data Transfer Process (Master Read Mode, 2-Byte Transfer Used for Illustration)

Data Transfer Process

The master initiates data transfer by asserting a start condition. This indicates that a data stream follows. All I²C slave devices connected to the serial bus respond to the start condition.

The master then sends an 8-bit address byte over the SDA line, consisting of a 7-bit slave address (MSB first) plus an R/W bit. This bit determines the direction of the data transfer, that is, whether data is written to or read from the slave device (0b = write, 1b = read).

The peripheral whose address corresponds to the transmitted address responds by sending an acknowledge bit. All other devices on the bus remain idle while the selected device waits for data to be read from or written to it. If the R/W bit is 0b, the master (transmitter) writes to the slave device (receiver). If the R/W bit is 1b, the master (receiver) reads from the slave device (transmitter).

The format for these commands is described in the Data Transfer Format section.

Data is then sent over the serial bus in the format of nine clock pulses, one data byte (8-bit) from either master (write mode) or slave (read mode), followed by an acknowledge bit from the receiving device. The number of bytes that can be transmitted per

transfer is unrestricted. In write mode, the first two data bytes immediately after the slave address byte are the internal memory (control registers) address bytes with the high address byte first. This addressing scheme gives a memory address up to $2^{16} - 1 = 65,535$. The data bytes after these two memory address bytes are register data written into the control registers. In read mode, the data bytes after the slave address byte are register data read from the control registers.

When all data bytes are read or written, stop conditions are established. In write mode, the master (transmitter) asserts a stop condition to end data transfer during the (10th) clock pulse following the acknowledge bit for the last data byte from the slave device (receiver). In read mode, the master device (receiver) receives the last data byte from the slave device (transmitter) but does not pull it low during the ninth clock pulse. This is known as a no acknowledge bit. By receiving the no acknowledge bit, the slave device knows that the data transfer is finished and releases the SDA line. The master then takes the data line low during the low period before the 10th clock pulse and high during the 10th clock pulse to assert a stop condition.

A repeated start (Sr) condition can be used in place of a stop condition. Furthermore, a start or stop condition can occur at any time, and partially transferred bytes are discarded.

Data Transfer Format

Send byte format—the send byte protocol is used to set up the register address for subsequent commands.

| | | | | | | | | |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|----------|
| S | Slave Address | W | A | RAM Address High Byte | A | RAM Address Low Byte | A | P |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|----------|

Write byte format—the write byte protocol is used to write a register address to the RAM starting from the specified RAM address.

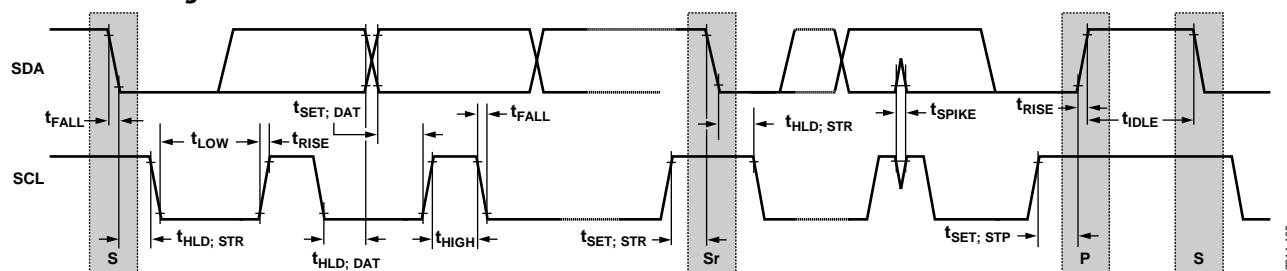
| | | | | | | | | | | | | | | |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|-------------------|----------|-------------------|----------|-------------------|----------|----------|
| S | Slave Address | W | A | RAM Address High Byte | A | RAM Address Low Byte | A | RAM Data 0 | A | RAM Data 1 | A | RAM Data 2 | A | P |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|-------------------|----------|-------------------|----------|-------------------|----------|----------|

Receive byte format—the receive byte protocol is used to read the data byte(s) from RAM starting from the current address.

| | | | | | | | | | | |
|----------|----------------------|----------|----------|-------------------|----------|-------------------|----------|-------------------|----------------------------------|----------|
| S | Slave Address | R | A | RAM Data 0 | A | RAM Data 1 | A | RAM Data 2 | \overline{A} | P |
|----------|----------------------|----------|----------|-------------------|----------|-------------------|----------|-------------------|----------------------------------|----------|

Read byte format—the combined format of the send byte and the receive byte.

| | | | | | | | | | | | | | | | | | | |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|-----------|----------------------|----------|----------|-------------------|----------|-------------------|----------|-------------------|----------------------------------|----------|
| S | Slave Address | W | A | RAM Address High Byte | A | RAM Address Low Byte | A | Sr | Slave Address | R | A | RAM Data 0 | A | RAM Data 1 | A | RAM Data 2 | \overline{A} | P |
|----------|----------------------|----------|----------|------------------------------|----------|-----------------------------|----------|-----------|----------------------|----------|----------|-------------------|----------|-------------------|----------|-------------------|----------------------------------|----------|

I²C Serial Port TimingFigure 61. I²C Serial Port Timing**Table 43. I²C Timing Definitions**

| Parameter | Description |
|-----------------------|---|
| f _{IZC} | I ² C clock frequency |
| t _{IDLE} | Bus idle time between stop and start conditions |
| t _{HLD; STR} | Hold time for repeated start condition |
| t _{SET; STR} | Setup time for repeated start condition |
| t _{SET; STP} | Setup time for stop condition |
| t _{HLD; DAT} | Hold time for data |
| t _{SET; DAT} | Setup time for data |
| t _{LOW} | Duration of SCL clock low |
| t _{HIGH} | Duration of SCL clock high |
| t _{RISE} | SCL/SDA rise time |
| t _{FALL} | SCL/SDA fall time |
| t _{SPIKE} | Voltage spike pulse width that must be suppressed by the input filter |

SPI SERIAL PORT OPERATION

Pin Descriptions

SCLK (serial clock) is the serial shift clock. This pin is an input. SCLK is used to synchronize serial control port reads and writes. Write data bits are registered on the rising edge of this clock, and the read data bits transition on the falling edge of SCLK. This pin is internally pulled down by a 30 k Ω resistor to ground.

SDIO (serial data input/output) is a dual-purpose pin and acts either as an input only (unidirectional mode) or as both an input and an output (bidirectional mode). The AD9520 defaults to the bidirectional I/O mode (Register 0x000[7] = 0b).

SDO (serial data out) is used only in the unidirectional I/O mode (Register 0x000[7]) as a separate output pin for reading back data.

$\overline{\text{CS}}$ (chip select bar) is an active low control that gates the read and write cycles. When $\overline{\text{CS}}$ is high, SDO and SDIO are in a high impedance state. This pin is internally pulled up by a 30 k Ω resistor to V_s .

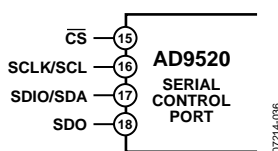


Figure 62. Serial Control Port

SPI Mode Operation

In SPI mode, single or multiple byte transfers are supported, as well as MSB first or LSB first transfer formats. The AD9520 serial control port can be configured for a single bidirectional I/O pin (SDIO only) or for two unidirectional I/O pins (SDIO/SDO). By default, the AD9520 is in bidirectional mode. Short instruction mode (8-bit instructions) is not supported. Only long (16-bit) instruction mode is supported. It is possible that the serial activity on the SDIO/SDO pins may induce jitter on the PLL while data is being transmitted.

A write or a read operation to the AD9520 is initiated by pulling $\overline{\text{CS}}$ low.

The $\overline{\text{CS}}$ stalled high mode is supported in data transfers where three or fewer bytes of data (plus instruction data) are transferred (see Table 44). In this mode, the $\overline{\text{CS}}$ pin can temporarily return high on any byte boundary, allowing time for the system controller to process the next byte. $\overline{\text{CS}}$ can go high on byte boundaries only and can go high during either part (instruction or data) of the transfer.

During this period, the serial control port state machine enters a wait state until all data is sent. If the system controller decides to abort the transfer before all of the data is sent, the state machine must be reset by either completing the remaining transfers or by returning $\overline{\text{CS}}$ low for at least one complete SCLK cycle (but fewer than eight SCLK cycles). Raising the $\overline{\text{CS}}$ pin on a nonbyte boundary terminates the serial transfer and flushes the buffer.

In the streaming mode (see Table 44), any number of data bytes can be transferred in a continuous stream. The register address is automatically incremented or decremented (see the SPI MSB/LSB First Transfers section). $\overline{\text{CS}}$ must be raised at the end of the last byte to be transferred, thereby ending streaming mode.

Communication Cycle—Instruction Plus Data

There are two parts to a communication cycle with the AD9520. The first part writes a 16-bit instruction word into the AD9520, coincident with the first 16 SCLK rising edges. The instruction word provides the AD9520 serial control port with information regarding the data transfer, which is the second part of the communication cycle. The instruction word defines whether the upcoming data transfer is a read or a write, the number of bytes in the data transfer, and the starting register address for the first byte of the data transfer.

Write

If the instruction word is for a write operation, the second part is the transfer of data into the serial control port buffer of the AD9520. Data bits are registered on the rising edge of SCLK.

The length of the transfer (one, two, or three bytes or streaming mode) is indicated by two bits (W1:W0) in the instruction byte. When the transfer is one, two, or three bytes, but not streaming, $\overline{\text{CS}}$ can be raised after each sequence of eight bits to stall the bus (except after the last byte, where it ends the cycle). When the bus is stalled, the serial transfer resumes when $\overline{\text{CS}}$ is lowered. Raising the $\overline{\text{CS}}$ pin on a nonbyte boundary resets the serial control port. During a write, streaming mode does not skip over reserved or blank registers, and the user can write 0x00 to the reserved register addresses.

Because data is written into a serial control port buffer area, not directly into the actual control registers of the AD9520, an additional operation is needed to transfer the serial control port buffer contents to the actual control registers of the AD9520, thereby causing them to become active. The update registers operation consists of setting Register 0x232[0] = 1b (this bit is self-clearing). Any number of bytes of data can be changed before executing an update registers. The update registers simultaneously actuates all register changes that have been written to the buffer since any previous update.

Read

The AD9520 supports only the long instruction mode. If the instruction word is for a read operation, the next $N \times 8$ SCLK cycles clock out the data from the address specified in the instruction word, where N is 1 to 3 as determined by Bits[W1:W0]. If $N = 4$, the read operation is in streaming mode, continuing until $\overline{\text{CS}}$ is raised. Streaming mode does not skip over reserved or blank registers. The readback data is valid on the falling edge of SCLK.

The default mode of the AD9520 serial control port is the bidirectional mode. In bidirectional mode, both the sent data and the readback data appear on the SDIO pin. It is also possible to set the AD9520 to unidirectional mode (Register 0x000[7] = 1b and Register 0x000[0] = 1b). In unidirectional mode, the readback data appears on the SDO pin.

A readback request reads the data in the serial control port buffer area or the data in the active registers (see Figure 63). Readback of the buffer or active registers is controlled by Register 0x004[0].

The AD9520 uses Register 0x000 to Register 0xB03.

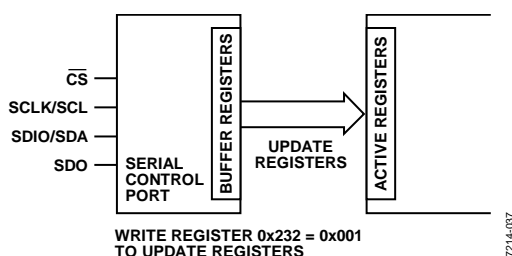


Figure 63. Relationship Between Serial Control Port Buffer Registers and Active Registers of the AD9520

SPI INSTRUCTION WORD (16 BITS)

The MSB of the instruction word is $\overline{R/W}$, which indicates whether the instruction is a read or a write. The next two bits (W1:W0) indicate the length of the transfer in bytes. The final 13 bits are the address (A12:A0) at which to begin the read or write operation.

For a write, the instruction word is followed by the number of bytes of data indicated by Bits[W1:W0], see Table 44.

Table 44. Byte Transfer Count

| W1 | W0 | Bytes to Transfer |
|----|----|-------------------|
| 0 | 0 | 1 |
| 0 | 1 | 2 |
| 1 | 0 | 3 |
| 1 | 1 | Streaming mode |

Bits[A12:A0] select the address within the register map that is written to or read from during the data transfer portion of the communications cycle. For multibyte transfers, this address is the starting byte address. In MSB first mode, subsequent bytes decrement the address.

SPI MSB/LSB FIRST TRANSFERS

The AD9520 instruction word and byte data can be MSB first or LSB first. Any data written to Register 0x000 must be mirrored;

Table 46. Serial Control Port, 16-Bit Instruction Word, MSB First MSB

| I15 | I14 | I13 | I12 | I11 | I10 | I9 | I8 | I7 | I6 | I5 | I4 | I3 | I2 | I1 | I0 |
|------------------|-----|-----|---------|---------|---------|----|----|----|----|----|----|----|----|----|----|
| $\overline{R/W}$ | W1 | W0 | A12 = 0 | A11 = 0 | A10 = 0 | A9 | A8 | A7 | A6 | A5 | A4 | A3 | A2 | A1 | A0 |

the upper four bits (Bits[7:4]) must mirror the lower four bits (Bits[3:0]). This makes it irrelevant whether LSB first or MSB first is in effect. As an example of this mirroring, see the default setting for Register 0x000, which mirrors Bit 4 and Bit 3. This sets the long instruction mode, which is the default and the only mode that is supported.

The default for the AD9520 is MSB first.

When LSB first is set by Register 0x000[1] and Register 0x000[6], it takes effect immediately because it affects only the operation of the serial control port and does not require that an update be executed.

When MSB first mode is active, the instruction and data bytes must be written from MSB to LSB. Multibyte data transfers in MSB first format start with an instruction byte that includes the register address of the most significant data byte. Subsequent data bytes must follow in order from the high address to the low address. In MSB first mode, the serial control port internal address generator decrements for each data byte of the multibyte transfer cycle.

When LSB first is active, the instruction and data bytes must be written from LSB to MSB. Multibyte data transfers in LSB first format start with an instruction byte that includes the register address of the least significant data byte followed by multiple data bytes. In a multibyte transfer cycle, the internal byte address generator of the serial port increments for each byte.

The AD9520 serial control port register address decrements from the register address just written toward Register 0x000 for multibyte I/O operations if the MSB first mode is active (default). If the LSB first mode is active, the register address of the serial control port increments from the address just written toward Register 0x232 for multibyte I/O operations.

Streaming mode always terminates when it reaches Register 0x232. Note that unused addresses are not skipped during multibyte I/O operations.

Table 45. Streaming Mode (No Addresses Are Skipped)

| Write Mode | Address Direction | Stop Sequence |
|------------|-------------------|--|
| LSB first | Increment | Register 0x230, Register 0x231, Register 0x232, stop |
| MSB first | Decrement | Register 0x001, Register 0x000, Register 0x232, stop |

LSB

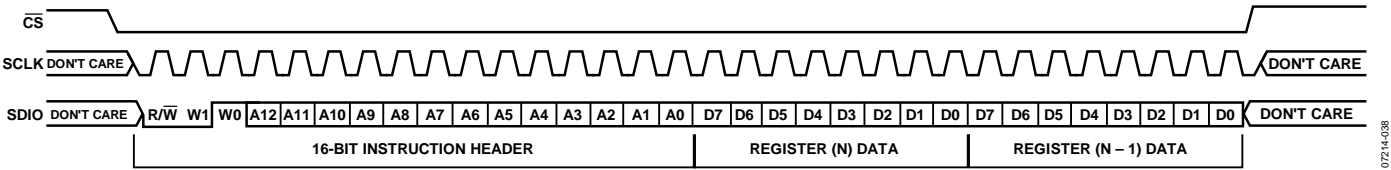


Figure 64. Serial Control Port Write—MSB First, 16-Bit Instruction, Two Bytes of Data

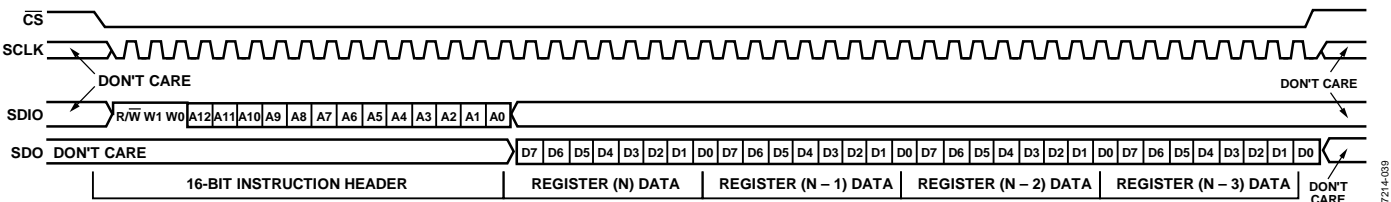


Figure 65. Serial Control Port Read—MSB First, 16-Bit Instruction, Four Bytes of Data

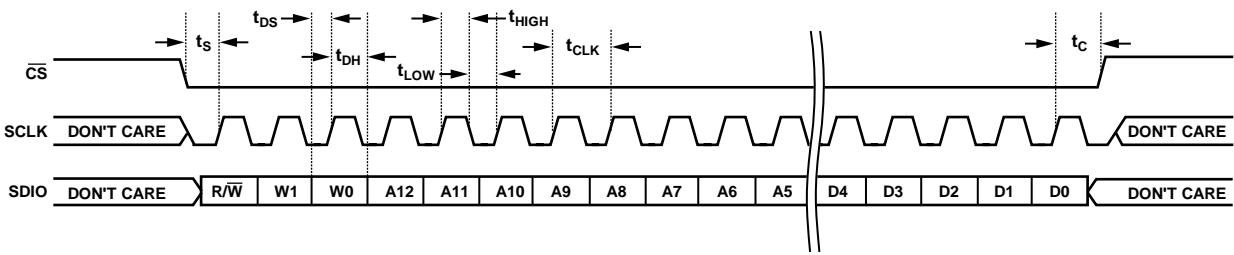


Figure 66. Serial Control Port Write—MSB First, 16-Bit Instruction, Timing Measurements

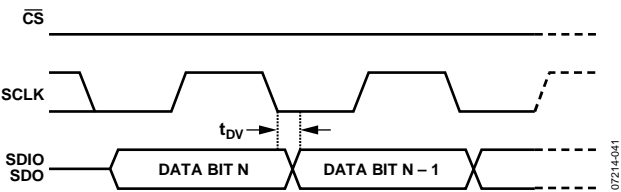


Figure 67. Timing Diagram for Serial Control Port Register Read

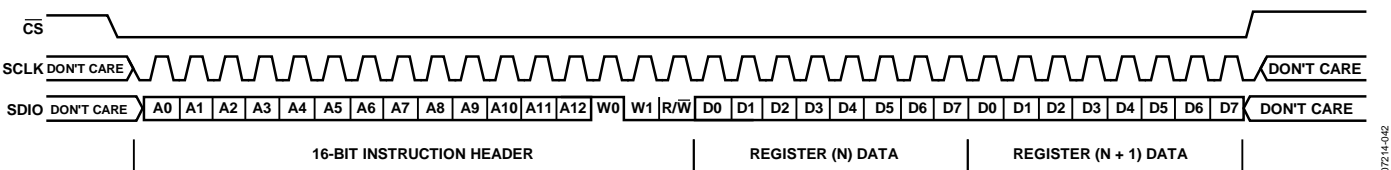


Figure 68. Serial Control Port Write—LSB First, 16-Bit Instruction, Two Bytes of Data

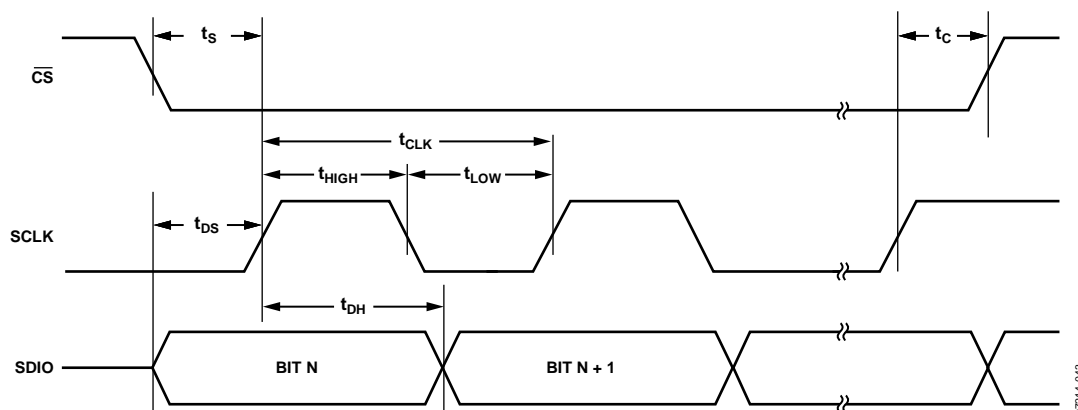


Figure 69. Serial Control Port Timing—Write

07214-043

Table 47. Serial Control Port Timing

| Parameter | Description |
|------------|---|
| t_{DS} | Setup time between data and rising edge of SCLK |
| t_{DH} | Hold time between data and rising edge of SCLK |
| t_{CLK} | Period of the clock |
| t_s | Setup time between the \overline{CS} falling edge and the SCLK rising edge (start of communication cycle) |
| t_c | Setup time between the SCLK rising edge and the \overline{CS} rising edge (end of communication cycle) |
| t_{HIGH} | Minimum period that SCLK should be in a logic high state |
| t_{LOW} | Minimum period that SCLK should be in a logic low state |
| t_{DV} | SCLK to valid SDIO and SDO (see Figure 67) |

EEPROM OPERATIONS

The [AD9520](#) contains an internal EEPROM (nonvolatile memory). The EEPROM can be programmed by users to create and store a user-defined register setting file when the power is off. This setting file can be used for power-up and chip reset as a default setting. The EEPROM size is 512 bytes.

Note that, to guarantee proper loading of the EEPROM during startup, a high-low-high pulse on the $\overline{\text{RESET}}$ pin should occur after the power supply has stabilized.

During the data transfer process, the write and read registers via the serial port are generally not available except for one readback register, STATUS_EEPROM.

To determine the data transfer state through the serial port in SPI mode, users can read the value of STATUS_EEPROM (1b = in process; 0b = completed).

In I²C mode, the user can address the [AD9520](#) slave port with the external I²C master (send an address byte to the [AD9520](#)). If the [AD9520](#) responds with a no acknowledge bit, the data transfer process does not take place. If the [AD9520](#) responds with an acknowledge bit, the data transfer process is completed. The user can monitor the STATUS_EEPROM register or program the STATUS pin to monitor the status of the data transfer.

WRITING TO THE EEPROM

The EEPROM cannot be programmed directly through the serial port interface. To program the EEPROM and store a register setting file, do the following:

1. Program the [AD9520](#) registers to the desired circuit state. If the user wants the PLL to lock automatically after power-up, the VCO calibration now bit (Register 0x018[0]) must be set to 1b. This allows VCO calibration to start automatically after register loading. Note that a valid input reference signal must be present during VCO calibration.
2. Program the EEPROM buffer registers, if necessary (see the Programming the EEPROM Buffer Segment section). This step is necessary only if the user wants to use the EEPROM to control the default setting of some (but not all) of the [AD9520](#) registers, or to control the register setting update sequence during power-up or chip reset.
3. Set the enable EEPROM write bit (Register 0xB02[0]) to 1b to enable the EEPROM.
4. Set the REG2EEPROM bit (Register 0xB03[0]) to 1b.
5. Set the IO_UPDATE bit (Register 0x232[0]) to 1b, which starts the process of writing data into the EEPROM to create the EEPROM setting file. This enables the [AD9520](#) EEPROM controller to transfer the current register values, as well as the memory address and instruction bytes from the EEPROM buffer segment, into the EEPROM. After the write process is completed, the internal controller sets Register 0xB03[0] (REG2EEPROM) back to 0b.

The STATUS_EEPROM bit in the readback register (Register 0xB00[0]) is used to indicate the data transfer status between the EEPROM and the control registers (0b = complete/inactive; 1b = in process/ active). At the start of the data transfer, STATUS_EEPROM is set to 1b by the EEPROM controller and cleared to 0b at the end of the data transfer. The STATUS_EEPROM bit can be accessed through the STATUS pin when the STATUS pin is programmed to monitor the STATUS_EEPROM bit. Alternatively, the user can monitor the STATUS_EEPROM bit directly by reading the register.

6. When the data transfer process is done (Register 0xB00[0] = 0b), set the enable EEPROM write bit (Register 0xB02[0]) to 0b to disable writing to the EEPROM.

To verify that the data transfer has completed correctly, ensure that Register 0xB01[0] = 0b. A value of 1b in this register indicates a data transfer error. When an EEPROM save/load transfer is complete, wait a minimum of 10 μ s before starting the next EEPROM save/load transfer.

READING FROM THE EEPROM

The following reset-related events can start the process of restoring the settings stored in EEPROM to control registers.

When the EEPROM pin is set high, do any of the following:

- Power up the [AD9520](#).
- Perform a hardware chip reset by pulling the $\overline{\text{RESET}}$ pin low and then releasing $\overline{\text{RESET}}$.
- Set the self-clearing soft reset bit (Register 0x000[5]) to 1b.

When the EEPROM pin is set low, set the self-clearing SOFT_EEPROM bit (Register 0xB02[1]) to 1b. The [AD9520](#) then starts to read the EEPROM and loads the values into the active registers.

If the EEPROM pin is low during reset or power-up, the EEPROM is not active, and the [AD9520](#) default values are loaded instead.

Note that, when using the EEPROM to automatically load the [AD9520](#) register values and lock the PLL, the VCO calibration now bit (Register 0x018[0]) must be set to 1b when the register values are written to the EEPROM. This allows VCO calibration to start automatically after register loading. A valid input reference signal must be present during VCO calibration.

To verify that the data transfer has completed correctly, verify that Register 0xB01[0] = 0b. A value of 1b in this register indicates a data transfer error. When an EEPROM save/load transfer is complete, wait a minimum of 10 μ s before starting the next EEPROM save/load transfer.

PROGRAMMING THE EEPROM BUFFER SEGMENT

The EEPROM buffer segment is a register space on the [AD9520](#). The user can specify which groups of registers are stored to the EEPROM during EEPROM programming. Note that programming this register space is optional. The default power-up values for the EEPROM buffer segment allow storage of all the [AD9520](#) register values from Register 0x000 to Register 0x231 to the EEPROM.

As an example, a user might want to load only the output driver settings from the EEPROM without disturbing the PLL register settings currently stored in the [AD9520](#). The user can alter the EEPROM buffer segment to include only the registers that apply to the output drivers and exclude the registers that apply to the PLL configuration.

There are two parts to the EEPROM buffer segment: register section definition groups and operational codes. Table 48 shows an example of the EEPROM buffer segment.

Register Section Definition Group

Note that the [AD9520](#) register map is noncontiguous, and the EEPROM is only 512 bytes long. The register section definition group tells the EEPROM controller how the [AD9520](#) register map is segmented. Each register section definition group contains the starting address and number of bytes to be written to EEPROM.

The register section definition group defines a continuous register section for the EEPROM profile. It consists of three bytes. The first byte defines how many continuous register bytes are in this group. If the user writes 0x000 to the first byte, it means that there is only one byte in this group. If the user writes 0x001, it means that there are two bytes in this group. The maximum number of registers in one group is 128. The next two bytes are the low byte and high byte, respectively, of the 16-bit memory address of the first register in this group.

Operational Codes

There are three operational codes: IO_UPDATE, end-of-data, and pseudo-end-of-data. It is important that the EEPROM buffer segment always have either an end-of-data or a pseudo-end-of-data operational code and that an IO_UPDATE operational code appear at least once before the end-of-data operational code.

Table 48. Example of the EEPROM Buffer Segment

| Reg Addr (Hex) | Bit 7 (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | | | | | | |
|-----------------------------|---|--|-------|-------|-------|-------|-------|-------------|--|--|--|--|--|--|
| Start EEPROM Buffer Segment | | | | | | | | | | | | | | |
| 0xA00 | 0 | Number of bytes [6:0] of the first group of registers | | | | | | | | | | | | |
| 0xA01 | Address [15:8] of the first group of registers | | | | | | | | | | | | | |
| 0xA02 | | | | | | | | | | | | | | |
| 0xA03 | 0 | Number of bytes [6:0] of the second group of registers | | | | | | | | | | | | |
| 0xA04 | Address [15:8] of the second group of registers | | | | | | | | | | | | | |
| 0xA05 | | | | | | | | | | | | | | |
| 0xA06 | 0 | Number of bytes [6:0] of the third group of registers | | | | | | | | | | | | |
| 0xA07 | Address [15:8] of the third group of registers | | | | | | | | | | | | | |
| 0xA08 | | | | | | | | | | | | | | |
| 0xA09 | IO_UPDATE operational code (0x80) | | | | | | | | | | | | | |
| 0xA0A | End-of-data operational code (0xFF) | | | | | | | | | | | | | |

IO_UPDATE (Operational Code 0x80)

The EEPROM controller uses this operational code to generate an IO_UPDATE signal to update the active control register bank from the buffer register bank during the download process.

At a minimum, there should be at least one IO_UPDATE operational code after the end of the final register section definition group. This code is needed so that at least one IO_UPDATE occurs after all of the [AD9520](#) registers are loaded when the EEPROM is read. If this operational code is absent during a write to the EEPROM, the register values loaded from the EEPROM are not transferred to the active register space, and these values do not take effect after they are loaded from the EEPROM to the [AD9520](#).

End-of-Data (Operational Code 0xFF)

The EEPROM controller uses this operational code to terminate the data transfer process between EEPROM and the control register during the upload and download process. The last item appearing in the EEPROM buffer segment should be either this operational code or the pseudo-end-of-data operational code.

Pseudo-End-of-Data (Operational Code 0xFE)

The AD9520 EEPROM buffer segment has 23 bytes that can contain up to seven register section definition groups. If the user wants to define more than seven register section definition groups, the pseudo-end-of-data operational code can be used. During the upload process, when the EEPROM controller receives the pseudo-end-of-data operational code, it halts the data transfer process, clears the REG2EEPROM bit, and enables the [AD9520](#) serial port. The user can then program the EEPROM buffer segment again and reinstate the data transfer process by setting the REG2EEPROM bit (Register 0xB03[0]) to 1b and the IO_UPDATE bit (Register 0x232[0]) to 1b. The internal I²C master then begins writing to the EEPROM starting from the EEPROM address held from the last writing.

This sequence provides the user with more discrete instructions that can be written to the EEPROM than would otherwise be possible due to the limited size of the EEPROM buffer segment. It also allows for the same register to be written multiple times with a different value each time.

THERMAL PERFORMANCE

Table 49. Thermal Parameters for 64-Lead LFCSP

| Symbol | Thermal Characteristic Using a JEDEC JESD51-7 Plus JEDEC JESD51-5 2S2P Test Board | Value (°C/W) |
|----------------|--|--------------|
| θ_{JA} | Junction-to-ambient thermal resistance, 0.0 m/sec airflow per JEDEC JESD51-2 (still air) | 22.0 |
| θ_{JMA} | Junction-to-ambient thermal resistance, 1.0 m/sec airflow per JEDEC JESD51-6 (moving air) | 19.2 |
| θ_{JMA} | Junction-to-ambient thermal resistance, 2.0 m/sec airflow per JEDEC JESD51-6 (moving air) | 17.2 |
| Ψ_{JB} | Junction-to-board characterization parameter, 1.0 m/sec airflow per JEDEC JESD51-6 (moving air) and JEDEC JESD51-8 | 11.6 |
| θ_{JC} | Junction-to-case thermal resistance (die-to-heat sink) per MIL-Std 883, Method 1012.1 | 1.3 |
| Ψ_{JT} | Junction-to-top-of-package characterization parameter, 0 m/sec airflow per JEDEC JESD51-2 (still air) | 0.1 |

The AD9520 is specified for a case temperature (T_{CASE}). To ensure that T_{CASE} is not exceeded, an airflow source can be used.

Use the following equation to determine the junction temperature on the application PCB:

$$T_J = T_{CASE} + (\Psi_{JT} \times PD)$$

where:

T_J is the junction temperature (°C).

T_{CASE} is the case temperature (°C) measured by the user at the top center of the package.

Ψ_{JT} is the value from Table 49.

PD is the power dissipation (see the total power dissipation in Table 18).

Values of θ_{JA} are provided for package comparison and PCB design considerations. θ_{JA} can be used for a first-order approximation of T_J by the equation

$$T_J = T_A + (\theta_{JA} \times PD)$$

where T_A is the ambient temperature (°C).

Values of θ_{JC} are provided for package comparison and PCB design considerations when an external heat sink is required.

Values of Ψ_{JB} are provided for package comparison and PCB design considerations.

REGISTER MAP

Register addresses that are not listed in Table 50 are not used, and writing to those registers has no effect. Writing to register addresses that are marked as unused also has no effect.

Table 50. Register Map Overview

| Addr. (Hex) | Parameter | Bit 7 (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default Value (Hex) | |
|---------------------------|--|---|---|---|--|-----------------------------------|----------------------------------|--------------------------------|-------------------------------------|---------------------------|------|
| Serial Port Configuration | | | | | | | | | | | |
| 0x000 | Serial port config (SPI mode) | SDO active | LSB first/ addr incr | Soft reset (self-clear) | Unused | Unused | Soft reset (self-clear) | LSB first/ addr incr | SDO active | 0x00 | |
| | Serial port config (I ² C mode) | Unused | | Soft reset (self-clear) | Unused | Unused | Soft reset (self-clear) | Unused | | 0x00 | |
| 0x001 | Unused | Unused | | | | | | | | N/A | |
| 0x002 | Reserved | Reserved | | | | | | | | N/A | |
| 0x003 | Part ID | Part ID (read only) | | | | | | | | 0x20 | |
| 0x004 | Readback control | Unused | | | | | | | Read back active regs | 0x00 | |
| EEPROM ID | | | | | | | | | | | |
| 0x005 | EEPROM customer version ID | EEPROM customer version ID (LSB) | | | | | | | | 0x00 | |
| 0x006 | | EEPROM customer version ID (MSB) | | | | | | | | 0x00 | |
| 0x007 to 0x00F | Unused | Unused | | | | | | | | 0x00 | |
| PLL | | | | | | | | | | | |
| 0x010 | PFD charge pump | PFD polarity | Charge pump current | | | Charge pump mode | | PLL power-down | | 0x7D | |
| 0x011 | R counter | 14-bit R counter, Bits[7:0] (LSB) | | | | | | | | | 0x01 |
| 0x012 | | Unused | | 14-bit R counter, Bits[13:8] (MSB) | | | | | | | 0x00 |
| 0x013 | A counter | Unused | | 6-bit A counter | | | | | | 0x00 | |
| 0x014 | B counter | 13-bit B counter, Bits[7:0] (LSB) | | | | | | | | | 0x03 |
| 0x015 | | Unused | | | 13-bit B counter, Bits[12:8] (MSB) | | | | | | 0x00 |
| 0x016 | PLL_CTRL_1 | Set CP pin to V _{CP} /2 | Reset R counter | Reset A and B counters | Reset all counters | B counter bypass | Prescaler P | | | 0x06 | |
| 0x017 | PLL_CTRL_2 | STATUS pin control | | | | | | Antibacklash pulse width | | 0x00 | |
| 0x018 | PLL_CTRL_3 | Enable CMOS reference input dc offset | Lock detect counter | | Digital lock detect window | Disable digital lock detect | VCO calibration divider | | VCO calibration now | 0x06 | |
| 0x019 | PLL_CTRL_4 | R, A, and B counters SYNC pin reset | | R path delay | | | N path delay | | | 0x00 | |
| 0x01A | PLL_CTRL_5 | Enable STATUS pin divider | Ref freq monitor threshold | LD pin control | | | | | | | 0x00 |
| 0x01B | PLL_CTRL_6 | Enable VCO frequency monitor | Enable REF2 (REFIN) frequency monitor | Enable REF1 (REFIN) frequency monitor | REFMON pin control | | | | | 0x00 | |
| 0x01C | PLL_CTRL_7 | Disable switchover deglitch | Select REF2 | Use REF_SEL pin | Enable automatic reference switchover | Stay on REF2 | Enable REF2 | Enable REF1 | Enable differential reference | 0x00 | |
| 0x01D | PLL_CTRL_8 | Enable STATUS_EEPROM at STATUS pin | Enable XTAL OSC | Enable clock doubler | Disable PLL status register | Enable LD pin comparator | Unused | Enable external holdover | Enable holdover | 0x80 | |
| 0x01E | PLL_CTRL_9 | Unused | | | External zero delay feedback channel divider select | | Enable external zero delay | Enable zero delay | Unused | 0x00 | |
| 0x01F | PLL_Readback (read only) | Unused | VCO cal finished | Holdover active | REF2 selected | VCO freq > threshold | REF2 freq > threshold | REF1 freq > threshold | Digital lock detect | N/A | |

| Addr. (Hex) | Parameter | Bit 7 (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default Value (Hex) |
|-------------------------|------------------------|----------------------|--------------------------|----------------------|----------------------|------------------------|-----------------------------------|----------------------------|-------------------------|---------------------------|
| Output Driver Control | | | | | | | | | | |
| 0x0F0 | OUT0 control | OUT0 format | OUT0 CMOS configuration | | OUT0 polarity | | OUT0 LVPECL differential voltage | | OUT0 LVPECL power-down | 0x64 |
| 0x0F1 | OUT1 control | OUT1 format | OUT1 CMOS configuration | | OUT1 polarity | | OUT1 LVPECL differential voltage | | OUT1 LVPECL power-down | 0x64 |
| 0x0F2 | OUT2 control | OUT2 format | OUT2 CMOS configuration | | OUT2 polarity | | OUT2 LVPECL differential voltage | | OUT2 LVPECL power-down | 0x64 |
| 0x0F3 | OUT3 control | OUT3 format | OUT3 CMOS configuration | | OUT3 polarity | | OUT3 LVPECL differential voltage | | OUT3 LVPECL power-down | 0x64 |
| 0x0F4 | OUT4 control | OUT4 format | OUT4 CMOS configuration | | OUT4 polarity | | OUT4 LVPECL differential voltage | | OUT4 LVPECL power-down | 0x64 |
| 0x0F5 | OUT5 control | OUT5 format | OUT5 CMOS configuration | | OUT5 polarity | | OUT5 LVPECL differential voltage | | OUT5 LVPECL power-down | 0x64 |
| 0x0F6 | OUT6 control | OUT6 format | OUT6 CMOS configuration | | OUT6 polarity | | OUT6 LVPECL differential voltage | | OUT6 LVPECL power-down | 0x64 |
| 0x0F7 | OUT7 control | OUT7 format | OUT7 CMOS configuration | | OUT7 polarity | | OUT7 LVPECL differential voltage | | OUT7 LVPECL power-down | 0x64 |
| 0x0F8 | OUT8 control | OUT8 format | OUT8 CMOS configuration | | OUT8 polarity | | OUT8 LVPECL differential voltage | | OUT8 LVPECL power-down | 0x64 |
| 0x0F9 | OUT9 control | OUT9 format | OUT9 CMOS configuration | | OUT9 polarity | | OUT9 LVPECL differential voltage | | OUT9 LVPECL power-down | 0x64 |
| 0x0FA | OUT10 control | OUT10 format | OUT10 CMOS configuration | | OUT10 polarity | | OUT10 LVPECL differential voltage | | OUT10 LVPECL power-down | 0x64 |
| 0x0FB | OUT11 control | OUT11 format | OUT11 CMOS configuration | | OUT11 polarity | | OUT11 LVPECL differential voltage | | OUT11 LVPECL power-down | 0x64 |
| 0x0FC | Enable output on CSDLD | CSDLD en OUT7 | CSDLD en OUT6 | CSDLD en OUT5 | CSDLD en OUT4 | CSDLD en OUT3 | CSDLD en OUT2 | CSDLD en OUT1 | CSDLD en OUT0 | 0x00 |
| 0x0FD | | Unused | Unused | Unused | Unused | CSDLD en OUT11 | CSDLD en OUT10 | CSDLD en OUT9 | CSDLD en OUT8 | 0x00 |
| 0x0FE to 0x18F | Unused | Unused | | | | | | | | 0x00 |
| LVPECL Channel Dividers | | | | | | | | | | |
| 0x190 | Divider 0 (PECL) | Divider 0 low cycles | | | | Divider 0 high cycles | | | | 0x77 |
| 0x191 | | Divider 0 bypass | Divider 0 ignore SYNC | Divider 0 force high | Divider 0 start high | Divider 0 phase offset | | | | 0x00 |
| 0x192 | | Unused | | | | Unused | Channel 0 power-down | Channel 0 direct-to-output | Disable Divider 0 DCC | 0x00 |
| 0x193 | Divider 1 (PECL) | Divider 1 low cycles | | | | Divider 1 high cycles | | | | 0x33 |
| 0x194 | | Divider 1 bypass | Divider 1 ignore SYNC | Divider 1 force high | Divider 1 start high | Divider 1 phase offset | | | | 0x00 |
| 0x195 | | Unused | | | | Unused | Channel 1 power-down | Channel 1 direct-to-output | Disable Divider 1 DCC | 0x00 |
| 0x196 | Divider 2 (PECL) | Divider 2 low cycles | | | | Divider 2 high cycles | | | | 0x11 |
| 0x197 | | Divider 2 bypass | Divider 2 ignore SYNC | Divider 2 force high | Divider 2 start high | Divider 2 phase offset | | | | 0x00 |
| 0x198 | | Unused | | | | Unused | Channel 2 power-down | Channel 2 direct-to-output | Disable Divider 2 DCC | 0x00 |
| 0x199 | Divider 3 (PECL) | Divider 3 low cycles | | | | Divider 3 high cycles | | | | 0x00 |
| 0x19A | | Divider 3 bypass | Divider 3 ignore SYNC | Divider 3 force high | Divider 3 start high | Divider 3 phase offset | | | | 0x00 |
| 0x19B | | Unused | | | | Unused | Channel 3 power-down | Channel 3 direct-to-output | Disable Divider 3 DCC | 0x00 |
| 0x19C to 0x1DF | Unused | Unused | | | | | | | | 0x00 |

| Addr. (Hex) | Parameter | Bit 7 (MSB) | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 (LSB) | Default Value (Hex) |
|---------------------------|---|--|---------------------------|---|--------------------------------------|------------------------------|-----------------------|---|-------------------------------|---------------------------|
| VCO Divider and CLK Input | | | | | | | | | | |
| 0x1E0 | VCO divider | Unused | | | | Unused | VCO divider | | | 0x00 |
| 0x1E1 | Input CLKs | Unused | Unused (default = 01b) | Power down clock input section | Power down VCO clock interface | Power down VCO and CLK | Select VCO or CLK | Bypass VCO divider | | 0x20 |
| 0x1E2 to 0x22A | Unused | Unused | | | | | | | | 0x00 |
| System | | | | | | | | | | |
| 0x230 | Power-down and SYNC | Unused | | | | Disable power-on SYNC | Power down SYNC | Power down distribution reference | Soft SYNC | 0x00 |
| 0x231 | Unused | Unused | | | | Unused | | | | 0x00 |
| Update All Registers | | | | | | | | | | |
| 0x232 | IO_UPDATE | Unused | | | | | | | IO_UPDATE (self-clearing) | 0x00 |
| 0x233 to 0x9FF | Unused | Unused | | | | | | | | 0x00 |
| EEPROM Buffer Segment | | | | | | | | | | |
| 0xA00 | Serial port configuration | Data transfer: one byte | | | | | | | | 0x00 |
| 0xA01 | | Starting address: Address 0x000 | | | | | | | | 0x00 |
| 0xA02 | | | | | | | | | | 0x00 |
| 0xA03 | EEPROM customer version ID | Data transfer: three bytes | | | | | | | | 0x02 |
| 0xA04 | | Starting address: Address 0x004 | | | | | | | | 0x00 |
| 0xA05 | | | | | | | | | | 0x04 |
| 0xA06 | PLL settings | Data transfer: 16 bytes | | | | | | | | 0x0E |
| 0xA07 | | Starting address: Address 0x010 | | | | | | | | 0x00 |
| 0xA08 | | | | | | | | | | 0x10 |
| 0xA09 | Output driver control | Data transfer: 16 bytes | | | | | | | | 0x0E |
| 0xA0A | | Starting address: Address 0x0F0 | | | | | | | | 0x00 |
| 0xA0B | | | | | | | | | | 0xF0 |
| 0xA0C | LVPECL channel dividers | Data transfer: 12 bytes | | | | | | | | 0x0B |
| 0xA0D | | Starting address: Address 0x190 | | | | | | | | 0x01 |
| 0xA0E | | | | | | | | | | 0x90 |
| 0xA0F | VCO divider and CLK input | Data transfer: two bytes | | | | | | | | 0x01 |
| 0xA10 | | Starting address: Address 0x1E0 | | | | | | | | 0x01 |
| 0xA11 | | | | | | | | | | 0xE0 |
| 0xA12 | Power-down and SYNC | Data transfer: two bytes | | | | | | | | 0x01 |
| 0xA13 | | Starting address: Address 0x230 | | | | | | | | 0x02 |
| 0xA14 | | | | | | | | | | 0x30 |
| 0xA15 | I/O update | Action: IO_UPDATE | | | | | | | | 0x80 |
| 0xA16 | End of data | Action: end of data | | | | | | | | 0xFF |
| 0xA17 to 0xAFF | Unused | Unused (available for additional EEPROM instructions) | | | | | | | | 0x00 |
| EEPROM Control | | | | | | | | | | |
| 0xB00 | EEPROM status (read only) | Unused | | | | | | Unused | STATUS_ EEPROM | 0x00 |
| 0xB01 | EEPROM error checking (read only) | Unused | | | | | | Unused | EEPROM data error | 0x00 |
| 0xB02 | EEPROM Control 1 | Unused | | | | | | SOFT_EEPROM (self-clearing) | Enable EEPROM write | 0x00 |
| 0xB03 | EEPROM Control 2 | Unused | | | | | | Unused | REG2EEPROM (self-clearing) | 0x00 |

REGISTER MAP DESCRIPTIONS

Table 51 to Table 61 provide a detailed description of each of the control register functions.

Table 51. SPI Mode Serial Port Configuration

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------|--|
| 0x000 | 7 | SDO active | Selects unidirectional or bidirectional data transfer mode. 0: SDIO pin is used for write and read; SDO pin is high impedance (default). 1: SDO pin is used for read; SDIO pin is used for write; unidirectional mode. |
| | 6 | LSB first/addr incr | SPI MSB or LSB data orientation. (This bit is ignored in I ² C mode.) 0: data-oriented MSB first; the addressing decrements (default). 1: data-oriented LSB first; the addressing increments. |
| | 5 | Soft reset | Soft reset. 1 (self-clearing): if the EEPROM pin is high, soft reset loads the register values from the EEPROM. If the EEPROM pin is low, soft reset loads the register values to the on-chip defaults. |
| | 4 | Unused | Unused |
| | [3:0] | Mirror[7:4] | Bits[3:0] should always mirror Bits[7:4] so that it does not matter whether the part is in MSB or LSB first mode (see Register 0x000[6]). Set the bits as follows: Bit 0 = Bit 7. Bit 1 = Bit 6. Bit 2 = Bit 5. Bit 3 = Bit 4. |
| 0x003 | [7:0] | Part ID (read only) | Uniquely identifies the dash version (AD9520-0 to AD9520-5) of the AD9520, as follows: AD9520-0: 0x20. AD9520-1: 0x60. AD9520-2: 0xA0. AD9520-3: 0x61. AD9520-4: 0xE1. AD9520-5: 0xE0. |
| 0x004 | [7:1] | Unused | Unused. |
| | 0 | Read back active registers | Selects register bank used for a readback. 0: reads back buffer registers (default). 1: reads back active registers. |

Table 52. I2C Mode Serial Port Configuration

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------|--|
| 0x000 | [7:6] | Unused | Unused |
| | 5 | Soft reset | Soft reset. 1 (self-clearing): if the EEPROM pin is high, soft reset loads the register values from the EEPROM. If the EEPROM pin is low, soft reset loads the register values to the on chip defaults. |
| | 4 | Unused | Unused |
| | [3:0] | Mirror[7:4] | Bits[3:0] should always mirror Bits[7:4] so that it does not matter whether the part is in MSB or LSB first mode. See Table 51, Register 0x000, Bits[3:0]. |
| 0x003 | [7:0] | Part ID (read only) | Uniquely identifies the dash version (AD9520-0 to AD9520-5) of the AD9520. See Table 51, Register 0x003. |
| 0x004 | [7:1] | Unused | Unused. |
| | 0 | Read back active registers | Selects register bank used for a readback. 0: reads back buffer registers (default). 1: reads back active registers. |

Table 53. EEPROM Customer Version ID

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------------|---|
| 0x005 | [7:0] | EEPROM customer version ID (LSB) | 16-bit EEPROM ID[7:0]. This register, along with Register 0x006, allows the user to store a unique ID to identify which version of the AD9520 register settings is stored in the EEPROM. It does not affect AD9520 operation in any way (default: 0x00). |
| 0x006 | [7:0] | EEPROM customer version ID (MSB) | 16-bit EEPROM ID[15:8]. This register, along with Register 0x005, allows the user to store a unique ID to identify which version of the AD9520 register settings is stored in the EEPROM. It does not affect AD9520 operation in any way (default: 0x00). |

Table 54. PLL

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------------------------|----------------|--|---|
| 0x010 | 7 | PFD polarity | Sets the PFD polarity. Negative polarity is for use (if needed) with external VCO/VCXO only. The on-chip VCO requires positive polarity; Bit 7 = 0b. 0: positive (higher control voltage produces higher frequency) (default). 1: negative (higher control voltage produces lower frequency). |
| | [6:4] | CP current | Charge pump current (with CPRSET = 5.1 kΩ). |
| | | | Bit 6Bit 5Bit 4I _{CP} (mA) |
| | | | 0000.6 |
| | | | 0011.2 |
| | | | 0101.8 |
| | | | 0112.4 |
| | | | 1003.0 |
| | | | 1013.6 |
| | 1104.2 | | |
| 1114.8 (default) | | | |
| [3:2] | CP mode | Charge pump operating mode. | |
| | | Bit 3Bit 2Charge Pump Mode | |
| | | 00High impedance state. | |
| | | 01Forces source current (pump up). | |
| 10Forces sink current (pump down). | | | |
| 11Normal operation (default). | | | |
| [1:0] | PLL power-down | PLL operating mode. | |
| | | Bit 1Bit 0Mode | |
| | | 00Normal operation; this mode must be selected to use the PLL. | |
| | | 01Asynchronous power-down (default). | |
| 10Unused. | | | |
| 11Synchronous power-down. | | | |
| 0x011 | [7:0] | 14-bit R counter, Bits[7:0] (LSB) | Reference divider LSBs—lower eight bits. The reference divider (also called the R divider or R counter) is 14 bits long. The lower eight bits are in this register (default: 0x01). |
| 0x012 | [7:6] | Unused | Unused. |
| | [5:0] | 14-bit R counter, Bits[13:8] (MSB) | Reference divider MSBs—upper six bits. The reference divider (also called the R divider or R counter) is 14 bits long. The upper six bits are in this register (default: 0x00). |
| 0x013 | [7:6] | Unused | Unused. |
| | [5:0] | 6-bit A counter | A counter (part of N divider). The N divider is also called the feedback divider (default: 0x00). |
| 0x014 | [7:0] | 13-bit B counter, Bits[7:0] (LSB) | B counter (part of N divider)—lower eight bits. The N divider is also called the feedback divider (default: 0x03). |
| 0x015 | [7:5] | Unused | Unused. |
| | [4:0] | 13-bit B counter, Bits[12:8] (MSB) | B counter (part of N divider)—upper five bits. The N divider is also called the feedback divider (default: 0x00). |
| 0x016 | 7 | Set CP pin to V _{CP} /2 | Sets the CP pin to one-half of the VCP supply voltage. 0: CP normal operation (default). 1: CP pin set to V _{CP} /2. |
| | 6 | Reset R counter | Resets R counter (R divider). 0: normal (default). 1: holds R counter in reset. |
| | 5 | Reset A and B counters | Resets A and B counters (part of N divider). 0: normal (default). 1: holds A and B counters in reset |
| | 4 | Reset all counters | Resets R, A, and B counters. 0: normal (default). 1: holds R, A, and B counters in reset. |
| | 3 | B counter bypass | B counter bypass. This is valid only when operating the prescaler in FD mode. 0: normal (default). 1: B counter is set to divide-by-1. This allows the prescaler setting to determine the divide for the N divider. |

| Reg. Addr. (Hex) | Bits | Name | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------------|-------|--------------------|--|--|-------|-------------------------|--|-----------|-------|-------------------------|----------------------|----|--------------|---|---|---|----|--------------|------------------------|---|---|----|---|---|---|-----|-------------------------------------|---|---|---|---|----|---|-----|-------------------------------------|---|----|--|---|---|---|-----|--|---|---|---|----|--------------|---|-----|-------------------|---|---|---|---|---|---|-----|---------------|---|---|---|---|---|---|-----|-----------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|-------------------|---|---|---|---|---|---|-----|-------------------------------|---|---|---|---|---|---|-----|------------------|---|---|---|---|---|---|-----|------------------------------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--------------------------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|------------------|---|---|---|---|---|---|-----|------------------------------|---|---|---|---|---|---|-----|------------------|
| | [2:0] | Prescaler P | <div>Prescaler: DM = dual modulus; FD = fixed divide. Prescaler P is part of the feedback divider. See the VCO/VCXO Feedback Divider N—P, A, and B section of the datasheet for details.</div> <table><tr><th>Bit 2</th><th>Bit 1</th><th>Bit 0</th><th>Mode</th><th>Prescaler</th></tr><tr><td>0</td><td>0</td><td>0</td><td>FD</td><td>Divide-by-1.</td></tr><tr><td>0</td><td>0</td><td>1</td><td>FD</td><td>Divide-by-2.</td></tr><tr><td>0</td><td>1</td><td>0</td><td>DM</td><td>Divide-by-2 and divide-by-3 when A ≠ 0; divide-by-2 when A = 0.</td></tr><tr><td>0</td><td>1</td><td>1</td><td>DM</td><td>Divide-by-4 and divide-by-5 when A ≠ 0; divide-by-4 when A = 0.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>DM</td><td>Divide-by-8 and divide-by-9 when A ≠ 0; divide-by-8 when A = 0.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>DM</td><td>Divide-by-16 and divide-by-17 when A ≠ 0; divide-by-16 when A = 0.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>DM</td><td>Divide-by-32 and divide-by-33 when A ≠ 0; divide-by-32 when A = 0 (default).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>FD</td><td>Divide-by-3.</td></tr></table> | Bit 2 | Bit 1 | Bit 0 | Mode | Prescaler | 0 | 0 | 0 | FD | Divide-by-1. | 0 | 0 | 1 | FD | Divide-by-2. | 0 | 1 | 0 | DM | Divide-by-2 and divide-by-3 when A ≠ 0; divide-by-2 when A = 0. | 0 | 1 | 1 | DM | Divide-by-4 and divide-by-5 when A ≠ 0; divide-by-4 when A = 0. | 1 | 0 | 0 | DM | Divide-by-8 and divide-by-9 when A ≠ 0; divide-by-8 when A = 0. | 1 | 0 | 1 | DM | Divide-by-16 and divide-by-17 when A ≠ 0; divide-by-16 when A = 0. | 1 | 1 | 0 | DM | Divide-by-32 and divide-by-33 when A ≠ 0; divide-by-32 when A = 0 (default). | 1 | 1 | 1 | FD | Divide-by-3. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Bit 2 | Bit 1 | Bit 0 | Mode | Prescaler | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | FD | Divide-by-1. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 1 | FD | Divide-by-2. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 0 | DM | Divide-by-2 and divide-by-3 when A ≠ 0; divide-by-2 when A = 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | 1 | DM | Divide-by-4 and divide-by-5 when A ≠ 0; divide-by-4 when A = 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | DM | Divide-by-8 and divide-by-9 when A ≠ 0; divide-by-8 when A = 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | DM | Divide-by-16 and divide-by-17 when A ≠ 0; divide-by-16 when A = 0. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | DM | Divide-by-32 and divide-by-33 when A ≠ 0; divide-by-32 when A = 0 (default). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | FD | Divide-by-3. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x017 | [7:2] | STATUS pin control | <div>Selects the signal that appears at the STATUS pin. Register 0x01D[7] must be 0b to reprogram the STATUS pin.</div> <table><tr><th>Bit 7</th><th>Bit 6</th><th>Bit 5</th><th>Bit 4</th><th>Bit 3</th><th>Bit 2</th><th>Level or Dynamic Signal</th><th>Signal at STATUS Pin</th></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Ground (dc) (default).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>N divider output (after the delay).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>R divider output (after the delay).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>DYN</td><td>A divider output.</td></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td><td>DYN</td><td>Prescaler output.</td></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>1</td><td>DYN</td><td>PFD up pulse.</td></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>0</td><td>DYN</td><td>PFD down pulse.</td></tr><tr><td>0</td><td>X</td><td>X</td><td>X</td><td>X</td><td>X</td><td>LVL</td><td>Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and LD pin control.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Ground (dc).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>REF1 clock (differential reference when in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>REF2 clock (N/A in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>DYN</td><td>Selected reference to PLL (differential reference when in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td><td>DYN</td><td>Unselected reference to PLL (not available in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>Status of selected reference (status of differential reference); active high.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Status of unselected reference (not available in differential mode); active high.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>Status of REF1 frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Status of REF2 frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>1</td><td>LVL</td><td>(Status of REF1 frequency) AND (status of REF2 frequency).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>0</td><td>LVL</td><td>(DLD) AND (status of selected reference) AND (status of VCO).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>1</td><td>LVL</td><td>Status of VCO frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>0</td><td>LVL</td><td>Selected reference (low = REF1, high = REF2).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>DLD; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Holdover active; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>N/A. Do not use.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>V_s (PLL power supply).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>REF1 clock (differential reference when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>REF2 clock (not available in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>DYN</td><td>Selected reference to PLL (differential reference when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>DYN</td><td>Unselected reference to PLL (not available when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>Status of selected reference (status of differential reference); active low.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Status of unselected reference (not available in differential mode); active low.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>Status of REF1 frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Status of REF2 frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>LVL</td><td>(Status of REF1 frequency) AND (status of REF2 frequency).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>LVL</td><td>(DLD) AND (status of selected reference) AND (status of VCO).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>LVL</td><td>Status of VCO frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>LVL</td><td>Selected reference (low = REF2, high = REF1).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>DLD; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Holdover active; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>N/A. Do not use.</td></tr></table> | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Level or Dynamic Signal | Signal at STATUS Pin | 0 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc) (default). | 0 | 0 | 0 | 0 | 0 | 1 | DYN | N divider output (after the delay). | 0 | 0 | 0 | 0 | 1 | 0 | DYN | R divider output (after the delay). | 0 | 0 | 0 | 0 | 1 | 1 | DYN | A divider output. | 0 | 0 | 0 | 1 | 0 | 0 | DYN | Prescaler output. | 0 | 0 | 0 | 1 | 0 | 1 | DYN | PFD up pulse. | 0 | 0 | 0 | 1 | 1 | 0 | DYN | PFD down pulse. | 0 | X | X | X | X | X | LVL | Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and LD pin control. | 1 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc). | 1 | 0 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | 1 | 0 | 0 | 0 | 1 | 0 | DYN | REF2 clock (N/A in differential mode). | 1 | 0 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | 1 | 0 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available in differential mode). | 1 | 0 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active high. | 1 | 0 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active high. | 1 | 0 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active high. | 1 | 0 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active high. | 1 | 0 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | 1 | 0 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | 1 | 0 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active high. | 1 | 0 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF1, high = REF2). | 1 | 0 | 1 | 1 | 0 | 1 | LVL | DLD; active high. | 1 | 0 | 1 | 1 | 1 | 0 | LVL | Holdover active; active high. | 1 | 0 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | 1 | 1 | 0 | 0 | 0 | 0 | LVL | V _s (PLL power supply). | 1 | 1 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | 1 | 1 | 0 | 0 | 1 | 0 | DYN | REF2 clock (not available in differential mode). | 1 | 1 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | 1 | 1 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available when in differential mode). | 1 | 1 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active low. | 1 | 1 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active low. | 1 | 1 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active low. | 1 | 1 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active low. | 1 | 1 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | 1 | 1 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | 1 | 1 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active low. | 1 | 1 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF2, high = REF1). | 1 | 1 | 1 | 1 | 0 | 1 | LVL | DLD; active low. | 1 | 1 | 1 | 1 | 1 | 0 | LVL | Holdover active; active low. | 1 | 1 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. |
| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Level or Dynamic Signal | Signal at STATUS Pin | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc) (default). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 1 | DYN | N divider output (after the delay). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 1 | 0 | DYN | R divider output (after the delay). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 1 | 1 | DYN | A divider output. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 1 | 0 | 0 | DYN | Prescaler output. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 1 | 0 | 1 | DYN | PFD up pulse. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 1 | 1 | 0 | DYN | PFD down pulse. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | X | X | X | X | X | LVL | Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and LD pin control. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 1 | 0 | DYN | REF2 clock (N/A in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF1, high = REF2). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 0 | 1 | LVL | DLD; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 1 | 0 | LVL | Holdover active; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 0 | 0 | LVL | V _s (PLL power supply). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 1 | 0 | DYN | REF2 clock (not available in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF2, high = REF1). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 0 | 1 | LVL | DLD; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 1 | 0 | LVL | Holdover active; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Reg. Addr. (Hex) | Bits | Name | Description | | |
|------------------|-------|---------------------------------------|--|--------------|--|
| 0x018 | [1:0] | Antibacklash pulse width | Bit 1 | Bit 0 | Antibacklash Pulse Width (ns) |
| | | | 0 | 0 | 2.9 (default) |
| | | | 0 | 1 | 1.3 |
| | | | 1 | 0 | 6.0 |
| | | | 1 | 1 | 2.9 |
| 0x018 | 7 | Enable CMOS reference input dc offset | Enables dc offset in single-ended CMOS input mode to prevent chattering when ac-coupled and input is lost. 0: disables dc offset (default). 1: enables dc offset. | | |
| | [6:5] | Lock detect counter | Required consecutive number of PFD cycles with edges inside lock detect window before the DLD indicates a locked condition. | | |
| | | | Bit 6 | Bit 5 | PFD Cycles to Determine Lock |
| | | | 0 | 0 | 5 (default) |
| | | | 0 | 1 | 16 |
| | | | 1 | 0 | 64 |
| | | | 1 | 1 | 255 |
| | 4 | Digital lock detect window | If the time difference of the rising edges at the inputs to the PFD is less than the lock detect window time, the digital lock detect flag is set. The flag remains set until the time difference is greater than the loss-of-lock threshold. 0: high range (default). The default setting is 3.5 ns. 1: low range. | | |
| | 3 | Disable digital lock detect | Digital lock detect operation. 0: normal lock detect operation (default). 1: disables lock detect. | | |
| | [2:1] | VCO calibration divider | Divider used to generate the VCO calibration clock from the PLL reference clock (see the VCO Calibration section for the recommended setting of the VCO calibration divider based on the PFD rate). | | |
| | | | Bit 2 | Bit 1 | VCO Calibration Clock Divider |
| | | | 0 | 0 | 2. This setting is fine for PFD frequencies < 12.5 MHz. The PFD frequency is f_{REF}/R . |
| | | | 0 | 1 | 4. This setting is fine for PFD frequencies < 12.5 MHz. The PFD frequency is f_{REF}/R . |
| | | | 1 | 0 | 8. This setting is fine for PFD frequencies < 50 MHz. |
| | | | 1 | 1 | 16 (default). This setting is fine for any PFD frequency, but it also results in the longest VCO calibration time. |
| | 0 | VCO calibration now | Initiates VCO calibration. This bit must be toggled from 0b to 1b in the active registers. The sequence to initiate a calibration is as follows: program to 0b, followed by an IO_UPDATE (Register 0x232[0]); then program to 1b, followed by another IO_UPDATE (Register 0x232[0]). This sequence gives complete control over when the VCO calibration occurs relative to the programming of other registers that can impact the calibration (default = 0b). Note that the VCO divider (Register 0x1E0[2:0]) must not be static during VCO calibration. | | |
| 0x019 | [7:6] | R, A, B counters SYNC pin reset | Bit 7 | Bit 6 | Action |
| | | | 0 | 0 | Does nothing on SYNC (default). |
| | | | 0 | 1 | Asynchronous reset. |
| | | | 1 | 0 | Synchronous reset. |
| | | | 1 | 1 | Does nothing on SYNC. |
| | [5:3] | R path delay | R path delay, see Table 2 (default: 0x0). | | |
| | [2:0] | N path delay | N path delay, see Table 2 (default: 0x0). | | |
| 0x01A | 7 | Enable STATUS pin divider | Enables a divide-by-4 on the STATUS pin. This makes it easier to look at low duty-cycle signals out of the R and N dividers. 0: divide-by-4 disabled on STATUS pin (default). 1: divide-by-4 enabled on STATUS pin. | | |
| | 6 | Ref freq monitor threshold | Sets the reference (REF1/REF2) frequency monitor's detection threshold frequency. This does not affect the VCO frequency monitor's detection threshold (see Table 17: REF1, REF2, and VCO frequency status monitor parameter). 0: frequency valid if frequency is above 1.02 MHz (default). 1: frequency valid if frequency is above 6 kHz. | | |

| Reg. Addr. (Hex) | Bits | Name | Description | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------------|-------|---------------------------------------|---|-------|-------|-------------------------|---|-------|-------|-------------------------|------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---------------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|-------------------|---|---|---|---|---|---|-----|-------------------------------|---|---|---|---|---|---|-----|------------------|---|---|---|---|---|---|-----|------------------------------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|---------------------------------------|---|---|---|---|---|---|-----|--|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|--------------------------------------|---|---|---|---|---|---|-----|---|---|---|---|---|---|---|-----|------------------|---|---|---|---|---|---|-----|------------------------------|---|---|---|---|---|---|-----|------------------|
| | [5:0] | LD pin control | Selects the signal that is connected to the LD pin. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | <table><tr><th>Bit 5</th><th>Bit 4</th><th>Bit 3</th><th>Bit 2</th><th>Bit 1</th><th>Bit 0</th><th>Level or Dynamic Signal</th><th>Signal at LD Pin</th></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Digital lock detect (high = lock; low = unlock, default).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>P-channel, open-drain lock detect (analog lock detect).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>N-channel, open-drain lock detect (analog lock detect).</td></tr><tr><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>HIZ</td><td>Tristate (high-Z) LD pin.</td></tr><tr><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td><td>CUR</td><td>Current source lock detect (110 μA when DLD is true).</td></tr><tr><td>0</td><td>X</td><td>X</td><td>X</td><td>X</td><td>X</td><td>LVL</td><td>Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and STATUS pin control.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Ground (dc).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>REF1 clock (differential reference when in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>REF2 clock (N/A in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>1</td><td>DYN</td><td>Selected reference to PLL (differential reference when in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>0</td><td>DYN</td><td>Unselected reference to PLL (not available in differential mode).</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>Status of selected reference (status of differential reference); active high.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Status of unselected reference (not available in differential mode); active high.</td></tr><tr><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>Status of REF1 frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Status of REF2 frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>1</td><td>LVL</td><td>(Status of REF1 frequency) AND (status of REF2 frequency).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>0</td><td>LVL</td><td>(DLD) AND (status of selected reference) AND (status of VCO).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>1</td><td>LVL</td><td>Status of VCO frequency; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>0</td><td>LVL</td><td>Selected reference (low = REF1, high = REF2).</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>DLD; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Holdover active; active high.</td></tr><tr><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>N/A. Do not use.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>V_S (PLL power supply).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>1</td><td>DYN</td><td>REF1 clock (differential reference when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>0</td><td>DYN</td><td>REF2 clock (not available in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>1</td><td>DYN</td><td>Selected reference to PLL (differential reference when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>0</td><td>DYN</td><td>Unselected reference to PLL (not available when in differential mode).</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>Status of selected reference (status of differential reference); active low.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Status of unselected reference (not available in differential mode); active low.</td></tr><tr><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>Status of REF1 frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>0</td><td>LVL</td><td>Status of REF2 frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>1</td><td>LVL</td><td>(Status of REF1 frequency) AND (status of REF2 frequency).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>0</td><td>LVL</td><td>(DLD) AND (status of selected reference) AND (status of VCO).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>1</td><td>LVL</td><td>Status of VCO frequency; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>0</td><td>LVL</td><td>Selected reference (low = REF2, high = REF1).</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>1</td><td>LVL</td><td>DLD; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>0</td><td>LVL</td><td>Holdover active; active low.</td></tr><tr><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>1</td><td>LVL</td><td>N/A. Do not use.</td></tr></table> | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Level or Dynamic Signal | Signal at LD Pin | 0 | 0 | 0 | 0 | 0 | 0 | LVL | Digital lock detect (high = lock; low = unlock, default). | 0 | 0 | 0 | 0 | 0 | 1 | DYN | P-channel, open-drain lock detect (analog lock detect). | 0 | 0 | 0 | 0 | 1 | 0 | DYN | N-channel, open-drain lock detect (analog lock detect). | 0 | 0 | 0 | 0 | 1 | 1 | HIZ | Tristate (high-Z) LD pin. | 0 | 0 | 0 | 1 | 0 | 0 | CUR | Current source lock detect (110 μA when DLD is true). | 0 | X | X | X | X | X | LVL | Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and STATUS pin control. | 1 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc). | 1 | 0 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | 1 | 0 | 0 | 0 | 1 | 0 | DYN | REF2 clock (N/A in differential mode). | 1 | 0 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | 1 | 0 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available in differential mode). | 1 | 0 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active high. | 1 | 0 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active high. | 1 | 0 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active high. | 1 | 0 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active high. | 1 | 0 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | 1 | 0 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | 1 | 0 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active high. | 1 | 0 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF1, high = REF2). | 1 | 0 | 1 | 1 | 0 | 1 | LVL | DLD; active high. | 1 | 0 | 1 | 1 | 1 | 0 | LVL | Holdover active; active high. | 1 | 0 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | 1 | 1 | 0 | 0 | 0 | 0 | LVL | V _S (PLL power supply). | 1 | 1 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | 1 | 1 | 0 | 0 | 1 | 0 | DYN | REF2 clock (not available in differential mode). | 1 | 1 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | 1 | 1 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available when in differential mode). | 1 | 1 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active low. | 1 | 1 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active low. | 1 | 1 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active low. | 1 | 1 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active low. | 1 | 1 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | 1 | 1 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | 1 | 1 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active low. | 1 | 1 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF2, high = REF1). | 1 | 1 | 1 | 1 | 0 | 1 | LVL | DLD; active low. | 1 | 1 | 1 | 1 | 1 | 0 | LVL | Holdover active; active low. | 1 | 1 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. |
| Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Level or Dynamic Signal | Signal at LD Pin | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 0 | LVL | Digital lock detect (high = lock; low = unlock, default). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 0 | 1 | DYN | P-channel, open-drain lock detect (analog lock detect). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 1 | 0 | DYN | N-channel, open-drain lock detect (analog lock detect). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 0 | 1 | 1 | HIZ | Tristate (high-Z) LD pin. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 0 | 0 | 1 | 0 | 0 | CUR | Current source lock detect (110 μA when DLD is true). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | X | X | X | X | X | LVL | Ground (dc). Used for all settings of these bits that are not otherwise specified in this table. The selections that follow are also used for REFMON and STATUS pin control. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 0 | 0 | LVL | Ground (dc). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 1 | 0 | DYN | REF2 clock (N/A in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF1, high = REF2). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 0 | 1 | LVL | DLD; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 1 | 0 | LVL | Holdover active; active high. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 0 | 0 | LVL | V _S (PLL power supply). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 1 | 0 | DYN | REF2 clock (not available in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available when in differential mode). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF2, high = REF1). | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 0 | 1 | LVL | DLD; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 1 | 0 | LVL | Holdover active; active low. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0x01B | 7 | Enable VCO frequency monitor | Enables or disables the VCO frequency monitor. 0: disables the VCO frequency monitor (default). 1: enables the VCO frequency monitor. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 6 | Enable REF2 (REFIN) frequency monitor | Enables or disables the REF2 frequency monitor. 0: disables the REF2 frequency monitor (default). 1: enables the REF2 frequency monitor. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 5 | Enable REF1 (REFIN) frequency monitor | REF1 (REFIN) frequency monitor enabled; this is for both REF1 (single-ended) and REFIN (differential) inputs (as selected by differential reference mode). 0: disables the REF1 (REFIN) frequency monitor (default). 1: enables the REF1 (REFIN) frequency monitor. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| Reg. Addr. (Hex) | Bits | Name | Description | | | | | | |
|------------------|-------|---------------------------------------|---|-------|-------|------------------------------|-------|-------------------------|---|
| 0x01C | [4:0] | REFMON pin control | Selects the signal that is connected to the REFMON pin. | | | | | | |
| | | | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Level or Dynamic Signal | Signal at REFMON Pin |
| | | | 0 | 0 | 0 | 0 | 0 | LVL | Ground, dc (default). |
| | | | 0 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). |
| | | | 0 | 0 | 0 | 1 | 0 | DYN | REF2 clock (N/A in differential mode). |
| | | | 0 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). |
| | | | 0 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available in differential mode). |
| | | | 0 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active high. |
| | | | 0 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active high. |
| | | | 0 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active high. |
| | | | 0 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active high. |
| | | | 0 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). |
| | | | 0 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). |
| | | | 0 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active high. |
| | | | 0 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF1, high = REF2). |
| | | | 0 | 1 | 1 | 0 | 1 | LVL | DLD; active high. |
| | | | 0 | 1 | 1 | 1 | 0 | LVL | Holdover active; active high. |
| | | | 0 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. |
| | | | 1 | 0 | 0 | 0 | 0 | LVL | V _s (PLL power supply). |
| | | | 1 | 0 | 0 | 0 | 1 | DYN | REF1 clock (differential reference when in differential mode). |
| | | | 1 | 0 | 0 | 1 | 0 | DYN | REF2 clock (not available in differential mode). |
| | | | 1 | 0 | 0 | 1 | 1 | DYN | Selected reference to PLL (differential reference when in differential mode). |
| | | | 1 | 0 | 1 | 0 | 0 | DYN | Unselected reference to PLL (not available when in differential mode). |
| | | | 1 | 0 | 1 | 0 | 1 | LVL | Status of selected reference (status of differential reference); active low. |
| | | | 1 | 0 | 1 | 1 | 0 | LVL | Status of unselected reference (not available in differential mode); active low. |
| | | | 1 | 0 | 1 | 1 | 1 | LVL | Status of REF1 frequency; active low. |
| | | | 1 | 1 | 0 | 0 | 0 | LVL | Status of REF2 frequency; active low. |
| | | | 1 | 1 | 0 | 0 | 1 | LVL | (Status of REF1 frequency) AND (status of REF2 frequency). |
| | | | 1 | 1 | 0 | 1 | 0 | LVL | (DLD) AND (status of selected reference) AND (status of VCO). |
| | | | 1 | 1 | 0 | 1 | 1 | LVL | Status of VCO frequency; active low. |
| | | | 1 | 1 | 1 | 0 | 0 | LVL | Selected reference (low = REF2, high = REF1). |
| | | | 1 | 1 | 1 | 0 | 1 | LVL | DLD; active low. |
| 1 | 1 | 1 | 1 | 0 | LVL | Holdover active; active low. | | | |
| 1 | 1 | 1 | 1 | 1 | LVL | N/A. Do not use. | | | |
| 0x01C | 7 | Disable switchover deglitch | Disables or enables the switchover deglitch circuit. 0: enables the switchover deglitch circuit (default). 1: disables the switchover deglitch circuit. | | | | | | |
| | 6 | Select REF2 | If Register 0x01C[5] = 0b, selects the reference for PLL when in manual; register selected reference control. 0: selects REF1 (default). 1: selects REF2. | | | | | | |
| | 5 | Use REF_SEL pin | If Register 0x01C[4] = 0b (manual), sets the method of PLL reference selection. 0: uses Register 0x01C[6] (default). 1: uses REF_SEL pin. | | | | | | |
| | 4 | Enable automatic reference switchover | Automatic or manual reference switchover. Single-ended reference mode must be selected by Register 0x01C[0] = 0b. 0: manual reference switchover (default). 1: automatic reference switchover. Setting this bit also powers on REF1 and REF2 and overrides the settings in Register 0x01C[2:1]. | | | | | | |
| | 3 | Stay on REF2 | Stays on REF2 after switchover. 0: returns to REF1 automatically when REF1 status is good again (default). 1: stays on REF2 after switchover. Does not automatically return to REF1. | | | | | | |
| | 2 | Enable REF2 | This bit turns the REF2 power on. This bit is overridden when automatic reference switchover is enabled. 0: REF2 power off (default). 1: REF2 power on. | | | | | | |
| | 1 | Enable REF1 | This bit turns the REF1 power on. This bit is overridden when automatic reference switchover is enabled. 0: REF1 power off (default). 1: REF1 power on. | | | | | | |
| | 0 | Enable differential ref | Selects the PLL reference mode, differential or single-ended. Register 0x01C[2:1] should be cleared when this bit is set. 0: single-ended reference mode (default); 1: differential reference mode. | | | | | | |

| Reg. Addr. (Hex) | Bits | Name | Description | | | | | | | | | | | | | | | |
|------------------|----------------------------|---|--|-------|-------|--|---|---|--------------------------------------|---|---|----------------------------|---|---|----------------------------|---|---|---------------------------|
| 0x01D | 7 | Enable STATUS_EEPROM at STATUS pin | Enables the STATUS_EEPROM signal at the STATUS pin. 0: the STATUS pin is controlled by the Register 0x017[7:2] selection. 1: selects the STATUS_EEPROM signal at the STATUS pin. This bit overrides the Register 0x017[7:2] selection (default). | | | | | | | | | | | | | | | |
| | 6 | Enable XTAL OSC | Enables the maintaining amplifier needed by a crystal oscillator at the PLL reference input. 0: crystal oscillator maintaining amplifier disabled (default). 1: crystal oscillator maintaining amplifier enabled. | | | | | | | | | | | | | | | |
| | 5 | Enable clock doubler | Enables PLL reference input clock doubler. 0: doubler disabled (default). 1: doubler enabled. | | | | | | | | | | | | | | | |
| | 4 | Disable PLL status register | Disables the PLL status register readback. 0: PLL status register enabled (default). 1: PLL status register disabled. If this bit is set, Register 0x01F is not automatically updated. | | | | | | | | | | | | | | | |
| | 3 | Enable LD pin comparator | Enables the LD pin voltage comparator. Used with the LD pin current source lock detect mode. When the AD9520 is in internal (automatic) holdover mode, this bit enables the use of the voltage on the LD pin to determine if the PLL was previously in a locked state (see Figure 47). Otherwise, this can be used with the REFMON and STATUS pins to monitor the voltage on the LD pin. 0: disables LD pin comparator and ignores the LD pin voltage; the automatic/internal holdover controller treats this pin as true (high, default). 1: enables the LD pin comparator (uses the LD pin voltage to determine if the PLL was previously locked). | | | | | | | | | | | | | | | |
| | 2 | Unused | Unused. | | | | | | | | | | | | | | | |
| | 1 | Enable external holdover | Enables the external hold control through the SYNC pin. (This bit disables the internal holdover mode.) 0: automatic holdover mode; holdover controlled by the automatic holdover circuit (default). 1: external holdover mode; holdover controlled by the SYNC pin. | | | | | | | | | | | | | | | |
| | 0 | Enable holdover | Enables the internally controlled holdover function. 0: holdover disabled (default). 1: holdover enabled. | | | | | | | | | | | | | | | |
| 0x01E | [7:5] | Unused | Unused. | | | | | | | | | | | | | | | |
| | [4:3] | External zero delay feedback channel divider select | <table><tr><th>Bit 4</th><th>Bit 3</th><th>Selection of Channel Divider for Use in the External Zero-Delay Path</th></tr><tr><td>0</td><td>0</td><td>Selects Channel Divider 0 (default).</td></tr><tr><td>0</td><td>1</td><td>Selects Channel Divider 1.</td></tr><tr><td>1</td><td>0</td><td>Selects Channel Divider 2.</td></tr><tr><td>1</td><td>1</td><td>Selects Channel Divider 3</td></tr></table> | Bit 4 | Bit 3 | Selection of Channel Divider for Use in the External Zero-Delay Path | 0 | 0 | Selects Channel Divider 0 (default). | 0 | 1 | Selects Channel Divider 1. | 1 | 0 | Selects Channel Divider 2. | 1 | 1 | Selects Channel Divider 3 |
| | Bit 4 | Bit 3 | Selection of Channel Divider for Use in the External Zero-Delay Path | | | | | | | | | | | | | | | |
| | 0 | 0 | Selects Channel Divider 0 (default). | | | | | | | | | | | | | | | |
| | 0 | 1 | Selects Channel Divider 1. | | | | | | | | | | | | | | | |
| | 1 | 0 | Selects Channel Divider 2. | | | | | | | | | | | | | | | |
| 1 | 1 | Selects Channel Divider 3 | | | | | | | | | | | | | | | | |
| 2 | Enable external zero delay | Selects which zero delay mode to use. 0: enables internal zero delay mode if Register 0x01E[1] = 1 (default). 1: enables external zero delay mode if Register 0x01E[1] = 1. | | | | | | | | | | | | | | | | |
| 1 | Enable zero delay | Enables zero delay function. 0: disables zero delay function (default). 1: enables zero delay function. | | | | | | | | | | | | | | | | |
| 0 | Unused | Unused. | | | | | | | | | | | | | | | | |
| 0x01F | 7 | Unused | Unused. | | | | | | | | | | | | | | | |
| | 6 | VCO calibration finished (read only) | Readback register. Indicates the status of the VCO calibration. 0: VCO calibration not finished. 1: VCO calibration finished. | | | | | | | | | | | | | | | |
| | 5 | Holdover active (read only) | Readback register. Indicates if the part is in the holdover state (see Figure 47). Note that this is not the same as holdover enabled. 0: not in holdover state. 1: holdover state active. | | | | | | | | | | | | | | | |
| | 4 | REF2 selected (read only) | Readback register. Indicates which PLL reference is selected as the input to the PLL. 0: REF1 selected (or differential reference if in differential mode). 1: REF2 selected. | | | | | | | | | | | | | | | |
| | 3 | VCO frequency > threshold (read only) | Readback register. Indicates if the VCO frequency is greater than the threshold (see Table 17, REF1, REF2, and VCO frequency status monitor parameter). 0: VCO frequency is less than the threshold. 1: VCO frequency is greater than the threshold. | | | | | | | | | | | | | | | |
| | 2 | REF2 frequency > threshold (read only) | Readback register. Indicates if the frequency of the signal at REF2 is greater than the threshold frequency set by Register 0x01A[6]. 0: REF2 frequency is less than the threshold frequency. 1: REF2 frequency is greater than the threshold frequency. | | | | | | | | | | | | | | | |
| | 1 | REF1 frequency > threshold (read only) | Readback register. Indicates if the frequency of the signal at REF1 is greater than the threshold frequency set by Register 0x01A[6]. 0: REF1 frequency is less than the threshold frequency. 1: REF1 frequency is greater than the threshold frequency. | | | | | | | | | | | | | | | |
| | 0 | Digital lock detect (read only) | Readback register. Digital lock detect. 0: PLL is not locked. 1: PLL is locked. | | | | | | | | | | | | | | | |

Table 55. Output Driver Control

| Reg. Addr. (Hex) | Bits | Name | Description | | | | | | | |
|---------------------|------------------------|---|--|----------------------|---|--------------|--------------|--------------|-------|-------|
| 0x0F0 | 7 | OUT0 format | Selects the output type for OUT0. 0: LVPECL (default). 1: CMOS. | | | | | | | |
| | [6:5] | OUT0 CMOS configuration | Sets the CMOS output configuration for OUT0 when Register 0x0F0[7] = 1b. | | | | | | | |
| | | | Bits[6:5] | OUT0A | OUT0B | | | | | |
| | | | 00 | Tristate | Tristate | | | | | |
| | | | 01 | On | Tristate | | | | | |
| | | | 10 | Tristate | On | | | | | |
| | | | 11 (default) | On | On | | | | | |
| | | | [4:3] | OUT0 polarity | Sets the output polarity for OUT0. | | | | | |
| | | | | | Bit 7 | Bit 4 | Bit 3 | Output Type | OUT0A | OUT0B |
| | 0 (default) | X | | | 0 (default) | LVPECL | Noninverting | Inverting | | |
| | 0 | X | | | 1 | LVPECL | Inverting | Noninverting | | |
| | 1 | 0 (default) | | | 0 | CMOS | Noninverting | Noninverting | | |
| | 1 | 0 | | | 1 | CMOS | Inverting | Inverting | | |
| | 1 | 1 | | | 0 | CMOS | Noninverting | Inverting | | |
| | 1 | 1 | 1 | CMOS | Inverting | Noninverting | | | | |
| | [2:1] | OUT0 LVPECL differential voltage | Sets the LVPECL output differential voltage (V _{OD}). | | | | | | | |
| Bit 2 | | | Bit 1 | V _{OD} (mV) | | | | | | |
| 0 | | | 0 | 400 | | | | | | |
| 0 | | | 1 | 600 | | | | | | |
| 1 (default) | | | 0 (default) | 780 | | | | | | |
| 1 | 1 | 960 | | | | | | | | |
| 0 | OUT0 LVPECL power-down | LVPECL power-down. 0: normal operation (default). 1: safe power-down. | | | | | | | | |
| 0x0F1 | [7:0] | OUT1 control | This register controls OUT1, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F2 | [7:0] | OUT2 control | This register controls OUT2, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F3 | [7:0] | OUT3 control | This register controls OUT3, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F4 | [7:0] | OUT4 control | This register controls OUT4, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F5 | [7:0] | OUT5 control | This register controls OUT5, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F6 | [7:0] | OUT6 control | This register controls OUT6, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F7 | [7:0] | OUT7 control | This register controls OUT7, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F8 | [7:0] | OUT8 control | This register controls OUT8, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0F9 | [7:0] | OUT9 control | This register controls OUT9, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0FA | [7:0] | OUT10 control | This register controls OUT10, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0FB | [7:0] | OUT11 control | This register controls OUT11, and the bit assignments for this register are identical to Register 0x0F0. | | | | | | | |
| 0x0FC | 7 | CSDLD en OUT7 | OUT7 is enabled only if the CSDLD signal is high. | | | | | | | |
| | | | Bit 7 | CSDLD Signal | OUT7 Enable Status | | | | | |
| | | | 0 | 0 | Not affected by CSDLD signal (default). | | | | | |
| | | | 1 | 0 | Asynchronous power-down. | | | | | |
| | | | 1 | 1 | Asynchronously enables OUT7 if not powered down by other settings. For this feature, use current source digital lock detect and set the enable LD pin comparator bit (Register 0x01D[3]). | | | | | |
| | | | 6 | CSDLD en OUT6 | OUT6 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 5 | CSDLD en OUT5 | OUT5 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 4 | CSDLD en OUT4 | OUT4 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 3 | CSDLD en OUT3 | OUT3 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 2 | CSDLD en OUT2 | OUT2 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 1 | CSDLD en OUT1 | OUT1 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 0 | CSDLD en OUT0 | OUT0 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| 0x0FD | [7:4] | Unused | Unused. | | | | | | | |
| | | | 3 | CSDLD en OUT11 | OUT11 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 2 | CSDLD en OUT10 | OUT10 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 1 | CSDLD en OUT9 | OUT9 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |
| | | | 0 | CSDLD en OUT8 | OUT8 is enabled only if CSDLD is high. Setting is identical to Register 0x0FC[7]. | | | | | |

Table 56. LVPECL Channel Dividers

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------|--|
| 0x190 | [7:4] | Divider 0 low cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays low. A value of 0x7 means that the divider is low for eight input clock cycles (default: 0x7). |
| | [3:0] | Divider 0 high cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays high. A value of 0x7 means that the divider is high for eight input clock cycles (default: 0x7). |
| 0x191 | 7 | Divider 0 bypass | Bypasses and powers down the divider; routes input to divider output. 0: uses divider (default). 1: bypasses divider. |
| | 6 | Divider 0 ignore SYNC | Ignores SYNC. 0: obeys chip-level SYNC signal (default). 1: ignores chip-level SYNC signal. |
| | 5 | Divider 0 force high | Forces divider output to a specific state. This requires that ignore SYNC also be set. Note that this bit has no effect if the channel divider is bypassed, but the driver polarity can still be reversed. 0: divider output is forced to low (default). 1: divider output is forced to the setting stored in Bit 4 of this register. |
| | 4 | Divider 0 start high | Selects clock output to start high or start low. 0: starts low (default). 1: starts high. |
| | [3:0] | Divider 0 phase offset | Phase offset (default: 0x0). |
| 0x192 | [7:3] | Unused | Unused. |
| | 2 | Channel 0 power-down | Channel 0 powers down. 0: normal operation (default). 1: powered down. (Setting this bit puts OUT0/ $\overline{\text{OUT0}}$, OUT1/ $\overline{\text{OUT1}}$, and OUT2/ $\overline{\text{OUT2}}$ into safe power-down mode.) |
| | 1 | Channel 0 direct-to-output | Connects OUT0, OUT1, and OUT2 to Divider 0 or directly to VCO or CLK. 0: OUT0, OUT1, and OUT2 are connected to Divider 0 (default). 1: If Register 0x1E1[1:0] = 10b, the VCO is routed directly to OUT0, OUT1, and OUT2. If Register 0x1E1[1:0] = 00b, the CLK is routed directly to OUT0, OUT1, and OUT2. If Register 0x1E1[1:0] = 01b, there is no effect. |
| | 0 | Disable Divider 0 DCC | Duty-cycle correction function. 0: enables duty-cycle correction (default). 1: disables duty-cycle correction. |
| 0x193 | [7:4] | Divider 1 low cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays low. A value of 0x3 means that the divider is low for four input clock cycles (default: 0x3). |
| | [3:0] | Divider 1 high cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays high. A value of 0x3 means that the divider is high for four input clock cycles (default: 0x3). |
| 0x194 | 7 | Divider 1 bypass | Bypasses and powers down the divider; routes input to divider output. 0: uses divider (default). 1: bypasses divider. |
| | 6 | Divider 1 ignore SYNC | Ignores SYNC. 0: obeys chip-level SYNC signal (default). 1: ignores chip-level SYNC signal. |
| | 5 | Divider 1 force high | Forces divider output to a specific state. This requires that ignore SYNC also be set. Note that this bit has no effect if the channel divider is bypassed, but the driver polarity can still be reversed. 0: divider output is forced to low (default). 1: divider output is forced to the setting stored in Bit 4 of this register. |
| | 4 | Divider 1 start high | Selects clock output to start high or start low. 0: starts low (default). 1: starts high. |
| | [3:0] | Divider 1 phase offset | Phase offset (default: 0x0). |

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------|--|
| 0x195 | [7:3] | Unused | Unused. |
| | 2 | Channel 1 power-down | Channel 1 powers down. 0: normal operation (default). 1: powered down. (Setting this bit puts $\overline{\text{OUT3}}$, $\overline{\text{OUT4}}$, and $\overline{\text{OUT5}}$ into safe power-down mode.) |
| | 1 | Channel 1 direct-to-output | Connects OUT3, OUT4, and OUT5 to Divider 1 or directly to VCO or CLK. 0: OUT3, OUT4, and OUT5 are connected to Divider 1 (default). 1: If Register 0x1E1[1:0] = 10b, the VCO is routed directly to OUT3, OUT4, and OUT5. If Register 0x1E1[1:0] = 00b, the CLK is routed directly to OUT3, OUT4, and OUT5. If Register 0x1E1[1:0] = 01b, there is no effect. |
| | 0 | Disable Divider 1 DCC | Duty-cycle correction function. 0: enables duty-cycle correction (default). 1: disables duty-cycle correction. |
| 0x196 | [7:4] | Divider 2 low cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays low. A value of 0x1 means that the divider is low for two input clock cycles (default: 0x1). |
| | [3:0] | Divider 2 high cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays high. A value of 0x1 means that the divider is high for two input clock cycles (default: 0x1). |
| 0x197 | 7 | Divider 2 bypass | Bypasses and powers down the divider; routes input to divider output. 0: uses divider (default). 1: bypasses divider. |
| | 6 | Divider 2 ignore SYNC | Ignores SYNC. 0: obeys chip-level SYNC signal (default). 1: ignores chip-level SYNC signal. |
| | 5 | Divider 2 force high | Forces divider output to a specific state. This requires that ignore SYNC also be set. Note that this bit has no effect if the channel divider is bypassed, but the driver polarity can still be reversed. 0: divider output is forced to low (default). 1: divider output is forced to the setting stored in Bit 4 of this register. |
| | 4 | Divider 2 start high | Selects clock output to start high or start low. 0: starts low (default). 1: starts high. |
| | [3:0] | Divider 2 phase offset | Phase offset (default: 0x0). |
| 0x198 | [7:3] | Unused | Unused. |
| | 2 | Channel 2 power-down | Channel 2 powers down. 0: normal operation (default). 1: powered down. (Setting this bit puts $\overline{\text{OUT6}}$, $\overline{\text{OUT7}}$, and $\overline{\text{OUT8}}$ into safe power-down mode.) |
| | 1 | Channel 2 direct-to-output | Connects OUT6, OUT7, and OUT8 to Divider 2 or directly to VCO or CLK. 0: OUT6, OUT7, and OUT8 are connected to Divider 2 (default). 1: If Register 0x1E1[1:0] = 10b, the VCO is routed directly to OUT6, OUT7, and OUT8. If Register 0x1E1[1:0] = 00b, the CLK is routed directly to OUT6, OUT7, and OUT8. If Register 0x1E1[1:0] = 01b, there is no effect. |
| | 0 | Disable Divider 2 DCC | Duty-cycle correction function. 0: enables duty-cycle correction (default). 1: disables duty-cycle correction. |
| 0x199 | [7:4] | Divider 3 low cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays low. A value of 0x0 means that the divider is low for one input clock cycle (default: 0x0). |
| | [3:0] | Divider 3 high cycles | Number of clock cycles (minus 1) of the divider input during which the divider output stays high. A value of 0x0 means that the divider is high for one input clock cycle (default: 0x0). |

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|----------------------------|--|
| 0x19A | 7 | Divider 3 bypass | Bypasses and powers down the divider; routes input to divider output. 0: uses divider (default). 1: bypasses divider. |
| | 6 | Divider 3 ignore SYNC | Ignores SYNC. 0: obeys chip-level SYNC signal (default). 1: ignores chip-level SYNC signal. |
| | 5 | Divider 3 force high | Forces divider output to a specific state. This requires that ignore SYNC also be set. Note that this bit has no effect if the channel divider is bypassed, but the driver polarity can still be reversed. 0: divider output is forced to low (default). 1: divider output is forced to the setting stored in Bit 4 of this register. |
| | 4 | Divider 3 start high | Selects clock output to start high or start low. 0: starts low (default). 1: starts high. |
| | [3:0] | Divider 3 phase offset | Phase offset (default: 0x0). |
| 0x19B | [7:3] | Unused | Unused. |
| | 2 | Channel 3 power-down | Channel 3 powers down. 0: normal operation (default). 1: powered down. (Setting this bit puts OUT9/ $\overline{\text{OUT9}}$, OUT10/ $\overline{\text{OUT10}}$, and OUT11/ $\overline{\text{OUT11}}$ into safe power-down mode.) |
| | 1 | Channel 3 direct-to-output | Connects OUT9, OUT10, and OUT11 to Divider 3 or directly to VCO or CLK. 0: OUT9, OUT10, and OUT11 are connected to Divider 3 (default). 1: If Register 0x1E1[1:0] = 10b, the VCO is routed directly to OUT9, OUT10, and OUT11. If Register 0x1E1[1:0] = 00b, the CLK is routed directly to OUT9, OUT10, and OUT11. If Register 0x1E1[1:0] = 01b, there is no effect. |
| | 0 | Disable Divider 3 DCC | Duty-cycle correction function. 0: enables duty-cycle correction (default); 1: disables duty-cycle correction. |

Table 57. VCO Divider and CLK Input

| Reg. Addr. (Hex) | Bits | Name | Description | | | |
|------------------|-------|--------------------------------|--|-------|-------|---------------|
| 0x1E0 | [2:0] | VCO divider | Bit 2 | Bit 1 | Bit 0 | Divide |
| | | | 0 | 0 | 0 | 2 (default) |
| | | | 0 | 0 | 1 | 3 |
| | | | 0 | 1 | 0 | 4 |
| | | | 0 | 1 | 1 | 5 |
| | | | 1 | 0 | 0 | 6 |
| | | | 1 | 0 | 1 | Output static |
| | | | 1 | 1 | 0 | 1 (bypass) |
| | | | 1 | 1 | 1 | Output static |
| 0x1E1 | [7:5] | Unused | Unused. | | | |
| | 4 | Power down clock input section | Powers down the clock input section (including CLK buffer, VCO divider, and CLK tree). 0: normal operation (default). 1: power-down. | | | |
| | 3 | Power down VCO clock interface | Powers down the interface block between VCO and clock distribution. 0: normal operation (default). 1: power-down. | | | |
| | 2 | Power down VCO and CLK | Powers down both the VCO and the CLK input. 0: normal operation (default). 1: power-down. | | | |
| | 1 | Select VCO or CLK | Selects either the VCO or the CLK as the input to VCO divider. 0: selects external CLK as input to VCO divider (default). 1: selects VCO as input to VCO divider; VCO divider cannot be bypassed when this bit is set. This bit must be set to use the PLL with the internal VCO. | | | |
| | 0 | Bypass VCO divider | Bypasses or uses the VCO divider. 0: uses VCO divider (default). 1: bypasses VCO divider; VCO cannot be selected as input when this bit is set. | | | |

Table 58. System

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|-----------------------------------|---|
| 0x230 | [7:4] | Unused | Unused. |
| | 3 | Disable power-on SYNC | Powers on SYNC mode. Used to disable the antiruntpulse circuitry. 0: enables the antiruntpulse circuitry (default). 1: disables the antiruntpulse circuitry. |
| | 2 | Power down SYNC | Powers down the SYNC function. 0: normal operation of the SYNC function (default). 1: powers down SYNC circuitry. |
| | 1 | Power down distribution reference | Powers down the reference for the distribution section. 0: normal operation of the reference for the distribution section (default). 1: powers down the reference for the distribution section. |
| | 0 | Soft SYNC | The soft SYNC bit works in the same way as the SYNC pin, except that the polarity of the bit is reversed. That is, a high level forces selected channels into a predetermined static state, and a 1b-to-0b transition triggers a SYNC. 0: same as SYNC pin high. 1: same as SYNC pin low. |

Table 59. Update All Registers

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|-----------|--|
| 0x232 | [7:1] | Unused | Unused. |
| | 0 | IO_UPDATE | This bit must be set to 1b to transfer the contents of the buffer registers into the active registers. This transfer occurs on the next SCLK rising edge. This bit is self-clearing; that is, it does not have to be set back to 0b. 1 (self-clearing): updates all active registers to the contents of the buffer registers. |

Table 60. EEPROM Buffer Segment

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|------|-----------------------|--|
| 0xA00 to 0xAFF | | EEPROM buffer segment | <p>The EEPROM buffer segment section stores the starting address and number of bytes that are to be stored and then read back to and from the EEPROM. Because the AD9520 register space is noncontiguous, the EEPROM controller uses the starting address and number of bytes in the AD9520 register space to store and retrieve from the EEPROM.</p> <p>There are two types of entries in the EEPROM buffer segment: data transfers and operational codes. For a data transfer, Bit 7 of the command byte is set to 0b. The remaining seven bits are the size of the transfer, minus 1 (that is, 0x01 indicates a 2-byte transfer). The starting address (MSB first) of the transfer is contained in the two bytes of the EEPROM buffer segment that immediately follow the data transfer command.</p> <p>For an operational code, Bit 7 of the command byte is set to 1b and is a special instruction for the EEPROM controller. There are two operational codes: IO_UPDATE and end of data. The IO_UPDATE operational code instructs the EEPROM controller to transfer the AD9520 register values into the active register space (and is functionally equivalent to writing 0x01 to Register 0x232). The end-of-data operational code informs the EEPROM controller that the end of data has been reached and to terminate the transfer. The last byte of the EEPROM buffer segment must contain an end-of-data operational code.</p> <p>Using the on-chip default setting of the EEPROM buffer segment registers, the EEPROM controller transfers all register values to/from the EEPROM, and an IO_UPDATE is issued after transfer. Therefore, the user does not normally need to alter the EEPROM buffer segment.</p> <p>See the Programming the EEPROM Buffer Segment section for more information.</p> |

Table 61. EEPROM Control

| Reg. Addr. (Hex) | Bits | Name | Description |
|------------------|-------|-------------------------------|---|
| 0xB00 | [7:1] | Unused | Unused. |
| | 0 | STATUS_EEPROM (read only) | This read-only register indicates the status of the data transfer between the EEPROM and the buffer register bank during the writing and reading of the EEPROM. This signal is also available at the STATUS pin when Register 0x01D[7] is set. 0: data transfer is complete. 1: data transfer is not complete. |
| 0xB01 | [7:1] | Unused | Unused. |
| | 0 | EEPROM data error (read only) | This read-only register indicates an error during the data transfer between the EEPROM and the buffer. 0: no error. Data is correct. 1: incorrect data detected. |
| 0xB02 | [7:2] | Unused | Unused. |
| | 1 | SOFT_EEPROM | When the EEPROM pin is tied low, setting SOFT_EEPROM resets the AD9520 using the settings saved in the EEPROM. 1: soft reset with EEPROM settings (self-clearing). |
| | 0 | Enable EEPROM write | Enables the user to write to the EEPROM. 0: EEPROM write protection is enabled. User cannot write to the EEPROM (default). 1: EEPROM write protection is disabled. User can write to the EEPROM. Once an EEPROM save/load transfer is complete, the user must wait a minimum of 10 μ s before starting the next EEPROM save/load transfer. |
| 0xB03 | [7:1] | Unused | Unused. |
| | 0 | REG2EEPROM | Transfers data from the buffer register to the EEPROM (self-clearing). 1: setting this bit initiates the data transfer from the buffer register to the EEPROM (writing process); it is reset by the I ² C master after the data transfer is complete. Once an EEPROM save/load transfer is complete, the user must wait a minimum of 10 μ s before starting the next EEPROM save/load transfer. |

APPLICATIONS INFORMATION

FREQUENCY PLANNING USING THE AD9520

The AD9520 is a highly flexible PLL. When choosing the PLL settings and version of the AD9520, keep in mind the following guidelines.

The AD9520 has four frequency dividers: the reference (or R) divider, the feedback (or N) divider, the VCO divider, and the channel divider. When trying to achieve a particularly difficult frequency divide ratio requiring a large amount of frequency division, some of the frequency division can be done by either the VCO divider or the channel divider, thus allowing a higher phase detector frequency and more flexibility in choosing the loop bandwidth.

Within the AD9520 family, lower VCO frequencies generally result in slightly better jitter. The difference in integrated jitter (from 12 kHz to 20 MHz offset) for the same output frequency is usually less than 150 fs over the entire VCO frequency range (1.4 GHz to 2.95 GHz) of the AD9520 family. If the desired frequency plan can be achieved with a version of the AD9520 that has a lower VCO frequency, choosing the lower frequency part results in the best phase noise and the lowest jitter. However, choosing a higher VCO frequency can result in more flexibility in frequency planning.

When determining a starting point, choosing a nominal charge pump current in the middle of the allowable range allows the designer to increase or decrease the charge pump current and, thus, allows fine-tuning of the PLL loop bandwidth in either direction.

Analog Devices has an [AD9520 configuration tool](#) that can determine the best PLL configuration, based on the user's input and output frequencies. It can also design the loop filter based on user requirements.

In addition to the configuration tool, [ADIsimCLK](#) is a powerful PLL modeling tool and a very accurate tool for determining the optimal loop filter for a given application.

USING THE AD9520 OUTPUTS FOR ADC CLOCK APPLICATIONS

Any high speed ADC is extremely sensitive to the quality of the AD9520 sampling clock. An ADC can be thought of as a sampling mixer; and any noise, distortion, or time jitter on the clock is combined with the desired signal at the analog-to-digital output. Clock integrity requirements scale with the analog input frequency and resolution, with higher analog input frequency applications at ≥ 14 -bit resolution being the most stringent. The theoretical SNR of an ADC is limited by the ADC resolution and the jitter on the sampling clock.

Considering an ideal ADC of infinite resolution where the step size and quantization error can be ignored, the available SNR can be expressed, approximately, by the following equation:

$$\text{SNR(dB)} = 20 \log \left(\frac{1}{2\pi f_A t_J} \right)$$

where:

f_A is the highest analog frequency being digitized.

t_J is the rms jitter on the sampling clock.

Figure 70 shows the required sampling clock jitter as a function of the analog frequency and effective number of bits (ENOB).

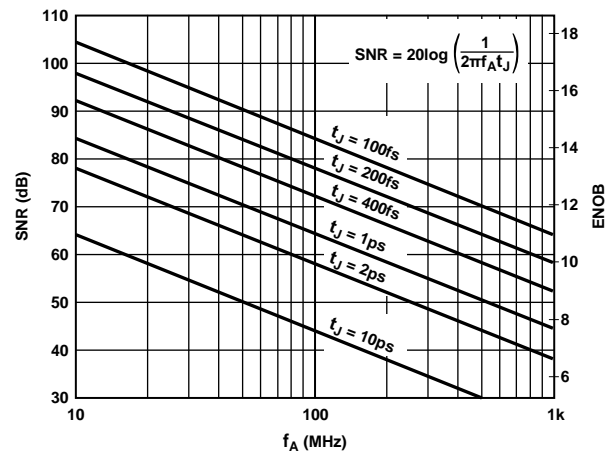


Figure 70. SNR and ENOB vs. Analog Input Frequency

For more information, see the [AN-756 Application Note](#), *Sampled Systems and the Effects of Clock Phase Noise and Jitter*; and the [AN-501 Application Note](#), *Aperture Uncertainty and ADC System Performance*.

Many high performance ADCs feature differential clock inputs to simplify the task of providing the required low jitter clock on a noisy PCB. Distributing a single-ended clock on a noisy PCB can result in coupled noise on the sampling clock. Differential distribution has inherent common-mode rejection that can provide superior clock performance in a noisy environment. The differential LVPECL outputs of the AD9520 enable clock solutions that maximize converter SNR performance.

The input requirements of the ADC (differential or single-ended, logic level termination) should be considered when selecting the best clocking/converter solution.

LVPECL CLOCK DISTRIBUTION

The LVPECL outputs of the [AD9520](#) provide the lowest jitter clock signals available from the [AD9520](#). The LVPECL outputs (because they are open emitter) require a dc termination to bias the output transistors. The simplified equivalent circuit in Figure 54 shows the LVPECL output stage.

In most applications, an LVPECL far-end Thevenin termination (see Figure 71) or Y-termination (see Figure 72) is recommended. In both cases, V_S of the receiving buffer should match the V_{S_DRV} . If it does not, ac coupling is recommended (see Figure 73).

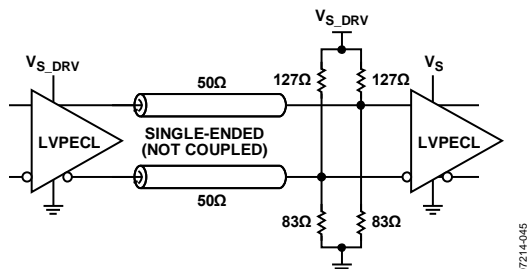


Figure 71. DC-Coupled 3.3 V LVPECL Far-End Thevenin Termination

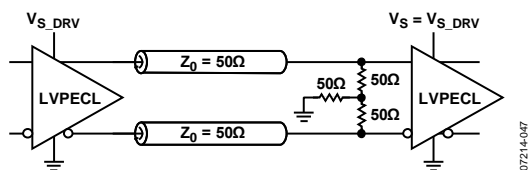


Figure 72. DC-Coupled 3.3 V LVPECL Y-Termination

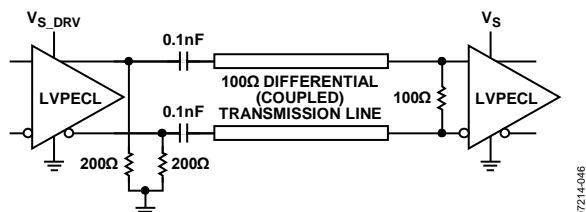


Figure 73. AC-Coupled LVPECL with Parallel Transmission Line

LVPECL Y-Termination

LVPECL Y-termination is an elegant termination scheme that uses the fewest components and offers both odd- and even-mode impedance matching. Even-mode impedance matching is an important consideration for closely coupled transmission lines at high frequencies. Its main drawback is that it offers limited flexibility for varying the drive strength of the emitter-follower LVPECL driver. This can be an important consideration when driving long trace lengths but is usually not an issue. In the case where $V_{S_DRV} = 2.5$ V, the 50 Ω termination resistor connected to ground in Figure 72 should be changed to 19 Ω .

Far-End Thevenin Termination

Far-end Thevenin termination uses a resistor network to provide 50 Ω termination to a dc voltage that is below V_{OL} of the LVPECL driver. In this case, V_{S_DRV} on the [AD9520](#) should equal V_S of the receiving buffer. Although the resistor combination shown results in a dc bias point of $V_{S_DRV} - 2$ V, the actual common-mode voltage is $V_{S_DRV} - 1.3$ V because there is additional current flowing from the [AD9520](#) LVPECL driver through the pull-down resistor.

The circuit is identical for the case where $V_{S_DRV} = 2.5$ V, except that the pull-down resistor is 62.5 Ω and the pull-up resistor is 250 Ω .

CMOS CLOCK DISTRIBUTION

The output drivers of the [AD9520](#) can be configured as CMOS drivers. When selected as a CMOS driver, each output becomes a pair of CMOS outputs, each of which can be individually turned on or off and set as inverting or noninverting. These outputs are 3.3 V or 2.5 V CMOS compatible. However, every output driver (including the LVPECL drivers) must be run at either 2.5 V or 3.3 V. The user cannot mix and match 2.5 V and 3.3 V outputs.

When using single-ended CMOS clocking, consider the following guidelines:

- Using the CMOS drivers in the same output channel group as the LVPECL drivers may result in performance degradation of the LVPECL drivers. Where possible, program the two CMOS drivers that form the same output of a differential pair to be out of phase such that one driver is high while the other is low. It is recommended that the evaluation board be used to verify the performance of the [AD9520](#) in demanding applications where both CMOS and LVPECL drivers are in the same group, and the very best jitter performance is required.
- If possible, design point-to-point connections such that each driver has only one receiver. Connecting outputs in this manner allows for simple termination schemes and minimizes ringing due to possible mismatched impedances on the output trace. Series termination at the source is generally required to provide transmission line matching and/or to reduce current transients at the driver.
- The value of the resistor is dependent on the board design and timing requirements (typically 10 Ω to 100 Ω is used). CMOS outputs are also limited in terms of the capacitive load or trace length that they can drive. Typically, trace lengths of less than 3 inches are recommended to preserve signal rise/fall times and signal integrity.

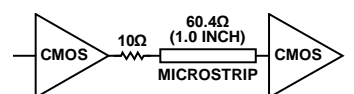


Figure 74. Series Termination of CMOS Output

Termination at the far end of the PCB trace is a second option. The CMOS outputs of the [AD9520](#) do not supply enough current to provide a full voltage swing with a low impedance resistive, far-end termination, as shown in Figure 75. The far-end termination network should match the PCB trace impedance and provide the desired switching point. The reduced signal swing may still meet receiver input requirements in some applications. This can be useful when driving long trace lengths on less critical nets.

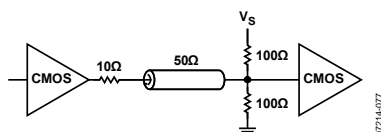
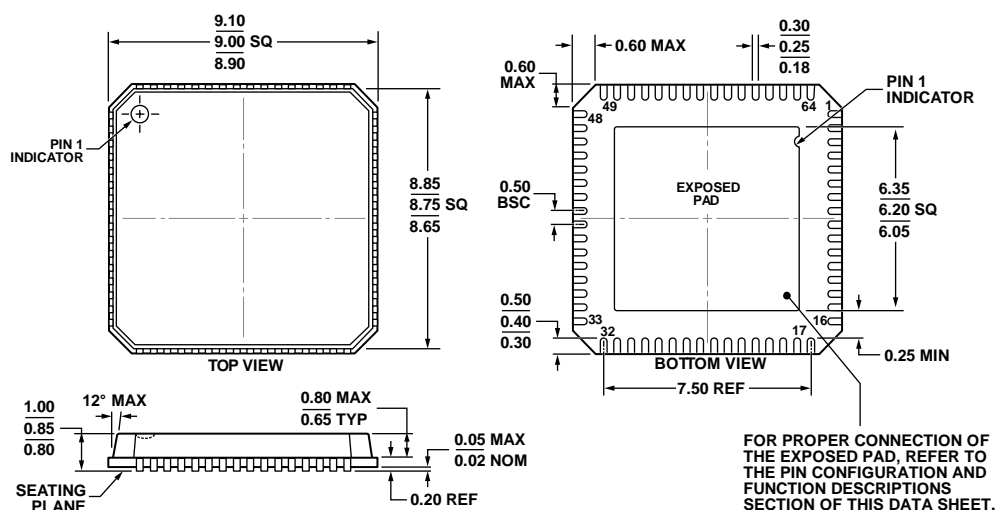


Figure 75. CMOS Output with Far-End Termination

Because of the limitations of single-ended CMOS clocking, consider using differential outputs when driving high speed signals over long traces. The [AD9520](#) offers LVPECL outputs that are better suited for driving long traces where the inherent noise immunity of differential signaling provides superior performance for clocking converters.

OUTLINE DIMENSIONS



06-12-2012-B

ORDERING GUIDE

| Model ¹ | Temperature Range | Package Description | Package Option |
|--------------------|-------------------|--|----------------|
| AD9520-1BCPZ | −40°C to +85°C | 64-Lead Lead Frame Chip Scale Package (LFCSP_VQ) | CP-64-4 |
| AD9520-1BCPZ-REEL7 | −40°C to +85°C | 64-Lead Lead Frame Chip Scale Package (LFCSP_VQ) | CP-64-4 |
| AD9520-1/PCBZ | | Evaluation Board | |

¹ Z = RoHS Compliant Part.I²C refers to a communications protocol originally developed by Philips Semiconductors (now NXP Semiconductors).